On Distributed Recovery for Send-Deterministic-Aware MPI Applications

Thomas Ropars, Amina Guermouche, Marc Snir and Franck Cappello









Fault Tolerance in Large Scale HPC Systems

- At very large scale, failures are not rare anymore:
 - Exascale : MTBF between one day and a few hours.
- How to provide suitable fault tolerance solutions for MPI applications ?
 - → Replication is too costly:
 - Duplication of the workload.
 - Should be based on process checkpointing:
 - → Rollback-recovery protocol.

System Model

- A parallel application
 - → A set of n processes.
 - A set of channels connecting any ordered pair of processes:
 - → FIFO and reliable.
- An asynchronous distributed system
 - Processes communicate by exchanging messages.
 - → Causal dependencies between processes states (Lamport's happened-before relation).
- Crash Failure Model
 - Multiple concurrent failures are possible

- International Exascale Software Project road-map mentions extending the applicability of fault tolerance techniques towards more local recovery as one of the main research directions.
- We focus on failure containment:
 - Limiting the consequences of a failure to a subset of the processes.



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Failure Containment: Expected Benefits

Limiting the amount of rolled-back computation.

→ Reduces the amount of energy that is wasted.

• Speeding up recovery.

→ [Rao, Alvisi and Vin 1998]: The Cost of Recovery in Message Logging Protocols

- Improving the overall system utilization.
 - Resources not involved in the recovery could be used by other applications.

Our Work: Current Status

Limiting the amount of rolled-back computation.

- → HydEE: Hybrid Rollback-Recovery Protocol
 - Coordinated checkpointing + sender-based message logging.
 - Send-deterministic applications (no data saved on stable storage).

Speeding up recovery.

- → Can we achieve this with HydEE ?
 - → Current solution: centralized (scalability issue).
 - → New research direction:
 - Send-deterministic-aware applications (fully distributed recovery).

Improving the overall system utilization.

→ Out of scope

Coordinated Checkpointing



- Simple to implement
- Good performance in failure free execution
- Efficient garbage collection:
 - Limited storage utilization
- No assumption on the determinism of the application

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No failure Containment

To Provide Failure Containment, Message Logging is Needed

- Message logging (Pessimistic or Causal) provides perfect failure containment.
 - To be able to replay a message:
 - Message content saved in the sender memory.
 - Reception order saved in a reliable storage.



- Large amount of data to log
- Communication performance degradation
 - Due to event logging (stable storage)
- Assumption: piecewise deterministic applications

Hybrid Rollback-Recovery Protocols

- Clustering of the application processes
 - Coordinated checkpointing inside each cluster
 - Logging of inter-cluster messages



Related Work

- Assumption: piecewise deterministic applications
 - All non deterministic events have to be logged reliably [Bouteiller et al, 2011]
 - Pessimistic approach: synchronization with a reliable storage
 - → Meneses *et al, 2010*
 - → Bouteiller *et al*, 2011
 - → Causal approach: Piggybacking on messages
 - → Yang *et al*, 2009
 - → Meneses *et al*, 2011

HydEE: An Hybrid Protocol for Send-Deterministic Applications

- Coordinated checkpointing inside each cluster
- Message logging for inter-clusters communications
 - Sender-based message logging
- Relies on the send-deterministic execution model:
 - → No event logging
 - No need for a stable storage
- Proof that it can tolerate multiple concurrent failures

Most MPI HPC Applications are Send-Deterministic

- Definition:
 - Given a set of input parameters, sequences of message sendings are always the same in any correct execution.
 - Messages reception order does not change processes behavior.
- Static analysis of 27 HPC applications [Cappello et al, 2010]
 - NAS Benchmarks
 - → 6 NERSC Benchmarks
 - → 2 USQCD Benchmarks
 - → 6 Sequoia Benchmarks
 - → SpecFEM3D, Nbody, Ray2mesh
 - ScaLAPACK SUMMA

25 over 27 are send-deterministic







- If the application is not send-deterministic:
 - → All processes have to rollback



- If the application is send-deterministic:
 - Process P1 does not need to rollback
 - Message m4 will be sent in any correct execution

Prototype in MPICH2

- Protocol implemented in the Nemesis communication system
 - → Works for TCP, Myrinet/MX, and shared memory.
 - Sender-based message logging implemented in memory.
 - Coordinated checkpointing not implemented yet.
- Support for cluster management added to the Hydra process manager
- Testbed: Lille Grid'5000 cluster
 - 25 nodes equipped with 2 AMD Opteron 285 (2 cores) processors, 4 GB of memory
 - 20 nodes equipped with 2 Intel Xeon E5440 QC (4 cores) processors, 8 GB of memory
 - → 10G-PCIE-8A-C Myri-10G NIC

