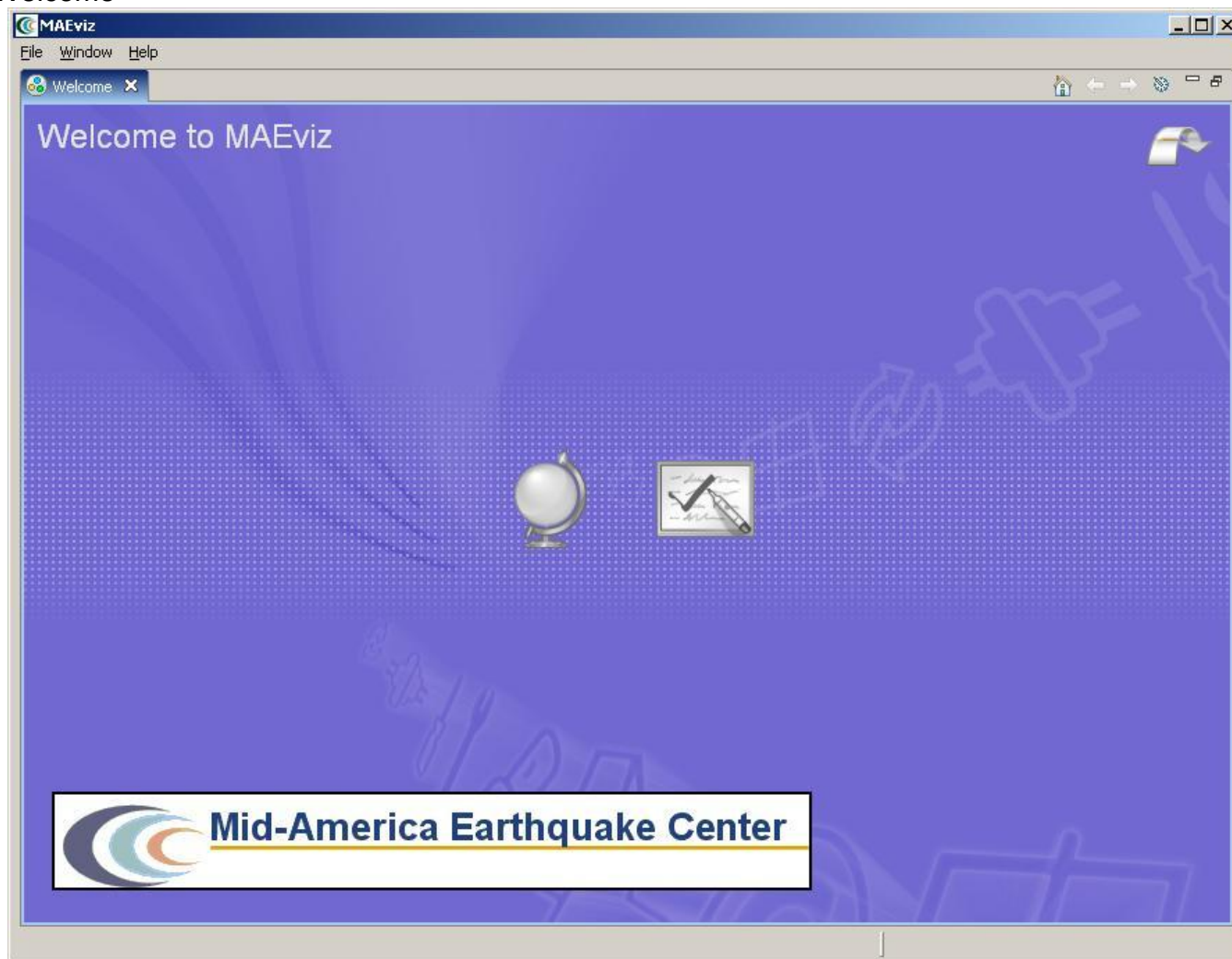


MAEviz Building Damage Tutorial

MAEviz Overview

Welcome

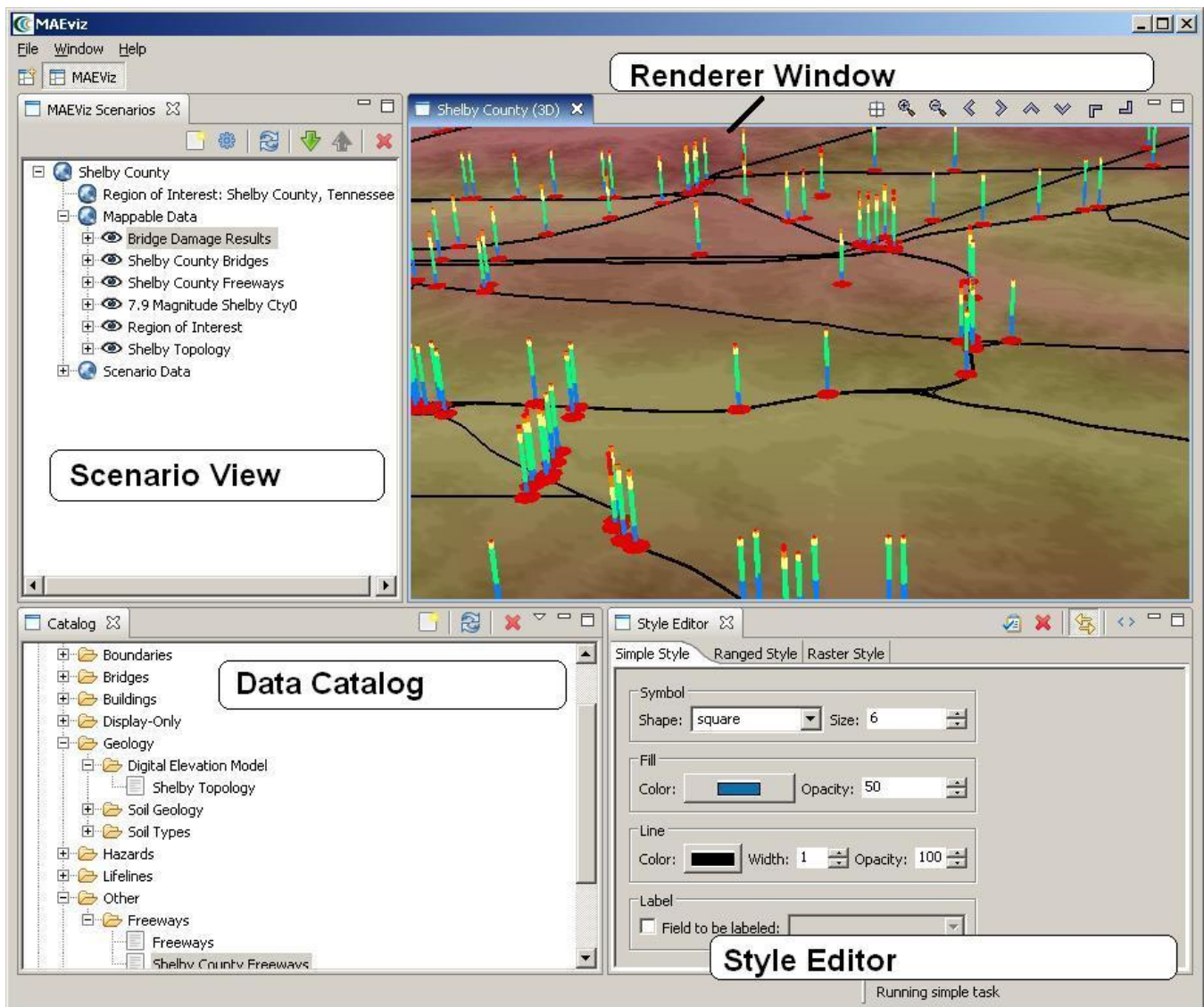


When MAEviz is first launched, the welcome screen appears. From the welcome screen, users can select to read an overview of information about MAEviz, follow built-in tutorials, or just begin working in MAEviz (by selecting *Workbench* which will take you to the main MAEviz screen, also known as the *Workbench*). See figure above.

Workbench Layout

The MAEviz workbench consists of a number of *Views*, each containing information about a specific part of MAEviz. Each view is like a sub-window within the MAEviz workbench window, and can be minimized, maximized, moved, or even torn away from the main window into its own window. These interactions are done by clicking the minimize and maximize view icons in the view's title bar, or by clicking and dragging on the view's border or title bar.

See the image below for the most commonly used views in MAEviz.



Scenario View

The Scenario View is where you will find a list of all the data for the scenario or scenarios that you are currently working with. Each scenario that you are working with is listed as a top-level item in this view, which can be expanded by clicking the plus  icon next to its name, to see the details of the scenario. Inside each scenario, you can see a list of the *Mappable Data* and *Scenario Data*. All data listed in *Mappable Data* are the layers of data that appear in your rendered map whereas all the data listed in the *Scenario Data* includes all non-renderable data for the scenario (e.g. tables).

The Scenario View is also where you would go to do the major operations on your scenarios: adding an earthquake hazard or other data, running damage analyses, etc.

Visualization View

The Visualization Window Views are where the rendered maps of your scenario will appear. Each scenario can have its own rendered 2d and 3d map, so you can see the visualization multiple scenarios simultaneously if desired. It is here that you can get a quick visual overview of the results of your analyses. You can control the camera position by using the mouse, or click the view control buttons in the toolbar.

Data Catalog View

The *Catalog View* is a list of all the data that is available for you to use in your scenarios. It is organized first by *repositories*, which are stores of MAE Viz data. Repositories can represent local data, or data stored on a remote server. Within each repository, the data is organized by the type of data that it is. To add data to a scenario, you can navigate to and find the data within this view, then drag it into either the Visualization View for your scenario, or onto the scenario's name in the Scenario View. Before data can be made available to your scenario, it must be ingested into a repository and assigned a type. You can find instructions on ingesting building data [here](#).

Style Editor View

The *Style Editor* is used to adjust the way in which a layer of data is displayed in the Visualization View. If the *Style Editor* is not visible, you can show it by right-clicking a Mappable Data layer in the Scenario View, and selecting *Change Layer Style*. Once this view is showing, you can adjust the color, shape, opacity, and other display characteristics of the map layer. To apply your style changes, you must click the Apply button () in the view's toolbar.

Other Views

Although these are some of the main views you will use, there are a few other views that are shown at various times while using MAEviz and we'll discuss them below.

Table View

The *Table View* is used to display tabular data such as the attributes of a set of inventory data or analysis results. The most common way to see this view is by right-clicking a Mappable Data layer in the Scenarios View and selecting Show Attribute Table.

Reports View

By right-clicking on a scenario name in the Scenarios View, and selecting *Reports...*, you can access the *Select Report View*. By default there are two report types available for every result based on the metadata for each result type, the *Default Summary Report* and *Default Detail Report*. The summary report will provide a summary of results and the detail report will provide explicit detail about each result (e.g. building by building results). To run a report, select the report you wish to run, right-click on it and select the *Run Report* option. The selected report will be generated and displayed. From that point, you can choose to print or save the report.

Fragility View

If you right-click a fragility dataset from the Catalog View, you can select *View Fragility* to access the *Fragility View*. The *Fragility View* shows a list of fragility types that you can drill down into to select and view a particular fragility curve. When you have found the fragility curve that you want to view, right-click it and select *View Fragility Set* to view a graph of the fragility curve. See the image below.



MAEviz Tutorial

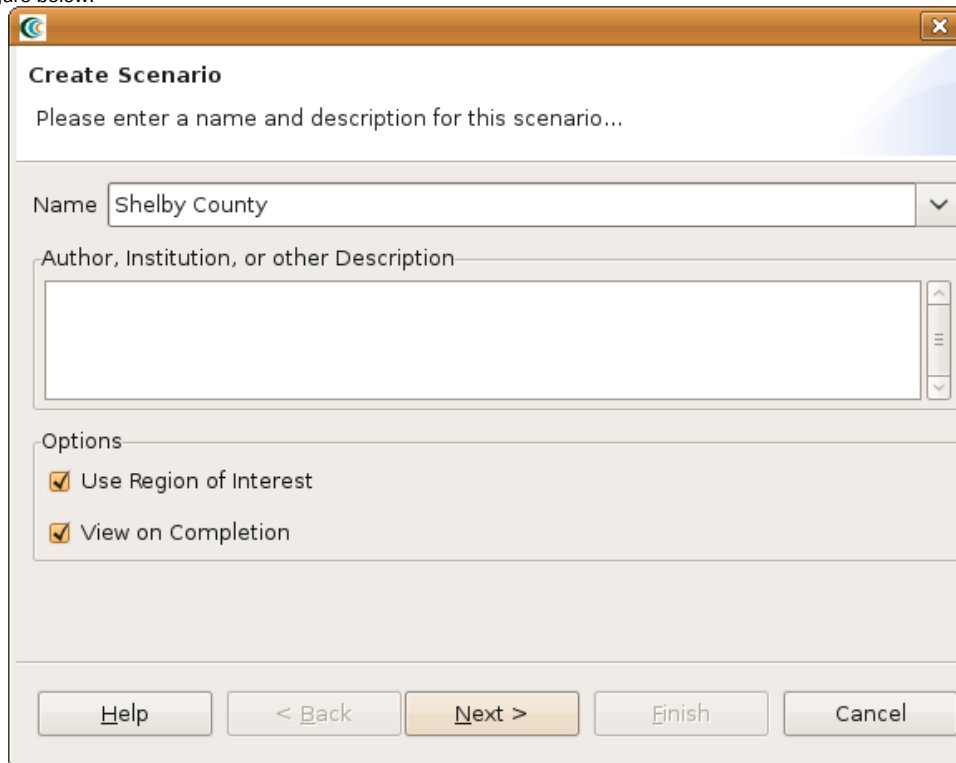
Example Scenario

In this demonstration, we will use MAEviz as a specific stakeholder would use the tool. Consider the stakeholder to be an Emergency Manager who wishes to determine possible impacts of earthquake hazards on Shelby County Tennessee buildings. The Emergency Manager wishes to investigate the impact of a specific speculated earthquake on the existing building stock in Memphis and Shelby County Tennessee. Consider this analysis to be preliminary, and therefore limit the scope of the study by neglecting single family residences. For this analysis we will use a fictitious moment magnitude 7.7 event located at Marked Tree Arkansas.

