

# Climate modeling and the challenges of exascale

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## An old saying....

“Climate is what you expect, weather is what you get”

- Climate is the *average* of weather.
- The (predicted) high temperature today, Nov 19<sup>th</sup> , is 57F
- The average high temperature is 46F. This is calculated by taking the average of several (usually 30) Nov 19<sup>th</sup> highs.

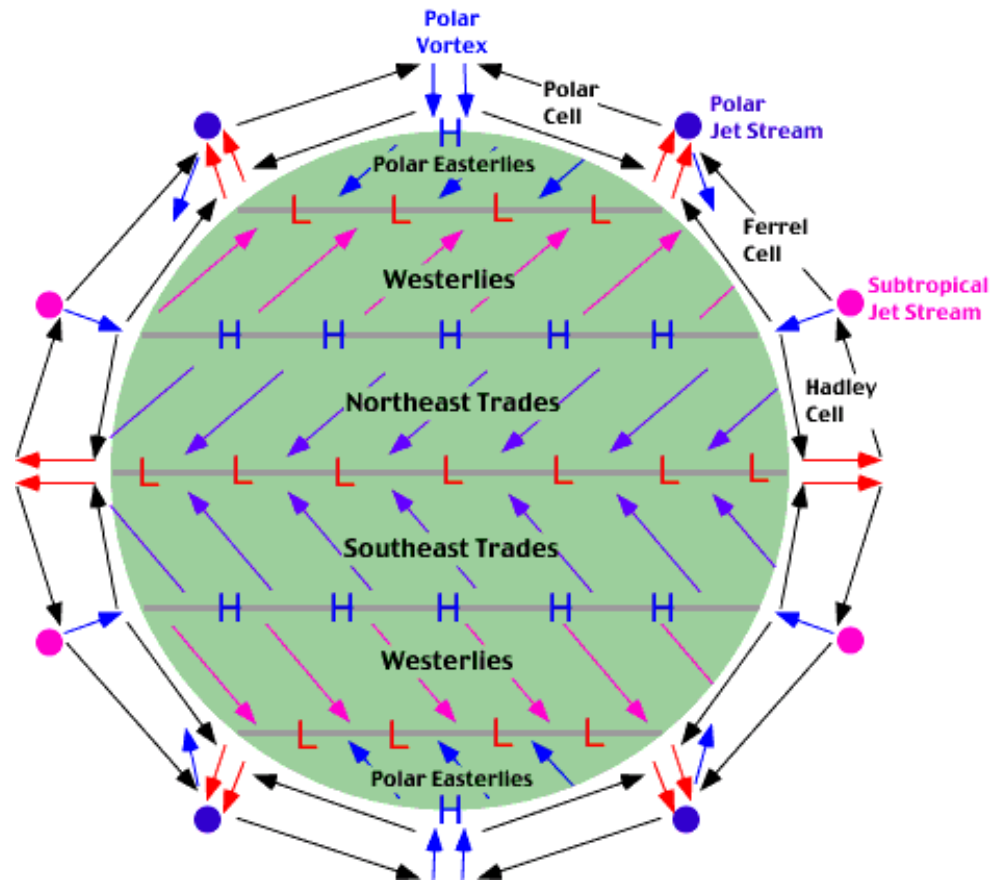
$$\frac{(T \text{ Nov } 19^{\text{th}} , 1981) + (T \text{ Nov } 19^{\text{th}} , 1982) + \dots + (T \text{ Nov } 19^{\text{th}} , 2010)}{30}$$

From NWS site: “Please note, as of forecast May 2011, the climatological reference period has been updated from 1971-2000 to 1981-2010”

To model the climate system, must model years of global weather



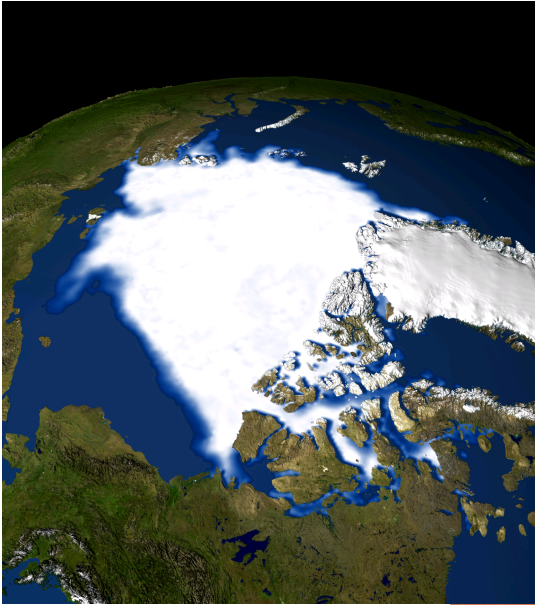
Need to simulate weather-scale phenomena over the entire globe.