Communication Performance with NetPipe over MX



Communication Performance with NetPipe over MX



- Very little overhead (only for small messages)
 - Peaks due to data piggybacked on messages

Clustering Based on the Applications Communication Pattern

- Tool to compute the clustering based on the application communication pattern [Ropars *et al*, 2011].
 - Study of 10 representative benchmarks on 1024 processes (covering 6 out of the 7 main Berkeley's dwarfs)
 - → < 15% of processes to rollback after a failure</p>
 - \rightarrow < 15% of the communication data to log
 - → Example of NAS CG
 - → 3.2% of the processes to rollback
 - → 16% of logged data



NAS Performances (Class D, 256 processes)



- Test run over Myrinet/MX
- No overhead with HydEE

Recovery with HydEE

- Transparent solution
 - → Based on phases
 - Requires the help of an additional recovery process
- Solution for Send-Deterministic-Aware applications
 - → Fully distributed recovery





• Inter-cluster messages are logged





Messages m2 and m6 can be replayed



- Messages m3 and m8 can be replayed
 - Causal dependency between them
 - What if p3 is using ANY_SOURCE (anonymous reception) ?



- The problem comes from m5.
 - → When m6 is replayed it depends on an orphan message.

Recovery based on Phase Numbers



- Phase numbers are used to order messages replay
 - Similar to Lamport clocks
 - Incremented on inter-cluster messages

Details on the Recovery Management

- Based on a recovery process
 - → External MPI Process
 - → Started when a failure occurs.
 - Orchestrates logged messages replay during recovery
 - Waits for notifications for all orphan messages in one phase
 - Allows the replay of all logged messages in the next phase
 - Needs a "global knowledge" of the application state
 - List of logged messages to replay
 - → List of orphan processes
 - Hard to parallelize

Experimental Setup

- Testbed: Nancy Grid5000 cluster
 - 33 nodes equipped with 2 Intel Xeon L5420 processors (4 cores), 16 GB of Memory
 - Infiniband-20G Network interface
 - Ethernet Network interface
- Test description:
 - The application is run once failure free to generate the logs.
 - Application is restarted from the beginning
 - → The cluster including process 0 is executed.
 - → Inter-cluster messages are replayed from the logs.

Evaluation of Recovery (TCP) NAS - Class D - 256 processes



- Reasons for performance improvement: inter-cluster communications
 - Recovering processes send notifications instead of real messages
 - Messages are ready to be received

Evaluation of Recovery (IP over IB) NAS - Class D - 256 processes



- Lower speed up
 - Overhead for some applications
- The recovery process becomes the bottleneck

Send-Deterministic Aware Applications

- Goal: fully distributed recovery
- Comments:
 - Problems come from anonymous receptions (ANY_SOURCE).
 - No problems during a failure free execution.
 - The programmer knows:
 - Its program is composed of implicit rounds (explicit or implicit barriers)
 - Which messages can be received in each round.
- Proposition:
 - Provide a way for the programmer to make the rounds explicit:
 - → New_Round()

Send-Deterministic Aware Applications



- Messages m3 and m8 can be ordered based on their round.
 - → No need for a recovery process.

Conclusion

- HydEE: rollback-recovery protocol for large scale MPI applications
 - → Failure containment
 - Combines coordinated checkpointing and message logging
 - No information saved on stable storage (except checkpoints)
 - → Implemented in MPICH2
 - → Good performance in failure free execution
 - Good performance in recovery execution
 - Scalability issue: centralized recovery process
 - Send-deterministic aware applications
 - → Executions rounds

Future work

- Prototype implementation
 - Coordinated checkpointing
 - Distributed recovery
 - Partial restart
- Improving data management
 - Topology-aware checkpointing
 - Asynchronous sender-based message logging
- Integration with application-level checkpointing

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```
for(i=0; i<nb_recv; i++){
    MPI_Irecv(T[i], ..., i, ...);
}
for(i=0; i<nb_send; i++){
    MPI_Send(..., i, ...);
}
for(i=0; i<nb_recv; i++){
    MPI_Waitany(...);
}</pre>
```

Clustering Configuration

	Nb Clusters	Size of cluster to restart	Avg % of ps to restart	Logging (GB)
BT	5	63	21.78%	143/791 (18.09%)
CG	16	16	6.25%	440/2318 (18.98%)
FT	2	129	50%	431/860 (50.19%)
LU	8	32	12.5%	44/337 (13.26%)
MG	4	64	25%	13/66 (19.63%)
SP	6	32	18.56%	289/1446 (20.04%)