In the process, we will see how the Emergency Manager will launch the MAEviz application, load the GIS data for Shelby County, and then generate earthquake hazard information based on the scenario he wants to investigate. After he has loaded this base information, he can interactively choose and display information for the specific items he wants to evaluate - the buildings, as well as load fragility information for these particular structures. From there, we will witness an analysis of the impact of the hazard. These factors have important social and economic impacts which can be investigated with more advanced analyses that MAEviz has available.

Creating a New Scenario

- When you start MAEviz and if this is the first time you have run MAEviz, you will be shown the welcome screen. To begin working with MAEviz, click the rightmost icon () which will take you directly to the MAEviz workbench.
- From the application's menu bar, click File -> New Scenario. Alternatively, you can click the *New Scenario* button () from the Scenario View's tool bar
- The New Scenario Wizard will now be showing. This is where you define the scenario that you would like to work with. Enter a name for your scenario, such as "Shelby County", and then optionally enter any descriptive information about the scenario in the large text box. Click the *Next* button. See the figure below.



Create Scenario

Please enter a name and description for this scenario...

Name

Author, Institution, or other Description

Options

☒ Use Region of Interest

☒ View on Completion

- At this point, you will be selecting the region of interest that you would like to work with. We will be analyzing Shelby County, TN, so select United States of America from the Country menu. You should see a list of states appear in alphabetical order. Scroll down to find the state of Tennessee and click the  symbol next to Tennessee. You will now see a list of counties displayed. Scroll down to find Shelby County and click the box so that a check appears next to the name. You should now see Shelby County, Tennessee populate the *Regions Selected* box. This new region of interest wizard allows you to add multiple regions of interest by checking other boxes of regions you want to use; however, for this tutorial we will only focus on Shelby County (See figure below). Click *Next* when finished.

Select a Region of Interest
Please select a region of interest for this scenario...

Region Selector

Country: United States of America

- ☐ Roane county
- ☐ Robertson county
- ☐ Rutherford county
- ☐ Scott county
- ☐ Sequatchie county
- ☐ Sevier county
- ☒ Shelby county
- ☐ Smith county
- ☐ Stewart county
- ☐ Sullivan county
- ☐ Sumner county

Regions Selected

Shelby County, Tennessee

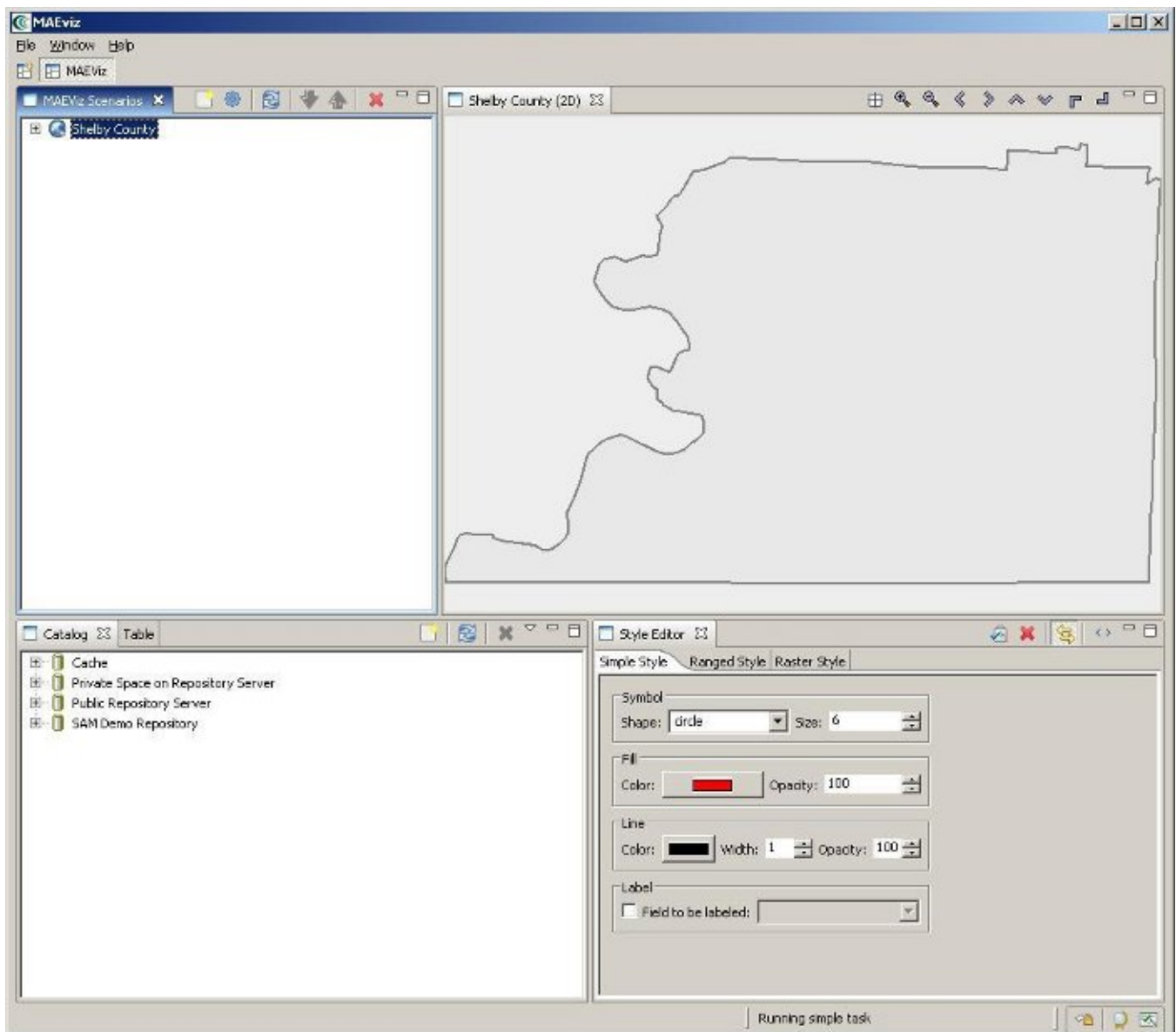
Region Preview

Help < Back Next > Finish Cancel

- The next screen allows you to select a default set. This will populate the analysis user interface pages with default data where applicable (e.g. default fragilities, default fragility mapping, etc). From the dropdown menu, select "MAE Viz 3.0 Shelby County Analysis Defaults". Note: For completeness, this tutorial will assume that no default set has been chosen so you might find some fields that you are requested to fill in already filled in for you. In these cases, you can ignore the tutorial instructions. Click *Finish* to complete the wizard and have MAE Viz initialize your new scenario

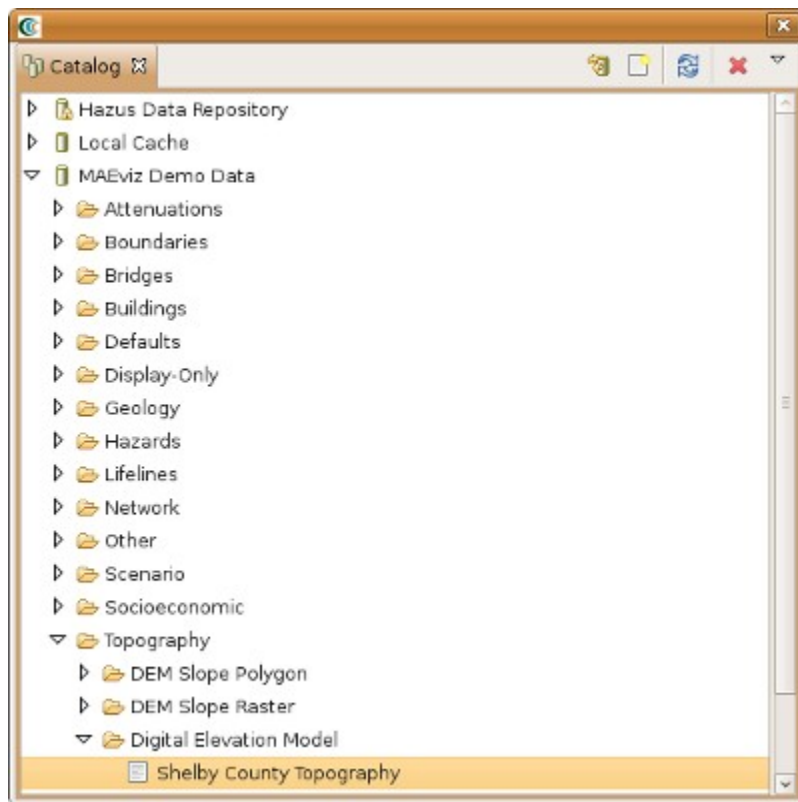
Viewing the Scenario and Adding Data

At this point, your scenario has been created. You will see your scenario listed in the Scenario View and a blank outline of Shelby County has appeared in the Visualization View. See figure below.



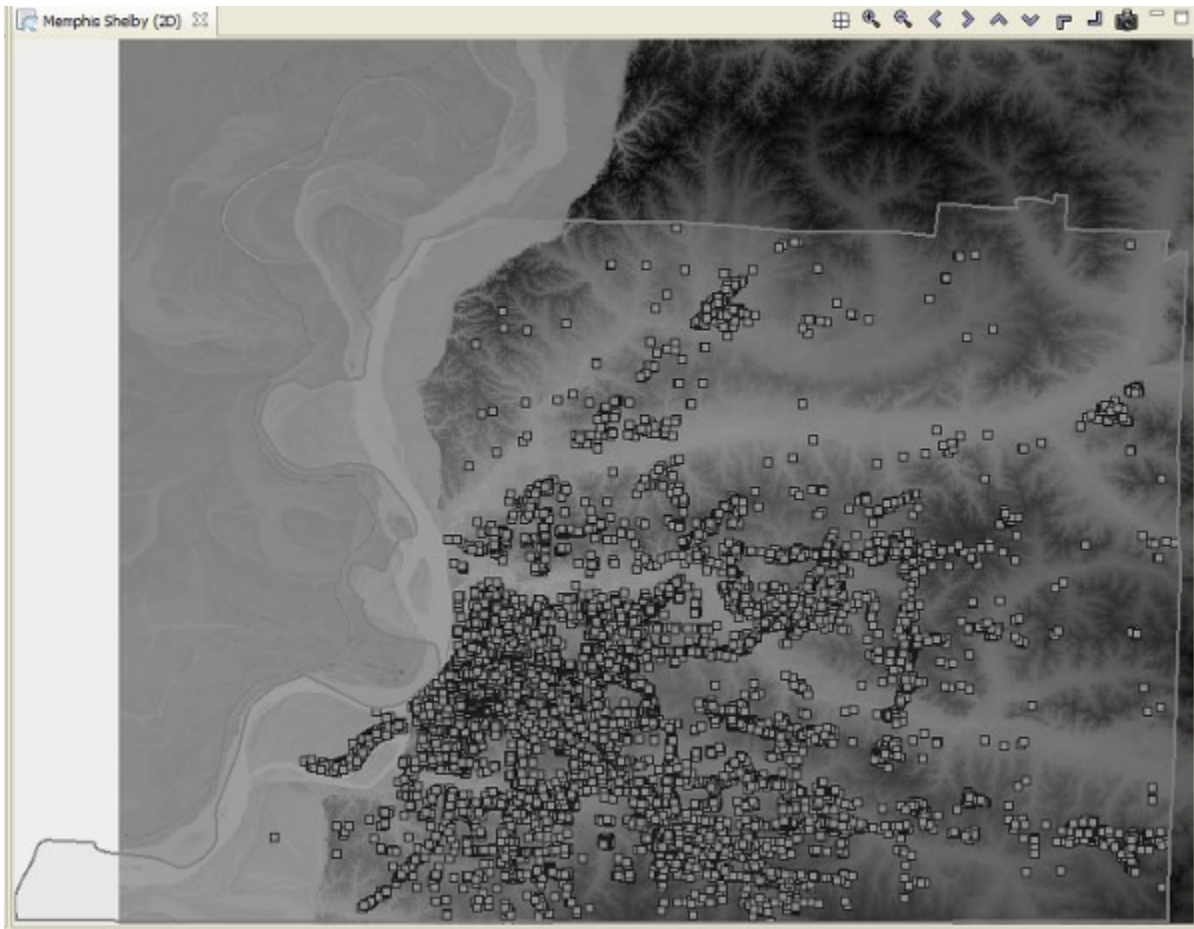
Next, we will learn how to add data to our scenario, and how to manipulate the Visualization View.