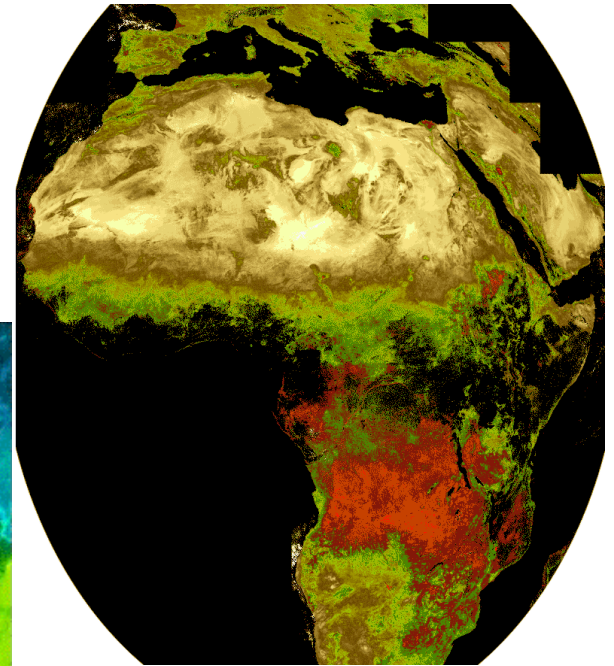
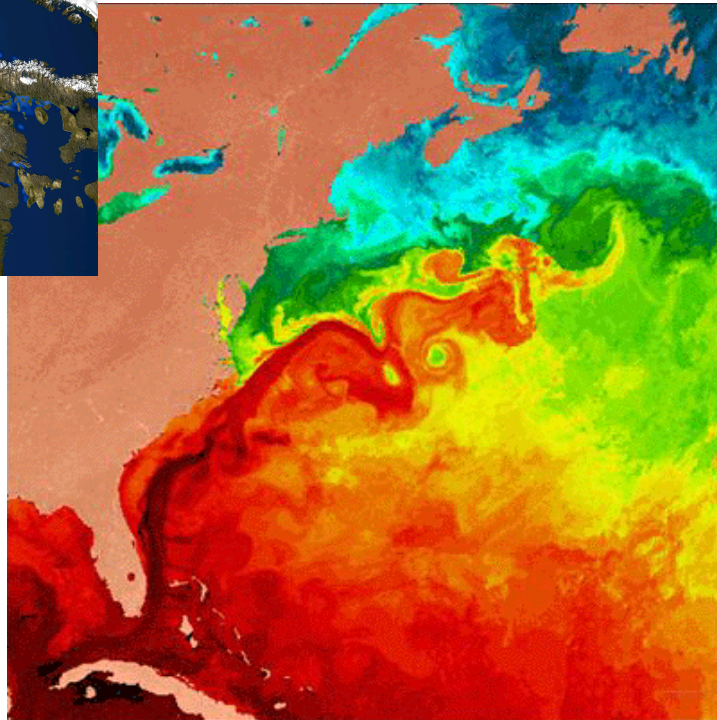
Weather is embedded in the *general circulation* of the atmosphere



Over may days, months, atmosphere circulation is dominated by interaction with surface.



