

NDS@NCSA Hackathon

an experiment in community development

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Why a hackathon?

- To cultivate a open community of developers
 - Assist with building out needed software
 - Explore requirements for a development framework
 - Inspire innovative ideas
- Envisioning a series of hackathons
 - Gather developers from across the consortium for 2-4 days of side-by-side, collaborative development
 - Establish some open-source projects
 - Collect developer teams around those projects
 - Support continued development beyond meeting
 - Grow participation over time
- Start with a small, informal proto-hackathon

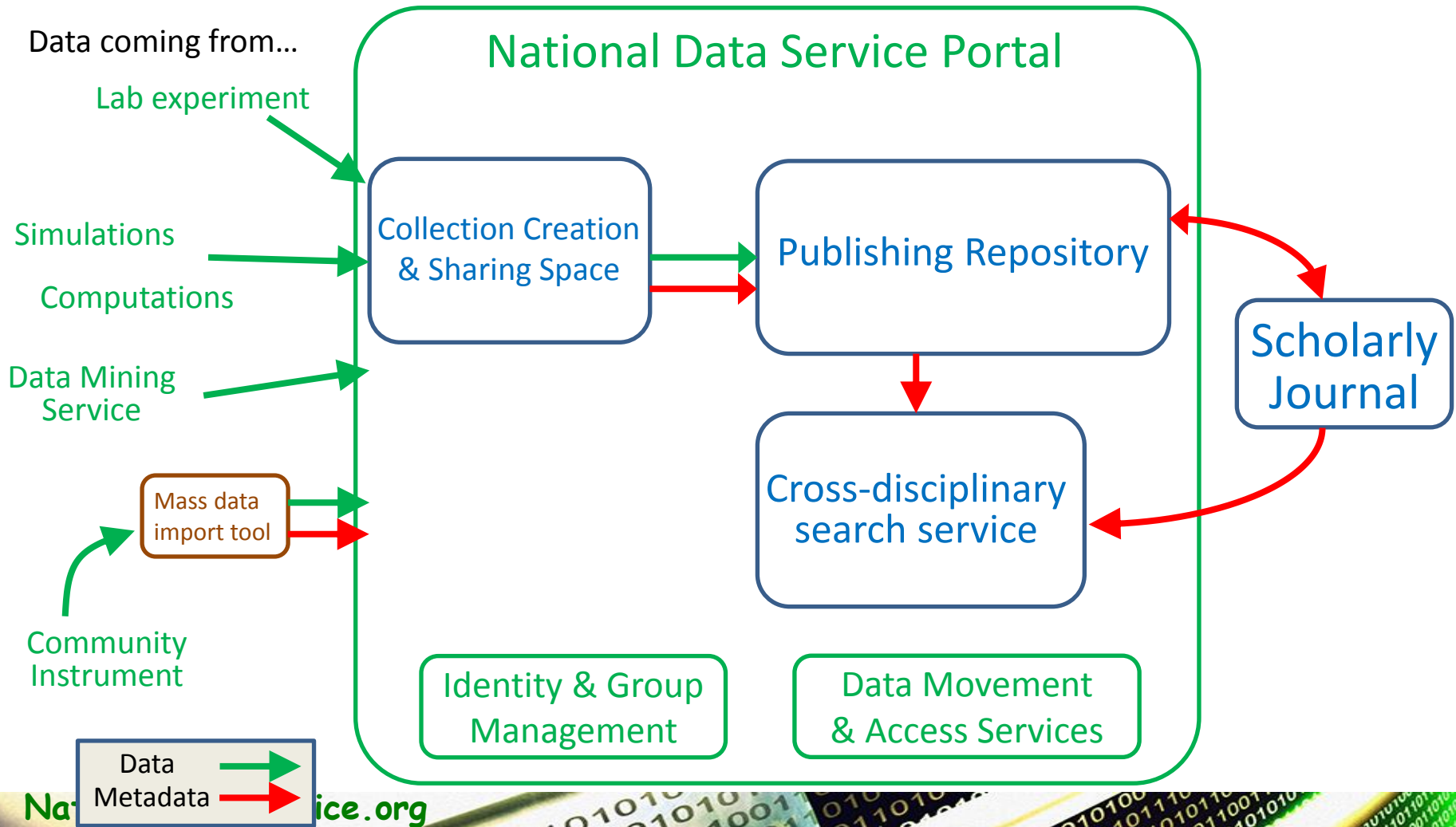
NDS Hackathon at NCSA

- September 17-19, 2014
- External Participants
 - Jim Myers (U of Michigan)
 - SEAD Project enables scientists to create and publish collections
 - Dmitry Mishin (SDSC/JHU)
 - Primary developer for SciDrive, a “Dropbox” for science data
 - Deoyani Nantrekar (JHU)
 - Developer in JHU-IDIES lab
 - Kacper Kowalik (UTexas Austin)
 - Contributing developer to yt community software package
 - Amit Chourasia (SDSC)
 - Leads SEEDME, a service for sharing research results quickly
- NCSA-local developers
Mario Falarca, Tom Habing, Ray Plante, Tom Redman, Matt Turk, Venkat Yekkirala
- Theme: Can we connect these tools in a useful way?