First, we will add elevation data to the scenario. In the Catalog view (the lower-left view of your workbench is arranged in the default setting, as shown in the figure below), expand the *MAE Viz Demo Data* item, then *Topography* and finally *Digital Elevation Model*. Click and drag the *Shelby County Topography* item into the Visualization View.



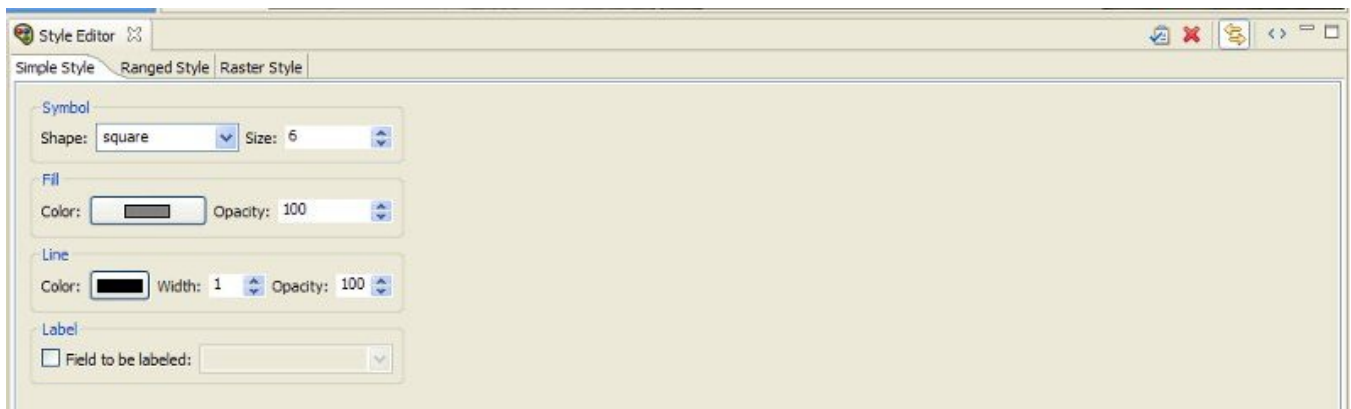
At this point, an elevation map should have been added to the Visualization View. We will also add building information to the Scenario. Under the Catalog View, still under the MAEviz Demo Data item, expand *Buildings*, then *Building Inventory v5.0*, then *Shelby County No SF Buildings v5*. Drag the dataset for *Shelby County No SF Buildings v5*, which excludes single family homes, into the Visualization View as well. Alternatively, you can right-click the item and select *Load Dataset*.

At this point, your Visualization View should look similar to the image below:



To make the buildings easier to see, we will adjust their map style. From the Scenario View, expand Shelby County, then Mappable Data. You should see the list of the data that you added to the Scenario. Right click on *Shelby County No SF Buildings v5*, and choose *Change Layer Style*.

In the Style Editor (see figure below), the Simple Style tab should be active. Click the black box labeled *Color*, and select a color that is easier to see, such as yellow. Click *Ok* in the color selection box and then to apply the style change, click the *Apply Style* button in the Style Editor's tab bar. ()



Some visualization controls:

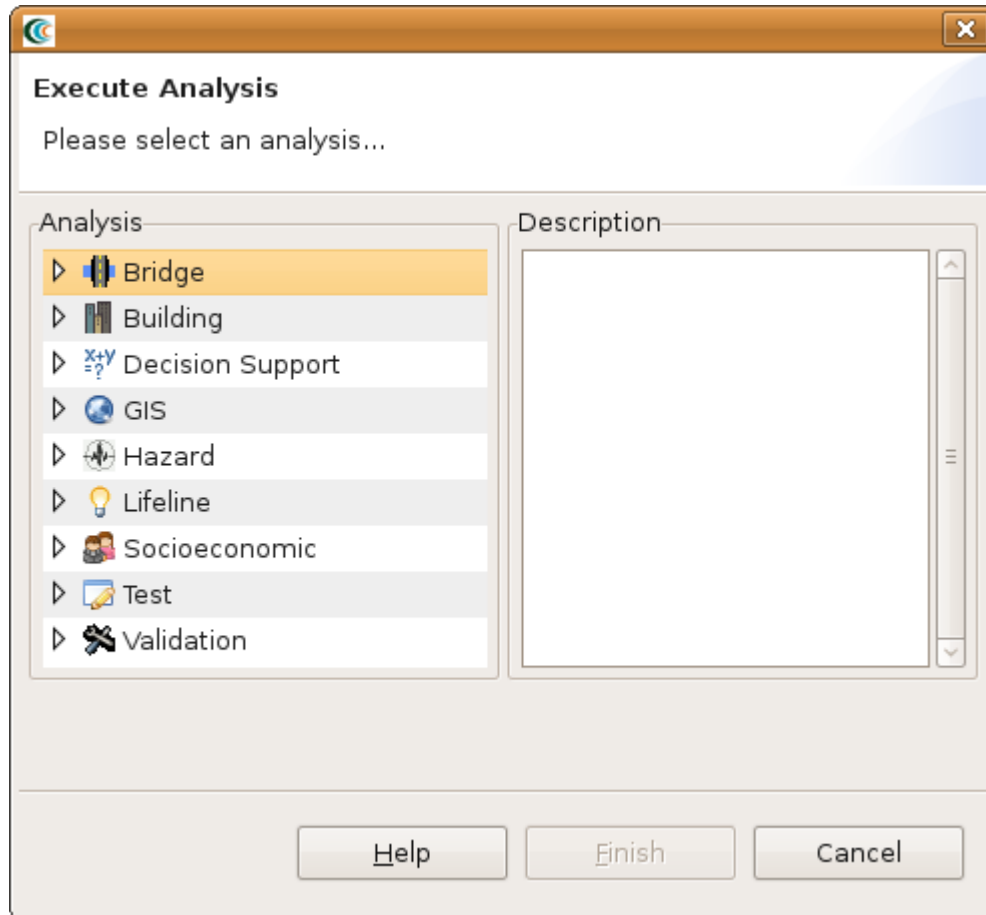
1. To zoom/pan/etc, use the controls at the top of the Visualization View. Use these to adjust your view.
2. To view a 3d rendered view of the same information, right click the entry for your Scenario, and choose *Render in 3D (VTK)*. This will bring up a second Visualization View that shows the same map, but from a 3d rendered perspective.
3. After adjusting your view, if you want to restore to the original default view in the Visualization, click the *Zoom to full extent* button in the toolbar ()

Running an Analysis

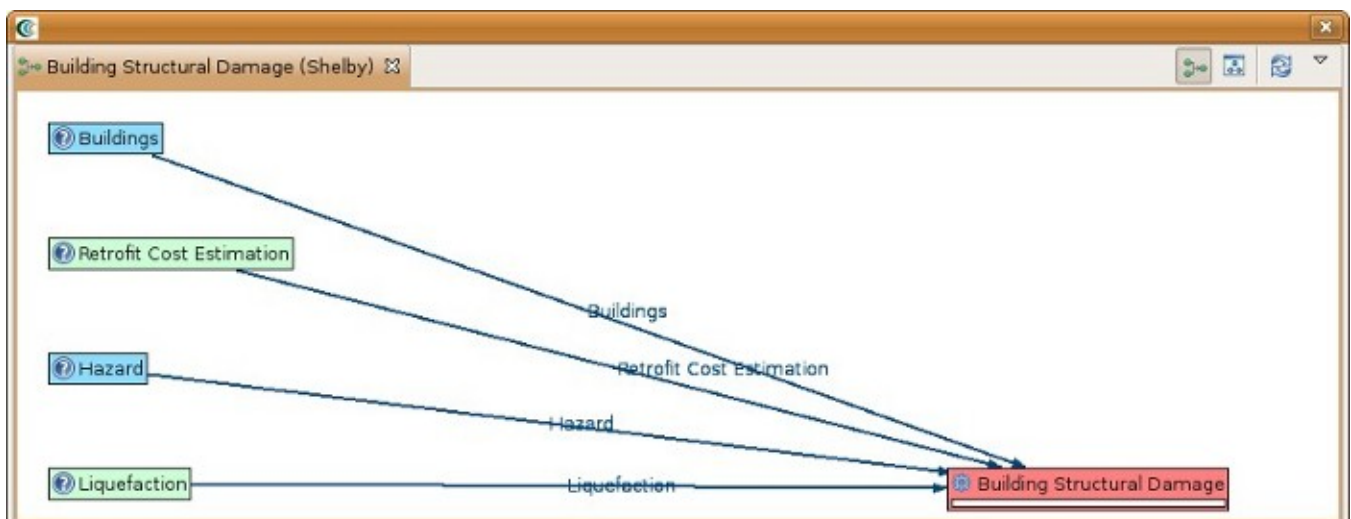
Now that we have a basic map to look at, we will learn how to run an analysis. Analyses in MAEviz consist of any sort of calculation that generates data. For example, generating a deterministic earthquake map based on a magnitude and epicenter would be considered one type of analysis. Using that earthquake map as well as building inventory data to generate information about building damage would be another type of analysis.

In this example, we want to find building damage results based on a deterministic earthquake hazard that we will specify.

- First, we will launch the Run Analysis Wizard. To do so, you can click the Execute Analysis toolbar button (⚙️).
- This causes the Run Analysis Wizard to be shown. See figure below. Here you can select which analysis you want to run. From this page, expand Building, and select the Structural Damage analysis. Click *Finish*.



- The page that displays will show you a graphical view of the damage analysis, including all of its inputs and the current readiness of the analysis. See the figure below.



- The red background of Building Structural Damage indicates that not all required inputs have been set. To begin, click once on the Building Structural Damage box and an input form should appear below the analysis graph. See figure below. Under the required tab of the form, you will need to provide several inputs. Looking at the blank form, it tells you that no datasets containing Fragilities, Expected Value or Fragility Mapping have yet been loaded into your scenario. To run this analysis, you must load datasets that contain these data.

Building Structural Damage (Shelby)

Workflow Diagram:

- Site Class Map → Fa Site Factors → Fv Site Factors → Create Scenario Earthquake
- Buildings → Retrofit Cost Estimation → Building Structural Damage
- Liquefaction → Building Structural Damage
- Hazard → Building Structural Damage

Buttons: Execute, Cancel

Building Structural Damage

[Cancel Analysis](#)

Required | Optional

Basic Information

Result Name: structural damage

Buildings: Shelby County No SF Buildings v5

☒ Create Scenario Earthquake

Hazard:

Advanced Parameters

Use Hazard Uncertainty?: ☐

Include Liquefaction?: ☐

Fragilities: Default Building Fragilities 1.0

Fragility Mapping: Default Building Fragility Mapping 1.0

Building Stock Uncertainty: 0.0

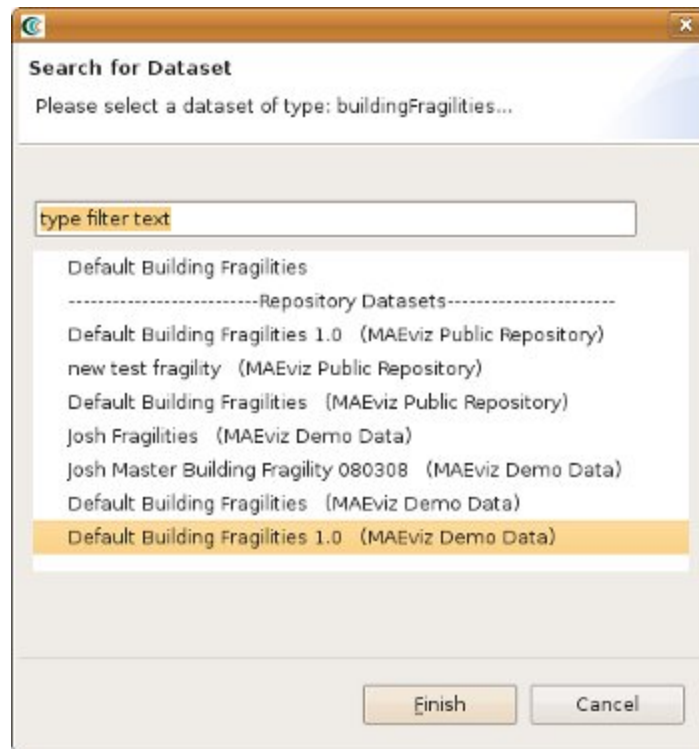
Building Stock Uncertainty Tolerance: 0.01

Expected Value: Building Damage Ratios v1.1

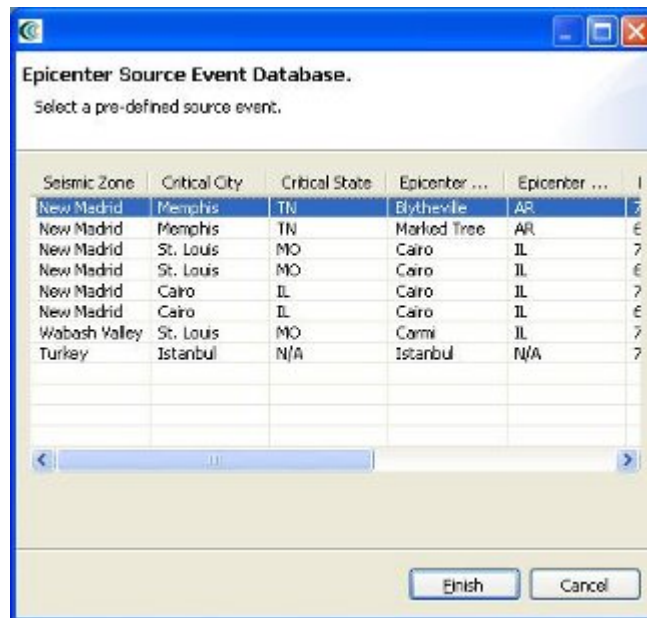
Damage Method: Default

[Building Structural Damage Help](#)