Sea Ice



Land

Ocean



# Modeling the Climate System

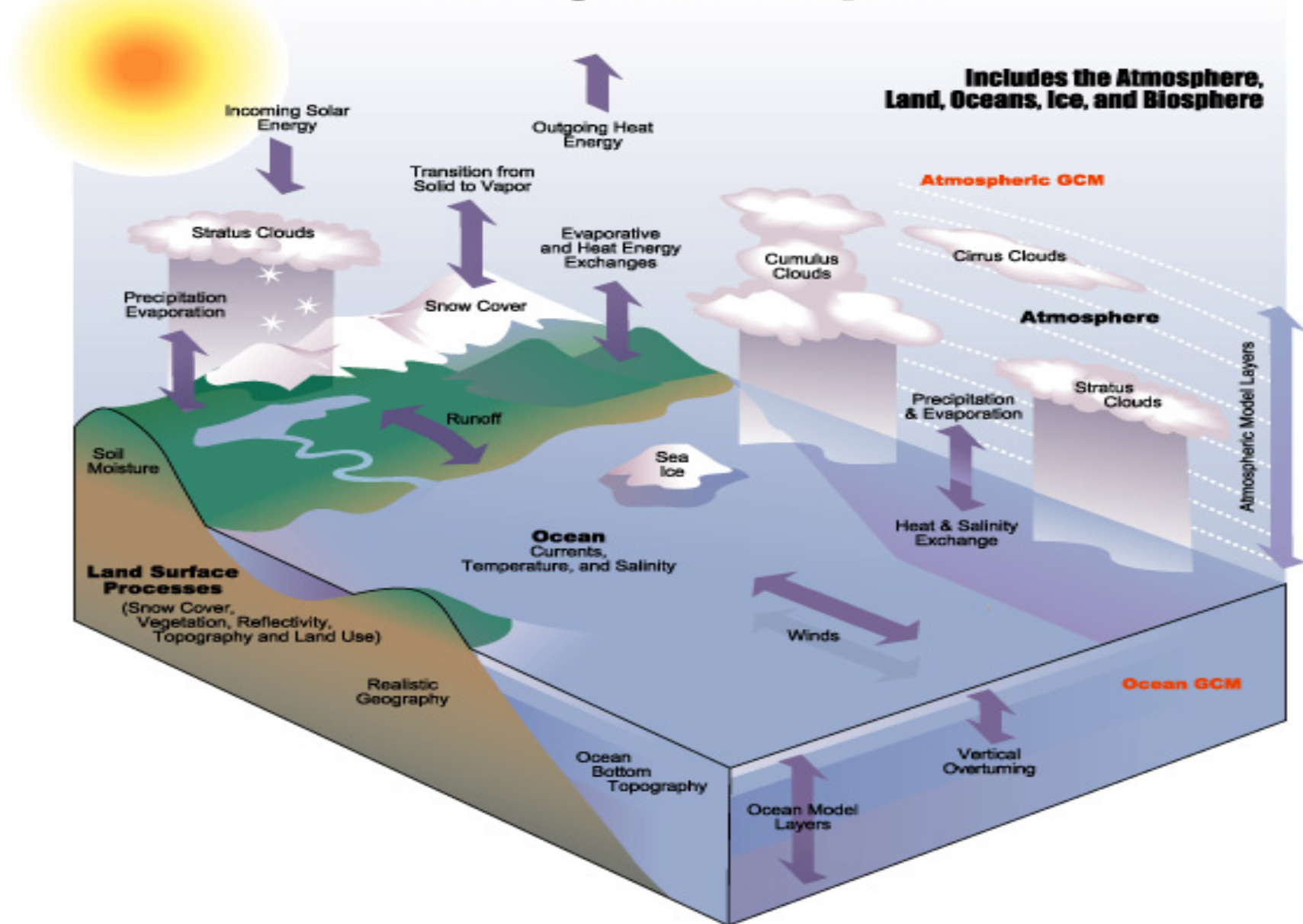


Figure: U.S. Global Change Research Program

# GCM: General Circulation Model

- Solves the “primitive equations”, a set of non-linear PDEs which ultimately derive from the Navier-Stokes equations.
- Fundamental properties of geophysical fluids:
  - Fluid is rotating
  - Fluid is on a sphere
  - Fluid is acted upon by gravity
- Assumptions:
  - Thin Stratified Fluid
  - Hydrostatic
  - Anelastic and Boussinesq (no sound waves, small aspect ratio, motions are shallow)
- Derived in a non-inertial reference frame rotating with the Earth



# The “Primitive equations” in spherical coordinates

momentum equations:

$$\begin{aligned}\frac{\partial}{\partial t}u + \mathcal{L}(u) - (uv \tan \phi)/a - f v &= -\frac{1}{\rho_0 a \cos \phi} \frac{\partial p}{\partial \lambda} + \mathcal{F}_{Hx}(u, v) + \mathcal{F}_V(u) \\ \frac{\partial}{\partial t}v + \mathcal{L}(v) + (u^2 \tan \phi)/a + f u &= -\frac{1}{\rho_0 a} \frac{\partial p}{\partial \phi} + \mathcal{F}_{Hy}(u, v) + \mathcal{F}_V(v)\end{aligned}$$