Winding up the developers

- Before meeting
 - Posted ideas to a Trello page (<http://trello.com/b/CA66J4cB/september-hackathon>)
 - Established NDS presence in open-source repositories
 - Use not required but encouraged
 - GitHub: <https://github.com/nds-org>
 - BitBucket: <https://bitbucket.org/nds-org>
- Start of meeting
 - Plante: NDS Context, motivation, NDS framework
 - Developers introduced relevant work
 - Development ideas pitched and discussed
- Development
 - Broke into 2 teams, 1.5 days of development
- Wrap-up
 - Report on results

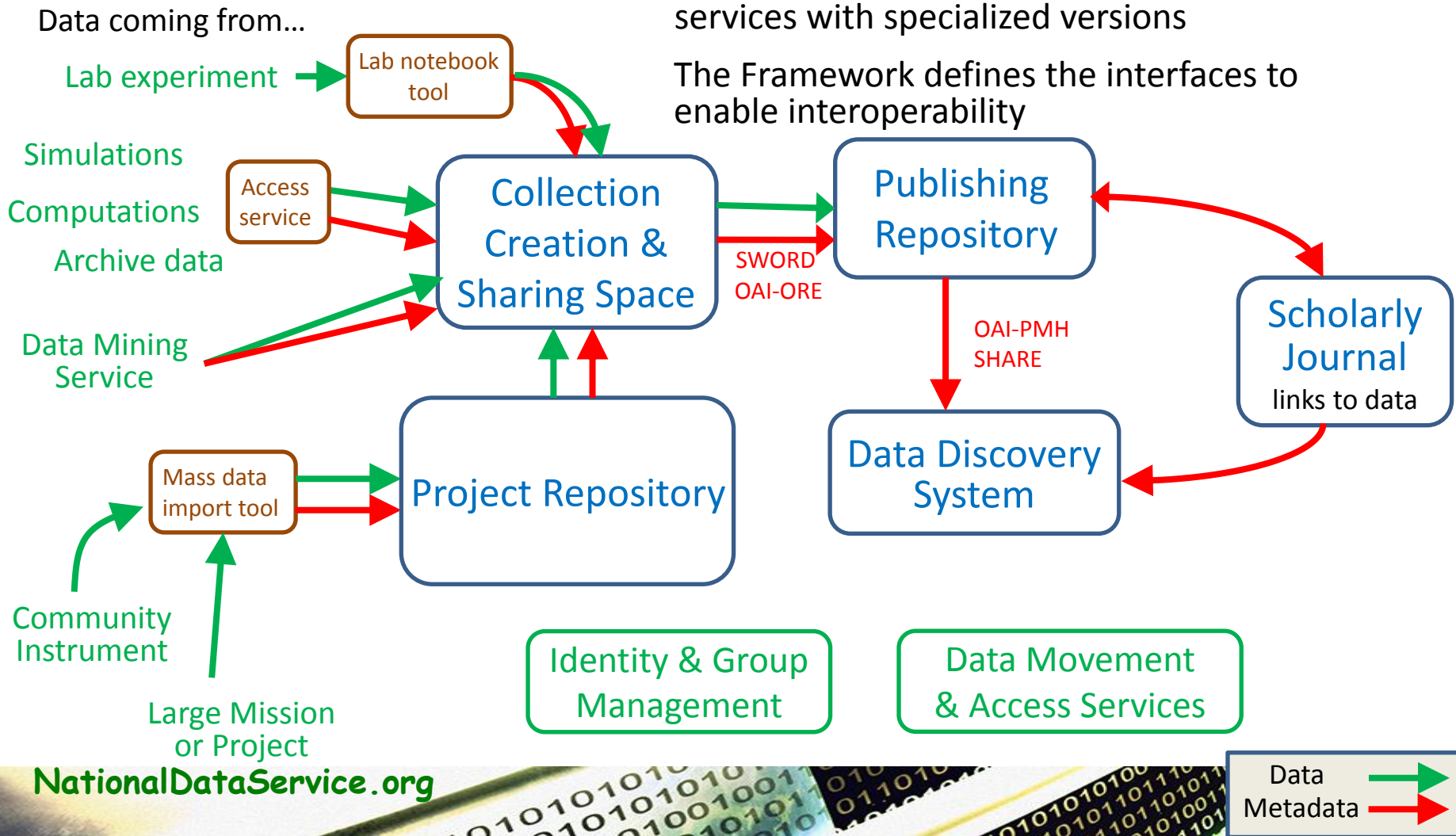
Thinking about the Framework



Thinking about the Framework

Communities can replace any/all of the vanilla services with specialized versions

The Framework defines the interfaces to enable interoperability



Project 1: Connecting SciDrive to SEAD

- Background
 - SEAD =
 - Provides service for creating publishable collections (via Medici)
 - Delivers collections to one of several possible repositories (via Virtual Archiver)
 - SciDrive
 - “Dropbox” for scientific data
 - Features plugin mechanism for automatically executing operations on data in a folder
 - Used, e.g., to extract metadata, load tables into database
- Scenario
 - Research group uses SciDrive to share data products informally
 - Some metadata for products are extracted/created in SciDrive
 - Want to move data *and metadata* to SEAD to prepare for publishing
- What we built
 - Plugin for SciDrive for creating and editing metadata
 - Defined simple “standard” for accessing metadata
 - REST service: give PID, get back metadata in JSON-LD format
 - Implemented service in both SciDrive and SEAD

Project 2: Attaching Processing to archived data

- **Motivation**

- Emerging Epicyte Pilot (see next talk)
- Make large simulation result accessible for analysis

- **What we built**

- iRODS-based data archive
- Use ownCloud to pull data from different systems, including DropBox and SciDrive
- Docker containers hosting IPython notebooks
 - **Uploaded scripts can access portions of simulation data**
- SEEDME storage that can collect analysis products along with viewers and metadata

Shedding light on the framework

- Demonstrated 2 mechanisms for interoperability
 - (simple, well-defined) standards
 - REST API for accessing metadata
 - Existing standard format: JSON-LD
 - Leveraging existing, non-standard but well-documented APIs
 - ownCloud's support for multiple storage systems
 - Can aggregate several tools through a few custom connections
- Developer communities can be cultivated around open (source) development