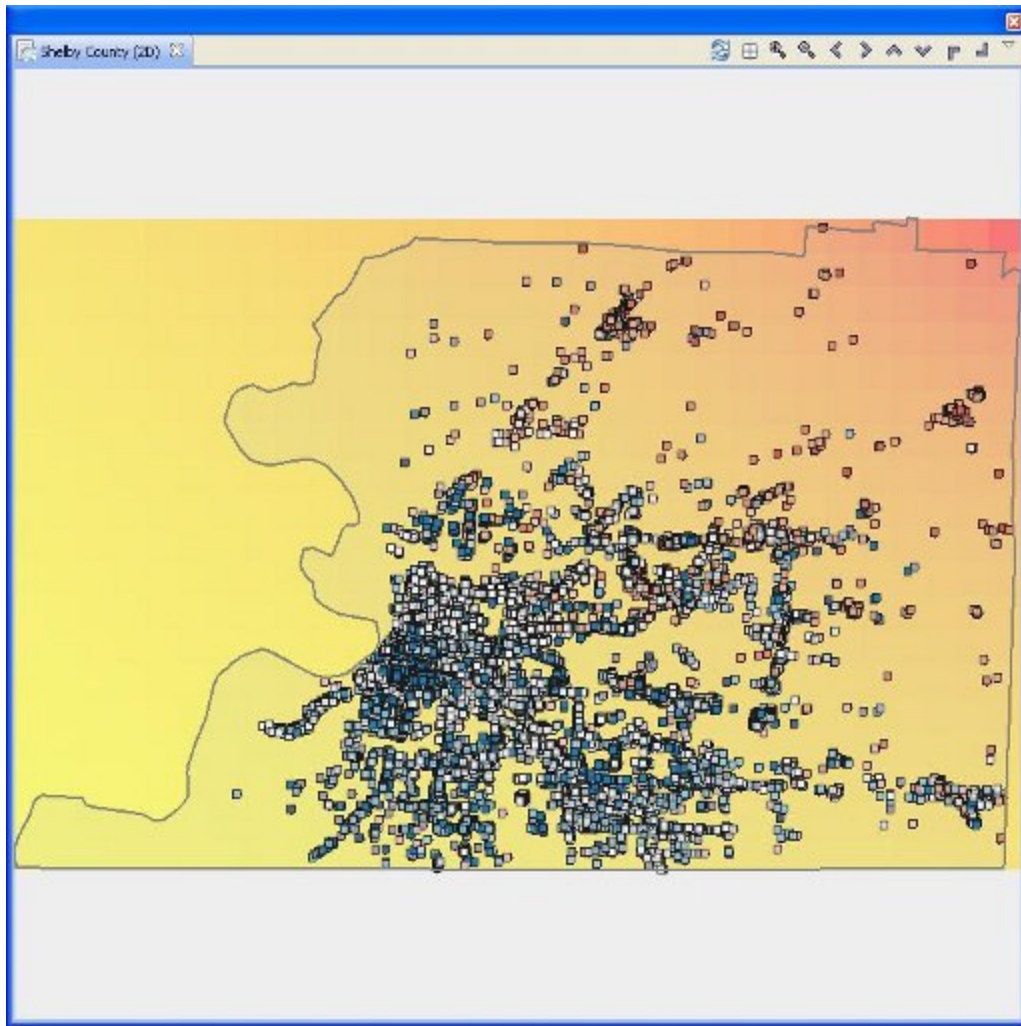
- To help you locate or generate the necessary input data, the Analysis Form provides two types of buttons, the *Find Dataset* button (Search), and the *Create Dataset from Analysis* button (Create)
- To find a Fragilities dataset to run your building damage with, click the *Find Dataset* button (). The window that appears contains a list box of all Fragilities Datasets that could be found in any of the data repositories that you are connected to. Select *Default Building Fragilities 1.0* from the list, and click *Finish*. See the figure below. To find an Expected Value dataset follow the same steps for the related field and select *Building Damage Ratios v1.1* from the list, and click *Finish*. Follow the same steps for the Fragility Mapping dataset but select *Default Building Fragility Mapping 1.0* from the list.



- For our hazard, we want to create a deterministic earthquake hazard. So this time, use the *Create* button to add a scenario earthquake analysis node to the graph. Click on the *Create Scenario Earthquake* box and you should see a form similar to the structural damage analysis form. You will need to fill in a result name and select CEUS Characteristic event for the Attenuation. Under Earthquake Location, click on the link that says *Select from Source Event*. From the dialog box that appears, select the first event in the list and click *Finish*. See figure below.



- After doing this, both the *Create Scenario Earthquake* box and the *Building Structural Damage* box should have turned green. Click the *Execute* button
- Alternatively, we could have clicked the optional tab on the structural damage analysis form and selected to apply some retrofits. By default, MAEviz will use the as-built fragility for each building.
- Once the progress bars have finished for each analysis, you should see new datasets added to your *Scenario View* and map: The *Building Inventory v5* dataset that you selected to use, a *Building Damages* dataset which will contain the damage information, and the earthquake hazard dataset. Your Visualization should now look similar to the figure below with the buildings colored by mean damage.



- To change the visualization for this dataset, right click on the *Building Damage* layer, and select *Change Layer Style*. The Style Editor should appear in the bottom right of the application window. Like other windows, you can move or resize it to make it easier to view. Select *MeanDamage* or another field from the drop down menu as the *Value* in the *Field Classified* section. After picking the field to view, select the *Number of Classes* to classify (e.g. mean damage) on buildings. To apply the style change, click the *Apply Style* button in the Style Editor's tab bar. ()
- Before looking at the economic impact of this scenario, we should first compute the non-structural and content damage. To do this, go back to the Execute Analysis button () and select the Non-Structural Content Damage (generalized) and click *Finish*. As before, click on the analysis in the graph to open the input form. The new window shows parameters for creating the Building Non-Structural Content Damage like the figure below, based on the analysis you are executing, you should select the fragility mapping from the related field, and click *Execute*. **Note: you should use the hazard we created in the building structural damage analysis for the non-structural damage.**

Building Non-Structural and Content Damage (generalized) (Shelby)

Buildings

Hazard

Liquefaction

Building Non-Structural and Content Damage

Execute Cancel

Building Non-Structural and Content Damage (generalized)

Required Optional

Basic Information

Result Name: building non structural damage

Buildings: Shelby County No SF Buildings v5 Search

Hazard: scenario eq Search Create Remove

Advanced Parameters

Use Hazard Uncertainty?: ☐

Include Liquefaction?: ☐

Fragility: Default Building Fragilities 1.0 Search

Fragility Mapping: Default Building Fragility Mapping 1.0 Search

Building Stock Uncertainty: 0.0

Building Stock Uncertainty Tolerance: 0.01

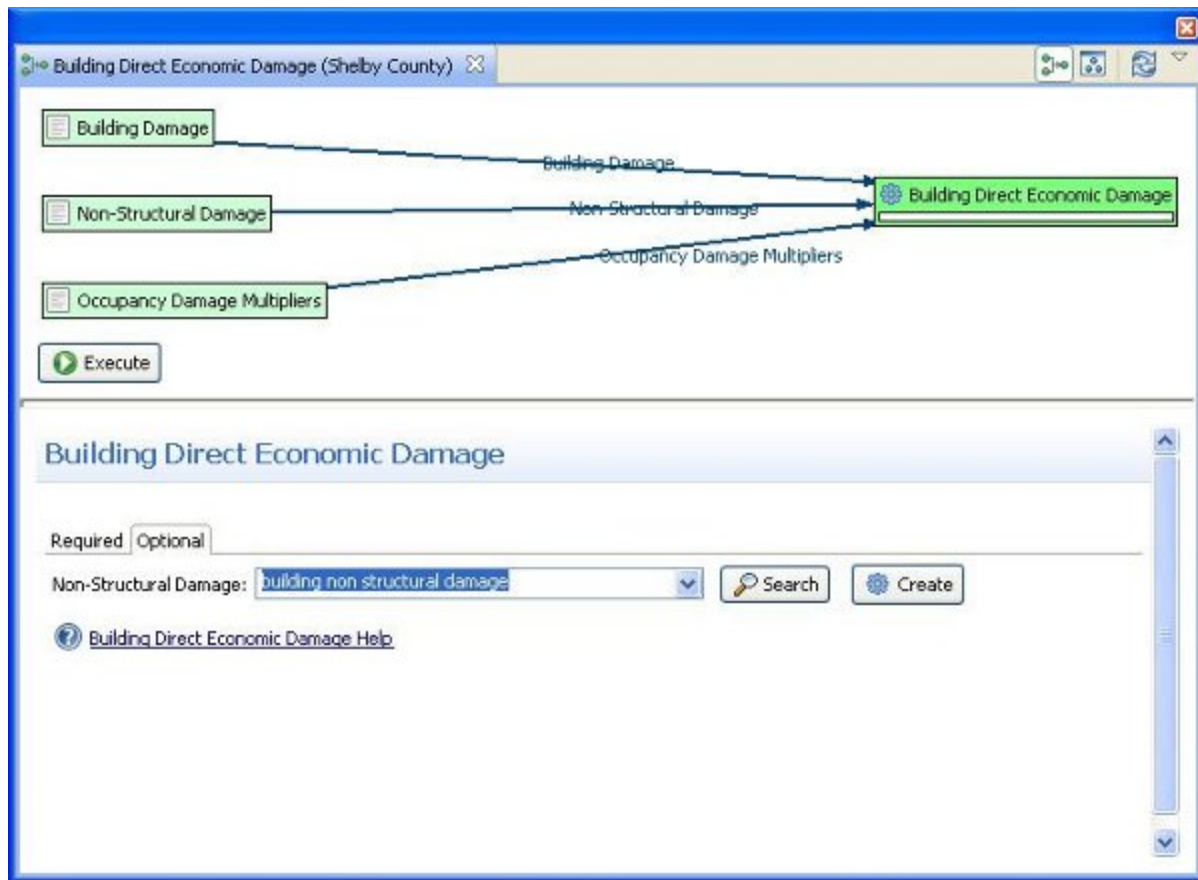
AS Damage Factor: Building AS Damage Factors Search

DS Damage Factor: Building DS Damage Factors Search

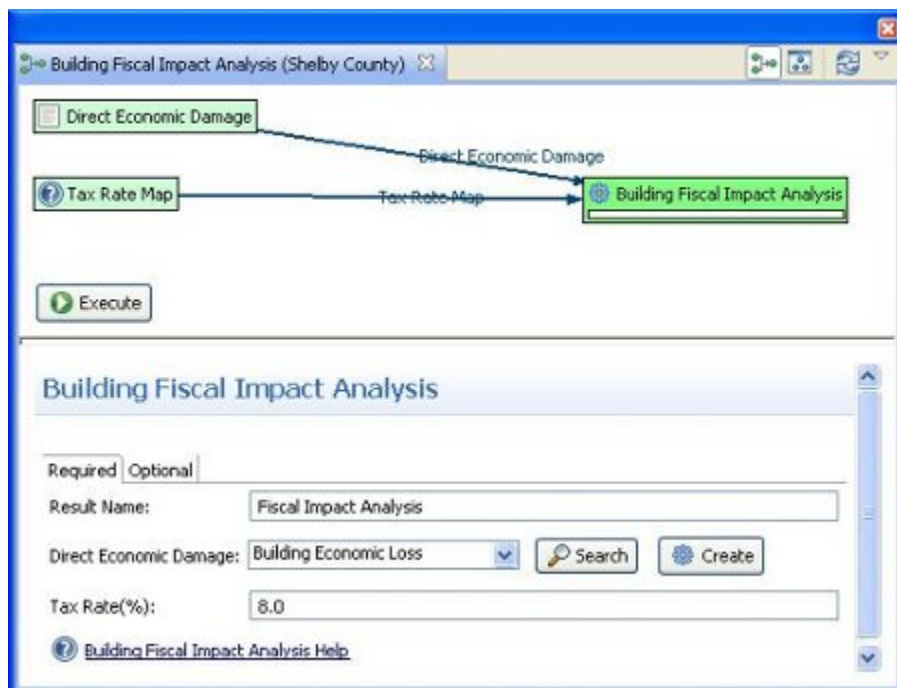
Content Damage Factor: Building Content Damage Factors Search

[Building Non-Structural and Content Damage \(generalized\) Help](#)

- Then, to see the economic impact, go back to the Execute Analysis button () and select Direct Economic Damage and click *Finish*. You should see a page similar to the one in the figure below. The Non Structural Damage dataset is not a required input for the direct economic damage so you will need to select the optional tab to find that input field and select the non-structural dataset we just created. For the occupancy mapping, you should use the find dataset button, and click Execute to create the Building Direct Economic Damage. **Note: Including structural and non-structural damage can make the direct economic damage calculation take a considerable amount of time to run so to improve running time, you can just include the structural damage.**



- Now that we have the economic losses for the buildings, we can determine the fiscal impact of the economic loss. To do this, click the Execute Analysis button (⚙️) again and select the Fiscal Impact Analysis under the *Socioeconomic* category and click *Finish*. The new window shows the parameters for computing the fiscal impact (see figure below). The tax rate field is the default property tax rate to use for the region if no property tax map is provided. One optional field is to use a tax map; however, if one is available it will first need to be added to MAEviz by ingesting it. For this tutorial, we will ignore this field. Another optional field, Select Minimum DED, allows you to enter the minimum economic loss criteria used to select the buildings for inclusion in the property tax loss calculation. For example, entering 10.0 will only calculate the property tax loss for buildings that lost more than 10% of their value from direct economic damage. Those with less will be given the value 0 for property tax loss. Entering 0 for the field will include all buildings in the calculation, regardless of the amount of building value loss. For this analysis, we will include all buildings, which is the default operation. Click finish to generate the fiscal impact.