Coriolis force

Advection

$$\mathcal{L}(\alpha) = \frac{1}{a \cos \phi} \left[ \frac{\partial}{\partial \lambda}(u\alpha) + \frac{\partial}{\partial \phi}(\cos \phi v\alpha) \right] + \frac{\partial}{\partial z}(w\alpha)$$

Horizontal Friction

$$\begin{aligned}\mathcal{F}_{Hx}(u, v) &= A_M \left\{ \nabla^2 u + u(1 - \tan^2 \phi)/a^2 - \frac{2 \sin \phi}{a^2 \cos^2 \phi} \frac{\partial v}{\partial \lambda} \right\} \\ \mathcal{F}_{Hy}(u, v) &= A_M \left\{ \nabla^2 v + v(1 - \tan^2 \phi)/a^2 + \frac{2 \sin \phi}{a^2 \cos^2 \phi} \frac{\partial u}{\partial \lambda} \right\}\end{aligned}$$

$$\nabla^2 \alpha = \frac{1}{a^2 \cos^2 \phi} \frac{\partial^2 \alpha}{\partial \lambda^2} + \frac{1}{a^2 \cos \phi} \frac{\partial}{\partial \phi} \left( \cos \phi \frac{\partial \alpha}{\partial \phi} \right)$$

Vertical Friction

$$\mathcal{F}_V(\alpha) = \frac{\partial}{\partial z} \mu \frac{\partial}{\partial z} \alpha$$

# The “Primitive equations” continued

*continuity equation:*

$$\mathcal{L}(1) = 0$$

*hydrostatic equation:*

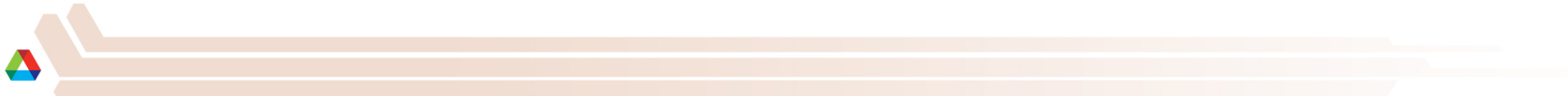
$$\frac{\partial p}{\partial z} = -\rho g$$

*equation of state:*

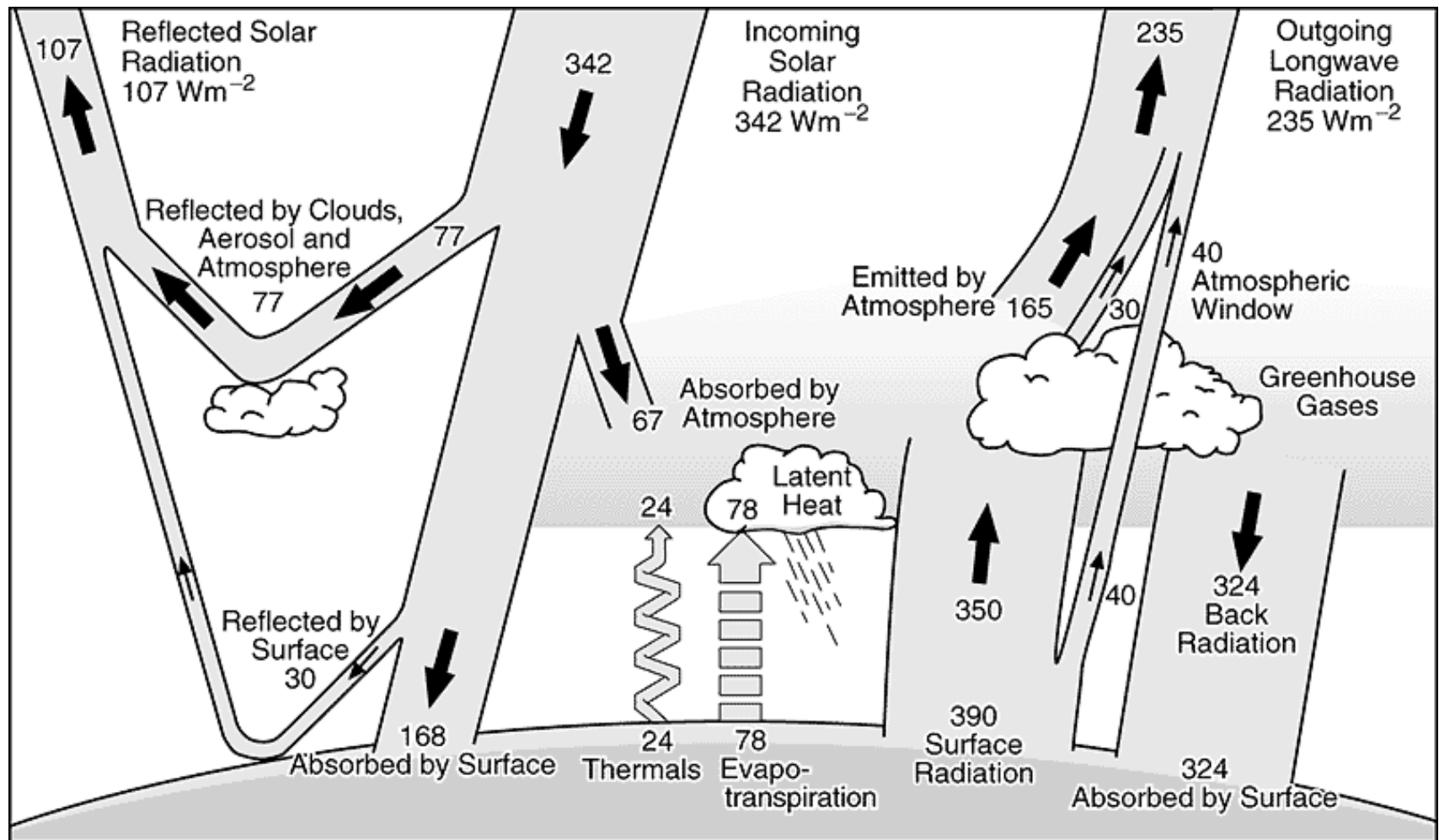
$$\rho = \rho(\Theta, S, p) \rightarrow \rho(\Theta, S, z) \quad (\text{Ocean})$$