Decision Support

In this section we are going to illustrate how to run the Building Decision Support analyses in MAEviz. The analyses include the *Building Decision Support Attributes Analysis*, the *Equivalent Cost Analysis*(ECA), the *Multi-Attribute Utility Analysis*(MAUT) and the *Individual Utility Analysis*. The *Building Decision Support* analysis computes the decision attributes such as monetary loss, injuries, deaths and function loss that can be used by the *Equivalent Cost Analysis* to turn the non monetary attributes into monetary attributes for making decisions. Alternatively, these attributes can be given to the *Multi-Attribute Utility Analysis* to compute the overall utility of the results. The *Individual Utility Analysis* provides the change in utility for retrofitting a single structure while leaving all other structures unchanged. This is useful for determining which building(s) give the best return for your investment.

Before going through the decision support process, there are a few things the user will need to get the most out of these analyses. For the equivalent cost analysis, the user will need conversion values for the non-monetary variables such as injuries, deaths and days of function loss or use the pre-defined values in MAEviz. For the multi attribute utility analysis and the individual utility analysis, the user will need to define utility curves for each attribute as well as determine what the weight of each attribute is in the overall utility. Example curves are available, but will not provide good results because they are not defined to work with the dataset we have and were meant only for illustration purposes.

Decision Attributes

Let's use the building dataset we already have loaded to generate some decision attributes that we can then use in the ECA and MAUT analysis. We can choose to either use the damage datasets we have already generated or generate some new datasets. For now, we'll use what we already have since we will need to obtain the as-built decision attributes to find the incremental change in utility for upgrading structures one at a time.

- First, we will need to launch the *Run Analysis Wizard* again. To do so, you can click the Execute Analysis toolbar button (). Find the *Decision Support* category and expand it. Select *Building Decision Support Attributes* and click *Finish*.
- Click on the *Building Decision Support Attributes* icon in the graph to bring up the form page. For *Result Name*, specify *As-built Decision Support Attributes*, for *Structural Damage*, select the structural damage dataset you created previously, for *Non-Structural Damage*, select the previously created non-structural damage dataset, for *Retrofit Cost Estimate*, click the *Create* button and specify something like *Building Retrofits* for the *Result Name* field and for the *Buildings* field, select our building dataset. Click on the *Building Decision Support Attributes* icon again and scroll down until you find the *Population Estimate Type* field and specify *Crude Population Estimate*. This will use a very simple calculation of time of day and square footage of the building to estimate population. For the *Decision Attributes*, the default values are fine.

Building Decision Support Attributes (Shelby County)

Building Decision Support Attributes

[Cancel Analysis](#)

Required

Basic Information

Result Name: As-built Decision Support Attributes

Structural Damage: structural damage

Non-Structural Damage: non-structural damage

Retrofit Cost Estimate: Result of Building Retrofit Cost Estimation

Attribute Selection

Initial Project Cost	Add Remove	Structural Repair Cost
Initial Structural Cost		Acceleration Sensitive Non-Structural Repair Cost
Structural Repair Cost		Drift Sensitive Non-Structural Repair Cost
Acceleration Sensitive Non-Structural Repair Cost		Content Loss

Decision Parameters

Time Horizon (yrs): 30.0

Discount Rate (%): 6.0

Time Multiplier: 1.79

Region Multiplier: 0.888

Simulate Results: ☐

Population Estimate Type: Crude Population Estimate

Time of Earthquake: Average

Deaths (\$): 5000000.0

Injury (\$): 1500000.0

Function Loss (\$): 100000.0

Advanced Parameters

[Building Decision Support Attributes Help](#)

- A few more things to note about this analysis. You can check the *Simulate Results* box to perform a Monte-Carlo simulation over the specified number of simulations. Also, you can adjust the values specified for the injuries, deaths, and functional loss as well as time of day of the event, the discount rate, the time horizon, etc. All fields you see can be tweaked, but the user should only do this if they feel comfortable tweaking the values.
- After making any final adjustments, click the *Execute* button to run the analyses.

Equivalent Cost Analysis

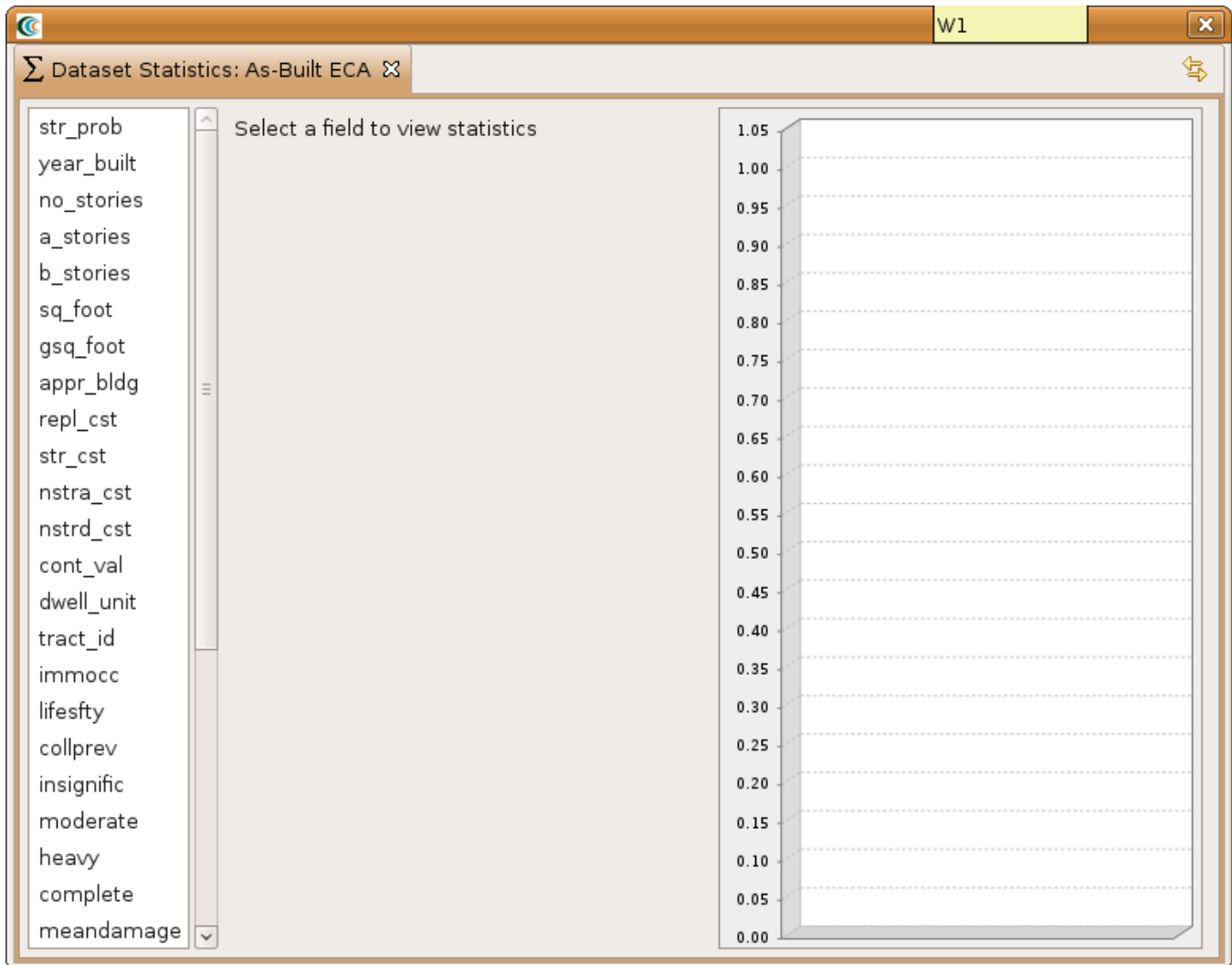
Now that we have the as-built decision attributes, let's run the *Equivalent Cost Analysis* to assign the decision variables dollar values so we have a common unit that can be added to obtain total loss.

- Bring up the *Run Analysis Wizard* again and expand the *Decision Support* category and select *Equivalent Cost Analysis*. Click the *Finish* button.
- Click on the *Equivalent Cost Analysis* box in the analysis graph to bring up the form page.
- For *Result Name*, choose something like *As-Built ECA* and for *Building Decision Support Attributes*, choose the dataset you just created in the previous step. In the *Decision Parameters* section, you can either choose to change the conversion values for the non-monetary variables or leave the defaults.

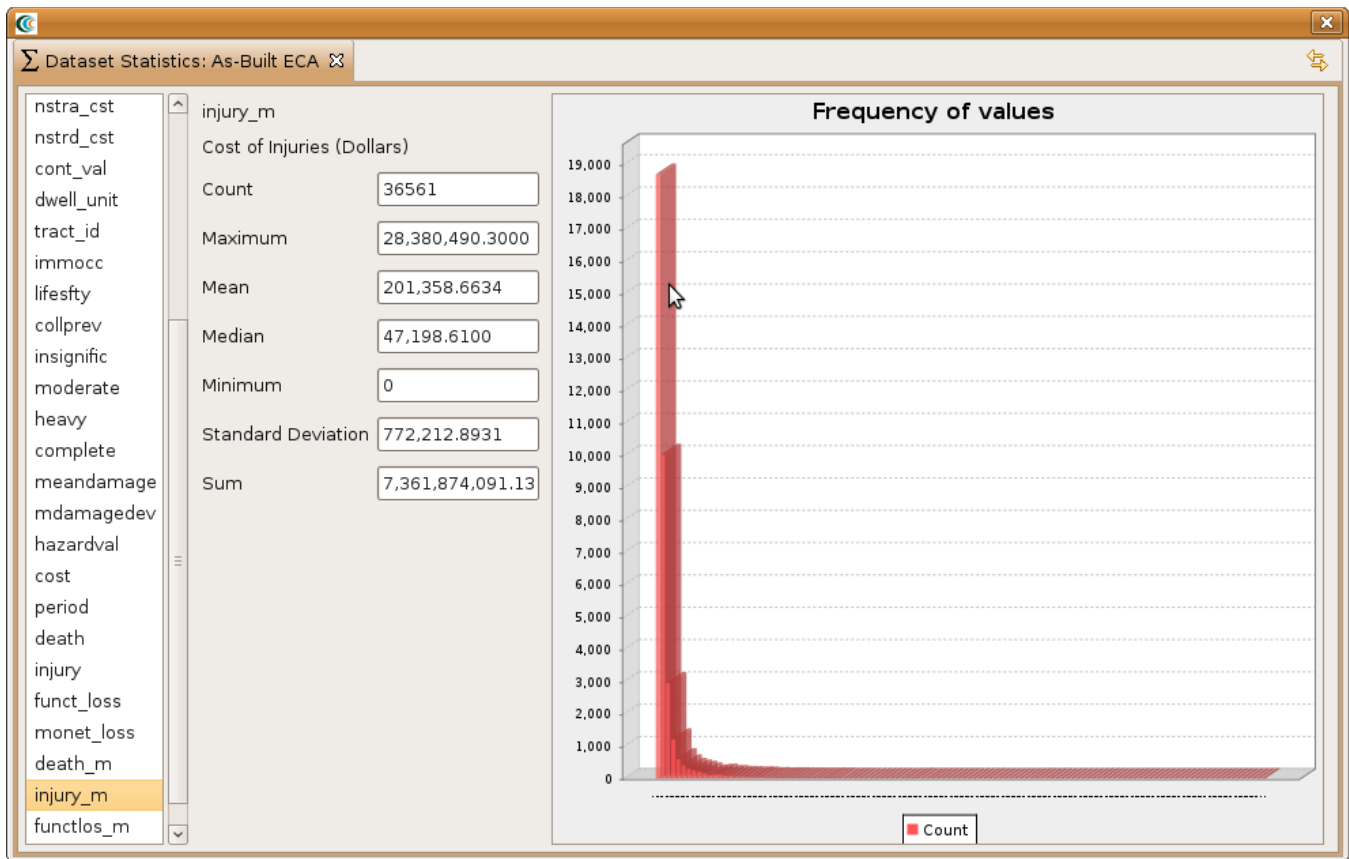
- Click the *Execute* button.
- You should now have a new dataset with the monetary cost of each decision variable for each building.

One useful visualization for these results is running a statistical analysis on the results. Do the following to bring up the statistics view.

- Right click on the new dataset (e.g. As-Built ECA), and select *Show Attribute Table*. This should bring up the *Table View* of the results. In the *Table View*, find and click on the summation (Σ) icon. You should see something similar to the



- To generate statistics for a particular field, click on it in the left hand box. For example, scroll down and find the *injury_m* field and click on it. That is the total injuries converted to a monetary value. You should now have something similar to the image below.



- For the *injuries_m* field we can see the *Count*, *Maximum*, *Mean*, *Median*, *Minimum*, *Standard Deviation*, and *Sum*. For this field, the more important values are the *Sum*, which tells use the overall total cost of the injuries from the earthquake, the *Maximum*, which tells us what the highest cost from injuries was, and the *Mean* value of injuries for each building. If the *Maximum* value is large, then we might just need to focus on a few structures to minimize injuries and potential loss of life.

Multi-Attribute Utility Analysis

Perhaps more informative than the *Equivalent Cost Analysis* is the *Multi-Attribute Utility Analysis* (MAUT). Instead of converting the non-monetary decision variables to monetary values as the common unit for addition, we convert the decision variables to utility values. Each decision variable is given a weight so that the overall utility adds to at most, 1.0. This can be very useful since assigning value to life can be difficult and can better be measured by acceptable and unacceptable consequences. The user also has more control over how each variable weighs into the overall utility. For example, maybe injury and death prevention are most important and monetary cost is least important. The decision maker can give more weight to the death/injury utilities so that if deaths and injuries are minimized, a higher utility value will be obtained thus allowing us to better judge the retrofit strategy.

This also makes it more clear why a decision maker must define their own utility curves. Every decision maker will have a different view on what are acceptable and unacceptable consequences. It is important for decision makers to define utility curves that describe their risk attitude so that the decision support tools can provide the best possible guidance. That being said, below we will outline how to use the sample utility functions that will illustrate how MAUT works.

- Bring up the *Run Analysis Wizard* again and expand the *Decision Support* category and select *Multi-Attribute Utility Analysis*. Click the *Finish* button. When the analysis graph is displayed, click on the *Multi-Attribute Utility Analysis* block in the graph and you should see a view similar to the one below.

Multi-Attribute Utility Analysis (Shelby County)

Building Decision Attributes

Multi-Attribute Utility Analysis

Execute Cancel

Multi-Attribute Utility Analysis All required fields must be completed

Required

Basic Information

Result Name:

Building Decision Attributes:

Risk Attitude:

Variable Weights:

Decision Parameters

Variable Weights

Death:	0.35
Injury:	0.2
Function Loss:	0.225
Monetary Loss:	0.225

Advanced Parameters

[Multi-Attribute Utility Analysis Help](#)

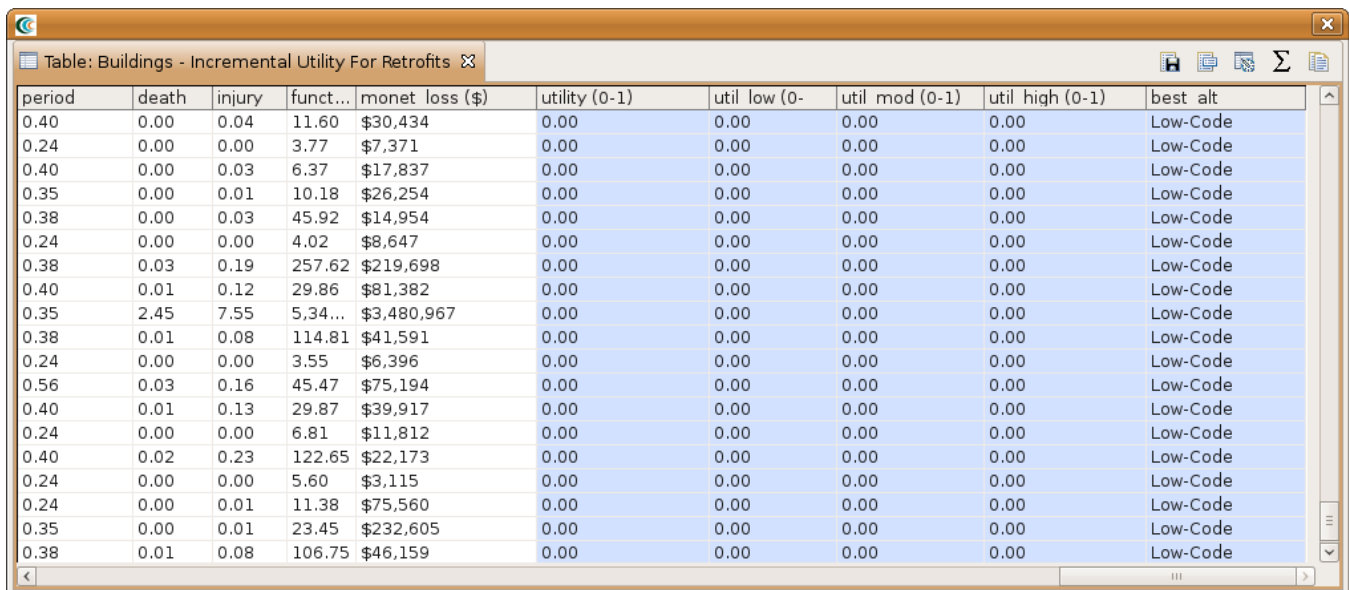
- On the form page there are several fields that need to be filled out. For the *Result Name* field, specify something like *As-Built MAUT*. If you are using version 3.1.1 or earlier, then for the *MAUT Results* field select *As-built Decision Attributes*. Otherwise, you should see a field called *Building Decision Support Attributes* and you should select *As-built Decision Attributes* for that field.
- By default, the *Risk Attitude* is set to *Risk Averse* and the *Variable Weights* are *User Defined*. If you select *MAEviz Calculated*, then MAEviz will calculate the weights based converting the maximum values for each decision variable into dollar amounts and dividing by the total dollar amount for all variables. (e.g. (deaths x monetary-conversion) / (total dollars for all weights)). In the *Advanced Parameters* section, users can select a utility curve dataset. The default is *eScience Sample Utility Functions*, which were generated for an e-Science demonstration of MAEviz.
- After making the desired changes, click the *Execute* button.
- When the analysis has finished, there should be a new dataset with the name you provided in your scenario. If you right click on the dataset and select *Show Attribute Table*, you will see there is a new column called *utility* that has been added. This is the overall utility for the entire dataset. In our case, the utility is zero, which we could have guessed from looking at the utility functions and the results we had in our *Building Decision Support Attributes* dataset. The acceptable deaths limit was 30 and the acceptable injury limit was defined at 55, these numbers are well below what our expected death and injury totals, thus the very low utility score. The utility curves were defined for a small dataset and not intended for such a large dataset as ours.

Individual Utility Analysis

The last analysis for decision support that we want to illustrate is the *Individual Utility Analysis*. We already have the as-built damage so all we need to do is generate another damage dataset with building upgrades and its associated *Building Decision Support Attributes* dataset.

- Bring up the *Run Analysis Wizard* again and expand the *Decision Support* category and select *Individual Utility Analysis*. Click the *Finish* button. When the analysis graph is displayed, click on the *Individual Utility Analysis* block in the graph and you should see the form page appear.
- Some of the data we have already so we can fill that in. For *Result Name*, I suggest using something like *Buildings - Incremental Utility For Retrofits*.
- For the *As-Built Decision Attributes* field, select the dataset we already created from the drop down menu.
- You will notice that the *Upgraded Decision Attributes Results* field allows multiple inputs. This is because users might want to create a dataset with all low-code upgrades, all moderate-code upgrades and all high-code upgrades to see which upgrade gives the best return on investment. There might be a minor difference between as-built and low-code, but a more significant difference when upgrade to moderate-code. This would not be obvious unless you do all retrofit levels. For simplicity, we will only do a single upgrade to low-code since the user would only need to repeat the process we outline in the next few steps.
- Click on the *Create* button () next to the *Upgraded Decision Attributes Results* field. This will add a *Building Decision Support Attributes* box to the graph view. Click on it to bring up its form page.
- For *Result Name*, use something like *Low-Code Decision Attributes*, for the non-structural damage, we can re-use the previously created non-structural damage because reinforcing the structure does not effect the non-structural damage. We can also select the previous retrofit cost estimation dataset. For the *Attribute Selection*, select the same attributes as you did for the as-built decision attributes so we have homogeneous datasets. For the population estimate, choose the same as previous (in our case we chose the *Crude Population Estimate*). If you made any other changes for the as-built decision attributes, make the same selections again. Finally, we need the new building damage after low-code upgrade so click on the *Create* button () next to the *Structural Damage* field and click on the *Building Structural Damage* box to bring up the form page.
- For the *Result Name* field, choose something like *Low-Code Structural Damage*. For the *Buildings* field, choose the previously loaded building dataset. For the *Hazard* field, click on the *Search* button () and locate the scenario earthquake we already created.
- Next, click on the *Optional* tab. In the *Retrofit Cost Estimation* field, choose the previously created retrofit cost dataset. This should populate a new field. Click on the *Select Retrofits* and select *setAllTo*. This should bring up a dialog box with the available retrofits, select *Low Code Retrofit* and click *OK*. Note: only the buildings with low-code available as a retrofit will be changed in the form page. Some buildings either don't have a low code retrofit fragility or are already considered low-code buildings. In these cases, the as-built fragility will be used so there will be no change in utility.
- At this point the analysis is ready to go. If you made any other changes to any of the form pages when computing the as-built decision support attributes, make sure those same selections have been made now so that we have homogeneous datasets. Click the *Execute* button. It may take some time to finish this analysis depending on the size of your dataset since each building is being changed one at a time to see the change in utility.

After the analysis finishes, you will have 5 additional columns. The *utility* column has the as-built utility value for the non-retrofit scheme. Following that are 3 columns, *util_low*, *util_mod* and *util_high*, which gives the change in utility if the building is upgraded to low code, to moderate code and to high code. The last column lists the best alternative based on the 3 utility values. For this to be useful we would have needed to do decision support attributes for moderate code and high code. You should see an attribute table similar to the one below if you used the settings we did



period	death	injury	funct...	monet loss (\$)	utility (0-1)	util low (0-1)	util mod (0-1)	util high (0-1)	best alt
0.40	0.00	0.04	11.60	\$30,434	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.00	3.77	\$7,371	0.00	0.00	0.00	0.00	Low-Code
0.40	0.00	0.03	6.37	\$17,837	0.00	0.00	0.00	0.00	Low-Code
0.35	0.00	0.01	10.18	\$26,254	0.00	0.00	0.00	0.00	Low-Code
0.38	0.00	0.03	45.92	\$14,954	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.00	4.02	\$8,647	0.00	0.00	0.00	0.00	Low-Code
0.38	0.03	0.19	257.62	\$219,698	0.00	0.00	0.00	0.00	Low-Code
0.40	0.01	0.12	29.86	\$81,382	0.00	0.00	0.00	0.00	Low-Code
0.35	2.45	7.55	5,34...	\$3,480,967	0.00	0.00	0.00	0.00	Low-Code
0.38	0.01	0.08	114.81	\$41,591	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.00	3.55	\$6,396	0.00	0.00	0.00	0.00	Low-Code
0.56	0.03	0.16	45.47	\$75,194	0.00	0.00	0.00	0.00	Low-Code
0.40	0.01	0.13	29.87	\$39,917	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.00	6.81	\$11,812	0.00	0.00	0.00	0.00	Low-Code
0.40	0.02	0.23	122.65	\$22,173	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.00	5.60	\$3,115	0.00	0.00	0.00	0.00	Low-Code
0.24	0.00	0.01	11.38	\$75,560	0.00	0.00	0.00	0.00	Low-Code
0.35	0.00	0.01	23.45	\$232,605	0.00	0.00	0.00	0.00	Low-Code
0.38	0.01	0.08	106.75	\$46,159	0.00	0.00	0.00	0.00	Low-Code

Analyzing Results

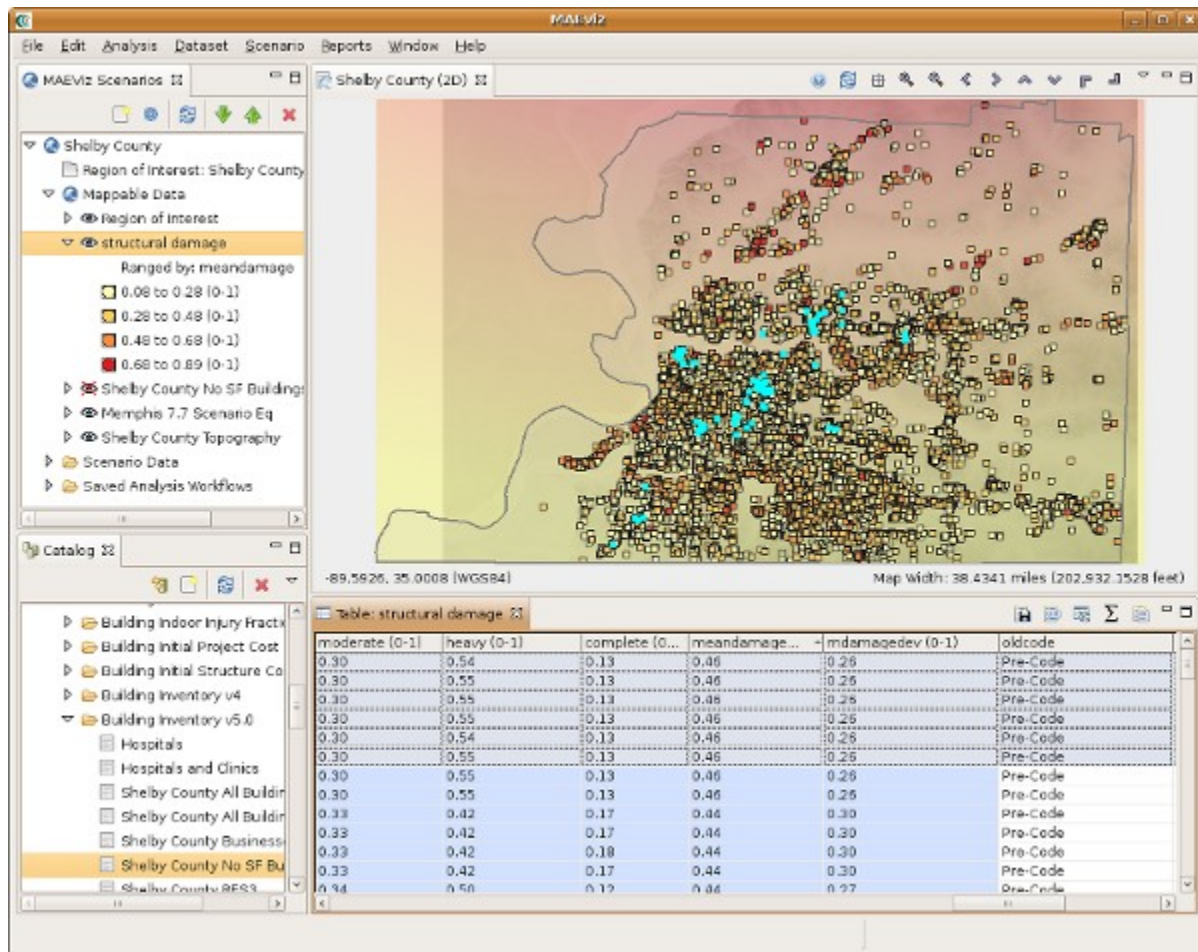
Now that the analyses that we were interested in have been completed, it's time to analyze and try to make sense of the results we obtained earlier. The lessons here will also help you with understanding the decision support results if you followed that part of the tutorial.

There are various ways of viewing and visualizing the results, which we will learn now.

Table View Results

- First, we will view the results in a tabular grid, similar to an MS Excel spreadsheet. In the *Scenario View*, right click on the *structural damage* layer, and select *Show Attribute Table*. The Table View should appear in the bottom right of the application window. Like other windows, you can move or resize it to make it easier to view.
- Now we will use the Table View to locate the buildings that suffered the most damage. Scroll to the right edge of the table view, and click the column header labeled *MeanDamage*, which is the column containing the mean damage value for each building. This will sort the table by the mean damage value.

- Now that we can see which buildings in the table have the highest values of mean damage, let's locate those buildings in our map of the area. Make sure the Building Damage layer is still selected in the Scenario View, and make sure you are viewing the 2D Visualization View.
- Then, in the Table View, click on the first row with mean damage Value of highest. You will see one of the dots representing a building in the Visualization View change color to show that this is the selected building.
- Hold shift and click the last row with desired mean damage value. This will select all the buildings in between. You will see these buildings all change color in the Visualization View. This way, you can see which buildings will suffer the most damage. See figure below.



3D Damage Bars

- Now let's add 3d damage bars to the buildings to make it easier to visualize damage across the entire map. Right click the Building Damage layer in the Scenario View, and choose *Ranged 3D Visualization...*
- Now we can choose which fields we want to display 3d damage bars for. For this example, we will want to see the chance of each damage state, so select *Insignificant*, *Moderate*, *Heavy*, and *Complete*. See figure below

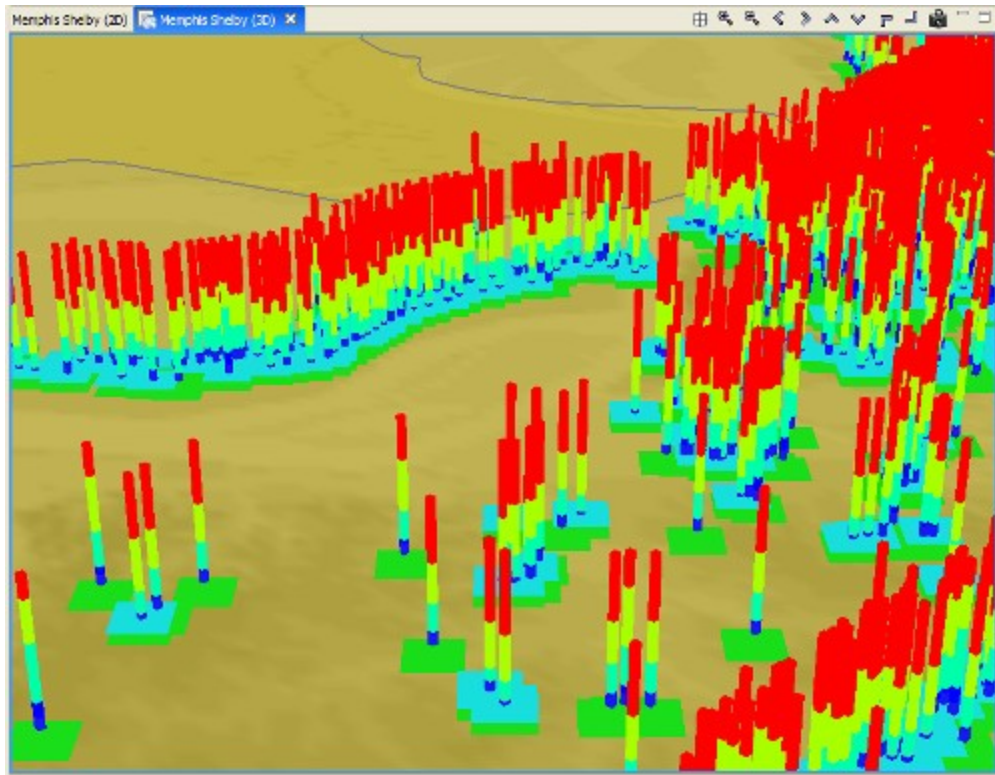
Select Fields for Damage Bars

You must select at least 1 field to display 3D bars.
If you want to turn off 3D bars, you need to unselect all fields

- ☐ Year_Built
- ☐ No_Stories
- ☐ Appr_Bldg
- ☐ Cont_Val
- ☐ Dwell_Unit
- ☐ Sq_Foot
- ☐ LAT
- ☐ LONG
- ☐ TOT_APPR
- ☐ CT_LAT
- ☐ CT_LON
- ☐ ImmOcc
- ☐ LifeSfty
- ☐ CollPrev
- ☒ Insignific
- ☒ Moderate
- ☒ Heavy
- ☒ Complete
- ☐ MeanDamage
- ☐ MDamageDev

< Back Next > Finish Cancel

- Click *Next*. On the next screen, you can choose colors for the various fields. Choose a reasonable set of colors, or use the defaults, then press the *Finish* button.
- Bring the 3d Visualization View back to the front, and you will see that damage bars have been added for each building. Zoom in and you can quickly see the probable damage states for each building based on the bars. The size of each color in the bar represents the likelihood that the building will be in that damage state. See figure below. Your visualization may differ depending on the fragilities used, whether uncertainty was included in the damage analysis and which hazard was used. In the example below, the *Insignific* is represented by dark blue, *Moderate* is represented by light blue, *Heavy* is represented by green/yellow, and *Complete* is represented by red.



Aggregating Data

- MAEviz also provides the ability to aggregate data to a geographic boundary, such as the census-tract level. To do this, first add census tract boundary data to your scenario by going to the Catalog view and expanding *MAEviz Demo Data -> Boundaries -> Census Tracts*, then dragging *Shelby County Census Tracts* into your Visualization View.
- Now, we want to do an aggregation analysis. Use the Analysis button (⚙️) again to start the analysis wizard. This time, choose *GIS -> Aggregate features to region*.
- For the *Aggregation Polygon* field, choose *Shelby County Census Tracts*. This indicates that you want to aggregate results by the polygon boundaries in the census tract dataset.
- For the *Aggregated Feature* field, choose your *Building Damage* dataset. This is where you select which layer contains the data that you want to aggregate over the census tracts.
- For the *Result Name* field, provide a descriptive name such as *Building Damage by Census Tract*.
- Last, in the *Fields to aggregate* section, select the mean damage field in the left text box, select *Avg* from the drop down menu and click the *Add* button. You should have something similar to the figure below. Once you are finished adding fields, click the *Execute* button.

Aggregate features to regions (Shelby County) X

Aggregation Polygon

Aggregated Feature

Aggregate features to regions

Execute

Aggregate features to regions All required fields must be completed

Required

Result Name: Building Damages in Census Tract

Aggregation Polygon : Shelby County Census Tracts Search

Aggregated Feature: structural damage Search Create

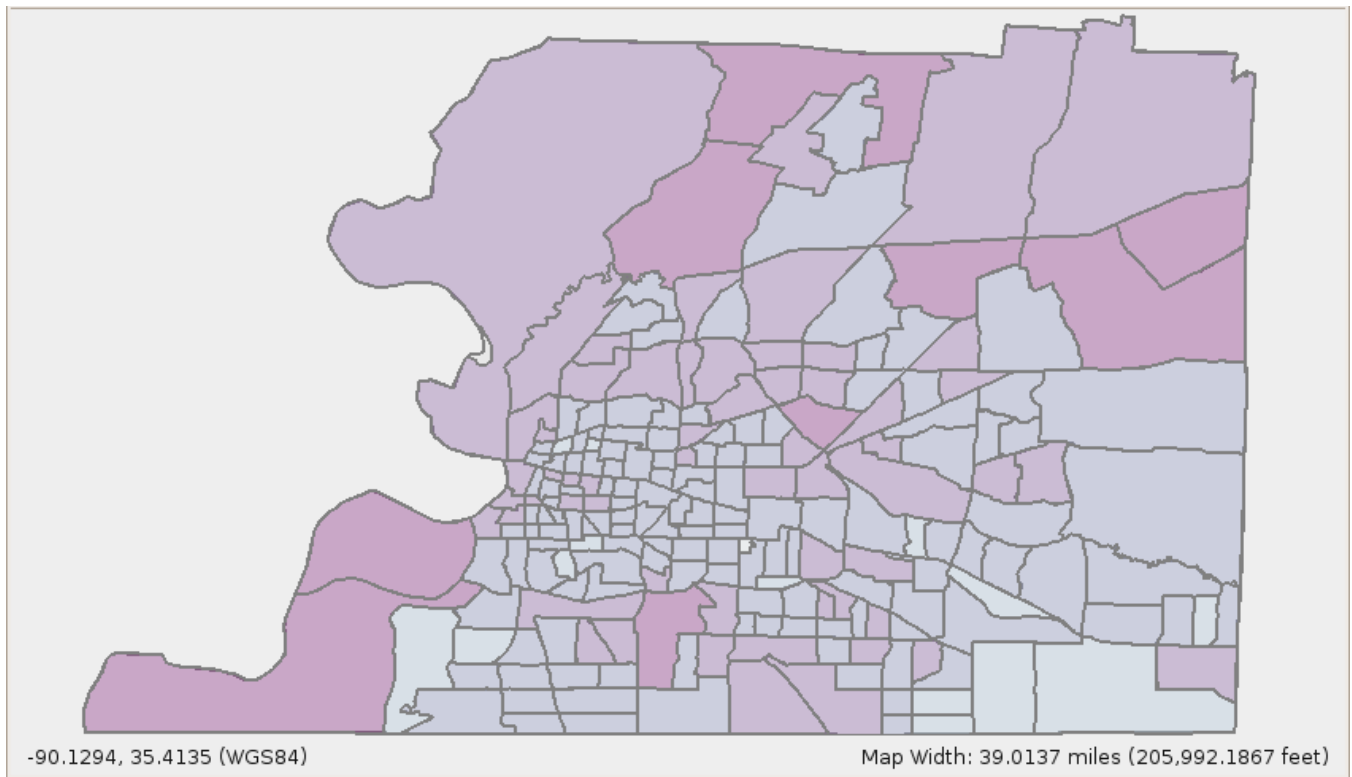
Fields to aggregate

moderate
heavy
complete
meandamage
mdamagedev
hazardval
cost

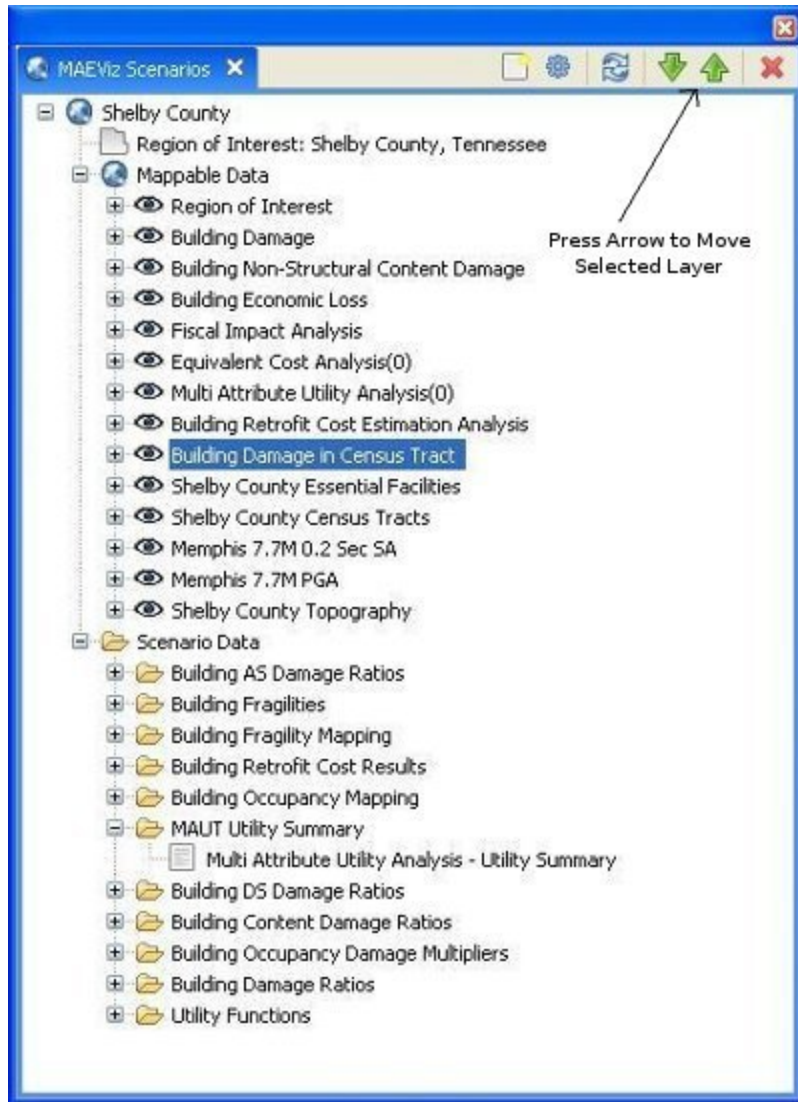
Avg Add Remove

meandamage: Avg

- When the analysis finishes, we need to change the style on the aggregation so that we can easily visualize the results. Right click your new dataset from the Scenario View, and choose *Change Layer Style*.
- In the style view, select the Ranged Style tab. Under the Value field, select *MeanDamage* or any other field you chose to aggregate and want to visualize. If we choose to show *MeanDamage*, then the census tracts will be colored by the average mean damage value for the buildings in that census tract. Under the color scheme box, select a color scheme that will be easy to see, such as light purple to blue. Change number of classes to 5, which will give us 5 different shades of color and press the Apply Style button () to apply these style changes. You should see a display similar to the one below.



- It will be easier to see the color difference if we select the layer we created (Building Damages in Census Tract) under Mappable Data and press the green up arrow to move the layer up to the top. See figure below.



Filtering Results

- Now let's just look at those buildings that are flagged as being Low-rise Hospitals. Right click the Building Damage layer, and select *Filter*.
- This brings up the filters dialog. In the Create a Filter dialog, you must pick a field and value to filter by. Choose *efacility* to filter by building essential facility by double clicking on it. This adds the field to the query at the bottom of the page. Next, click the equal (=) sign button. Finally, to find all of the unique values for the field we selected (*efacility*), click the *Get Unique Values* button. Double click on the value *EFHL*, which is the hospital essential facility attribute. The dialog should look like the figure below.

Create Filter
Create a new filter

Fields

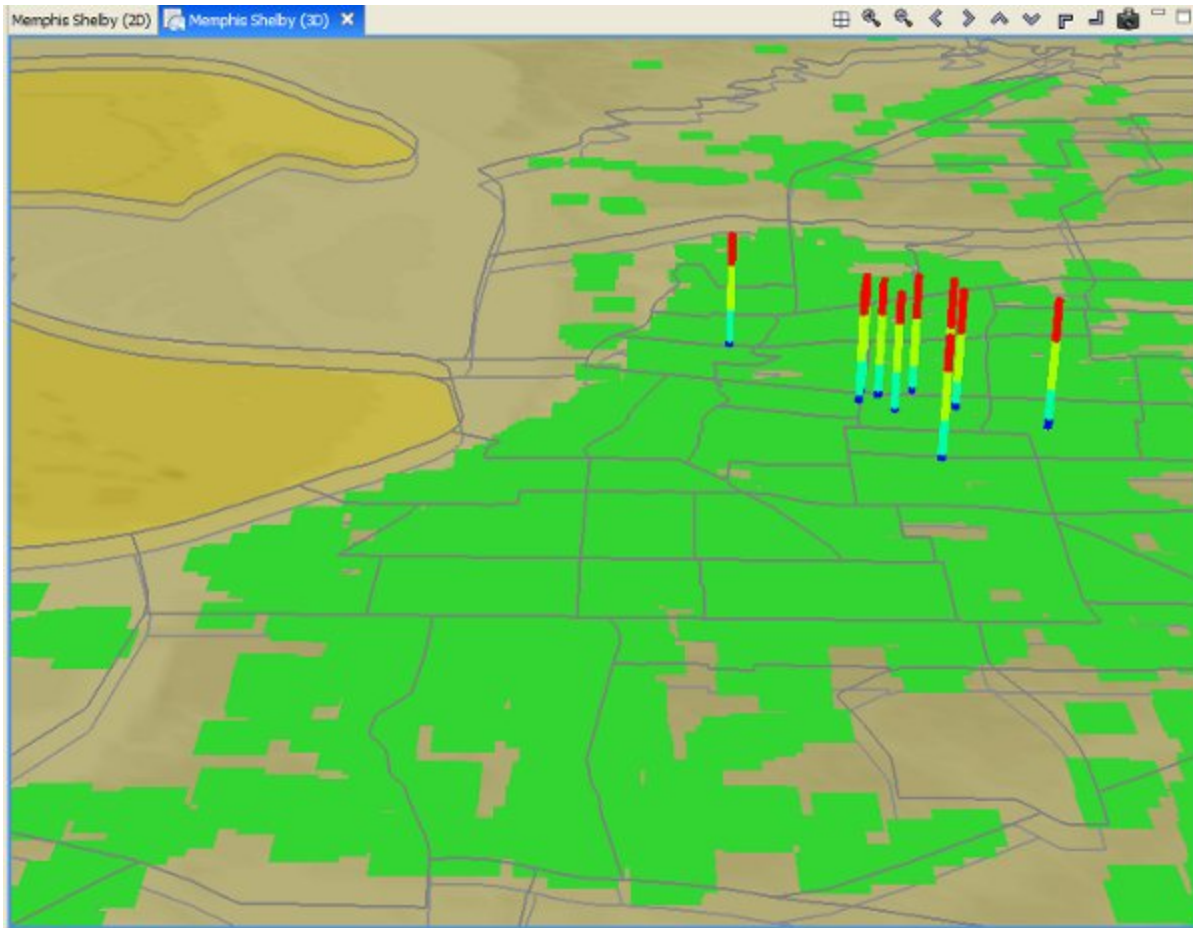
Occ_Type	
Appr_Bldg	
Cont_Val	
EFacility	
Dwell_Unit	
Sq_Foot	
...	

EFF5	
EFHL	
EFHM	
EFPS	
EF51	
FALSE	

Text

EFacility = "EFHL"

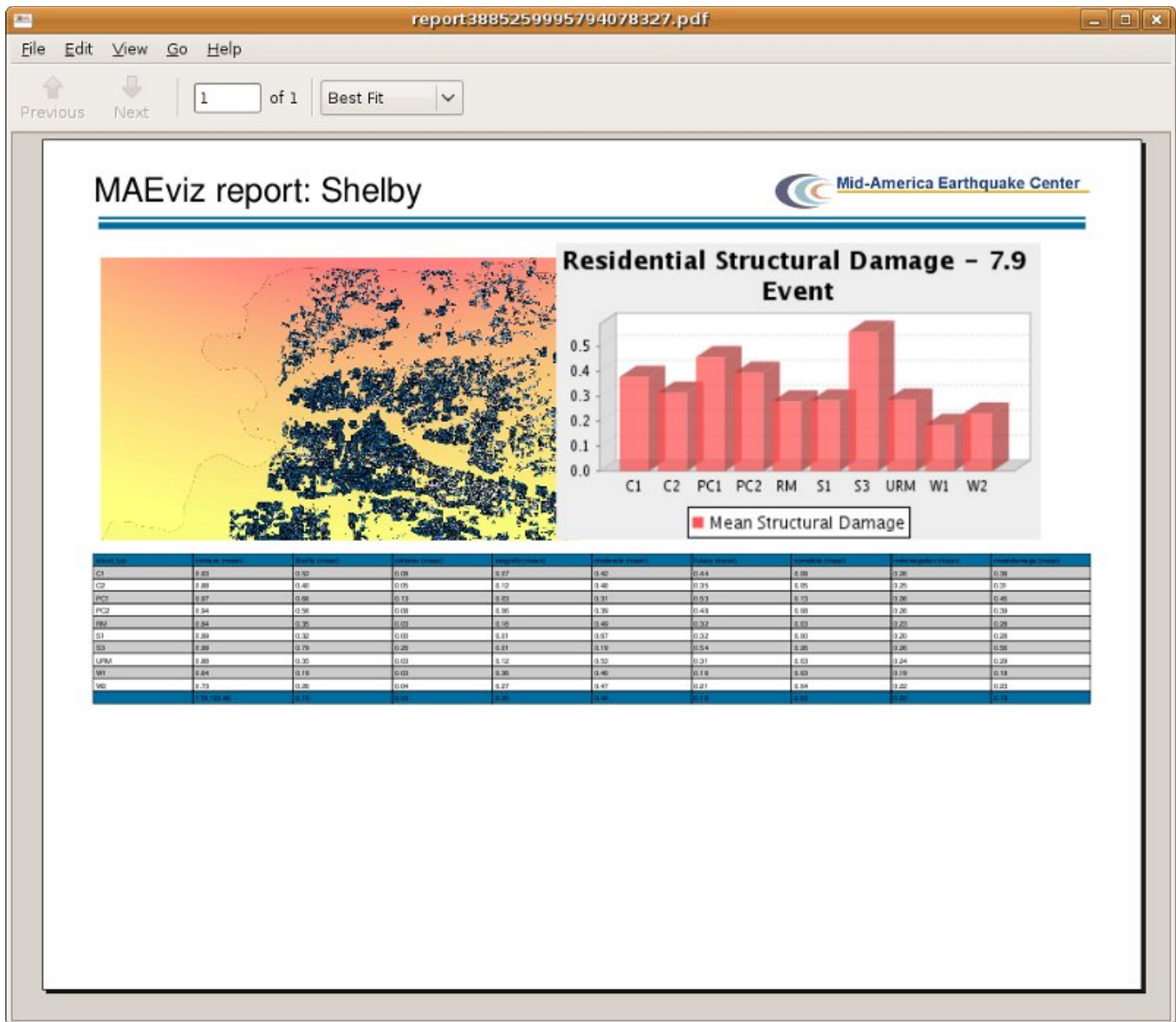
- Press)Finish_. When MAEviz is finished, you should see that many of the damage bars have been removed, if you still have the 3d visualization up. Otherwise, in the 2D view, you will notice most of the objects representing buildings have been removed. This is because the view is only displaying the buildings with the essential facility attribute *EFHL*.



Reporting

The last visualization we want to take a look at is generating reports for each dataset in MAEviz. This operation is supported by the metadata that is specified for each dataset and result type so that MAEviz can generate basic reports that contain the information that is important to the user without any customization required. For those users who have more specific needs, the reports can be customized. Metadata is defined for each result type that specify important result data including what should be graphed, what type of aggregation should be used to summarize the data, etc. In the next steps, we will demonstrate how a user will generate a report for the building damage.

- To generate a printable report for the building damage result, right click on the dataset name in the Scenario View, and select *Reports....* This will open the *Select Report View*. This gives us a list of reports that MAEviz can generate. The two default ones listed are the *Default Detail Report* and *Default Summary Report*. The detail report provides a detailed report on a building by building basis (for building damage, or bridge by bridge for bridge damage, etc). The summary report provides a summary of the results categorized by the attribute specified as the summary variable. For example, in the case of building damage, the damage is summarized by building type. For bridges, it is summarized by bridge type.
- To run the Building Damage summary report, right click on *Default Summary Report* and select *Run Report*. From the dialog box that comes up, select the building damage dataset and click *Finish*. The Report View will appear when the report is finished by generated. See figure below.



- You can print this report by going to *File -> Print*.
- To save the report, go to *File -> Save a copy*

Conclusion

Based on this simple building damage analysis, we can conclude that the MAEviz tool helps to identify areas of high risk. Using the decision support tools for buildings in MAEviz, we looked at some mitigation options that may be beneficial to consider. The only additional requirement would be that the decision maker define their risk tolerance in utility functions for MAEviz to use in order to recommend mitigation options. From the analyses performed, the Emergency Manager in our example is able to take the information and results from this analysis and evaluate detailed options for specific buildings based on proprietary information in the department's databases and files. Furthermore, probabilistic scenarios can also be evaluated in addition to a deterministic earthquake such as the one we used in this example. The analysis could also be expanded to look at other components in the region such as the utility networks, schools (since these typically serve as temporary shelters), hospitals, police stations, etc. Some of these data are available with the default installation of MAEviz and is left as an exercise to the user.

The MAEviz tool provides an environment for visual exploration, analysis and evaluation of engineering options pertinent to investigating bridge and building retrofit options. These results for bridges and buildings can be fed into the traffic models and the decision support models to aid in selecting retrofit options, emergency routing, and pre/post mitigation planning. Furthermore, the MAEviz Cyberenvironment enables MAEviz users to more effectively collaborate and share results.

Please contact the Mid-America Earthquake Center for further information on MAEviz.

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