*tracer transport:*

$$\begin{aligned} \frac{\partial}{\partial t} \varphi + \mathcal{L}(\varphi) &= \mathcal{D}_H(\varphi) + \mathcal{D}_V(\varphi) + \mathbf{F}(\mathbf{t}, \mathbf{u}, \mathbf{v}, \varphi) \\ \mathcal{D}_H(\varphi) &= A_H \nabla^2 \varphi \\ \mathcal{D}_V(\varphi) &= \frac{\partial}{\partial z} \kappa \frac{\partial}{\partial z} \varphi, \end{aligned}$$



# Heat forcing on the atmosphere: Radiation and other. $F(t,u,v,\phi)$



## Longwave radiative flux in the 500-1500 cm<sup>-1</sup> band.

$$\begin{aligned}
 \int_{500}^{1500} (1 - T_\nu) F(B_\nu) d\nu = & \int_{500}^{750} (1 - T_{CO_2}^1 T_{N_2O}^1 T_{H_2O} T_{H_2SO_4}^1) F(B_\nu) d\nu \\
 & + \int_{750}^{820} (1 - T_{CFC11}^1 T_{H_2O} T_{H_2SO_4}^*) F(B_\nu) d\nu \\
 & + \int_{820}^{880} (1 - T_{CFC11}^2 T_{H_2O} T_{H_2SO_4}^3) F(B_\nu) d\nu \\
 & + \int_{880}^{900} (1 - T_{CFC12}^1 T_{H_2O} T_{H_2SO_4}^3) F(B_\nu) d\nu \\
 & + \int_{900}^{1000} (1 - T_{CO_2}^2 T_{H_2O} T_{H_2SO_4}^3 T_{CFC11}^3 T_{CFC12}^2) F(B_\nu) d\nu \\
 & + \int_{1000}^{1120} (1 - T_{CO_2}^3 T_{O_3} T_{H_2O} T_{H_2SO_4}^4 T_{CFC11}^4 T_{CFC12}^3) F(B_\nu) d\nu \\
 & + \int_{1120}^{1170} (1 - T_{CFC12}^4 T_{H_2O} T_{H_2SO_4}^4 T_{N_2O}^2) F(B_\nu) d\nu \\
 & + \int_{1170}^{1500} (1 - T_{CH_4} T_{N_2O}^3 T_{H_2O} T_{H_2SO_4}^5) F(B_\nu) d\nu
 \end{aligned}$$

$F(B)$  : Plank function for emissivity  
 $T$ : atmospheric transmission



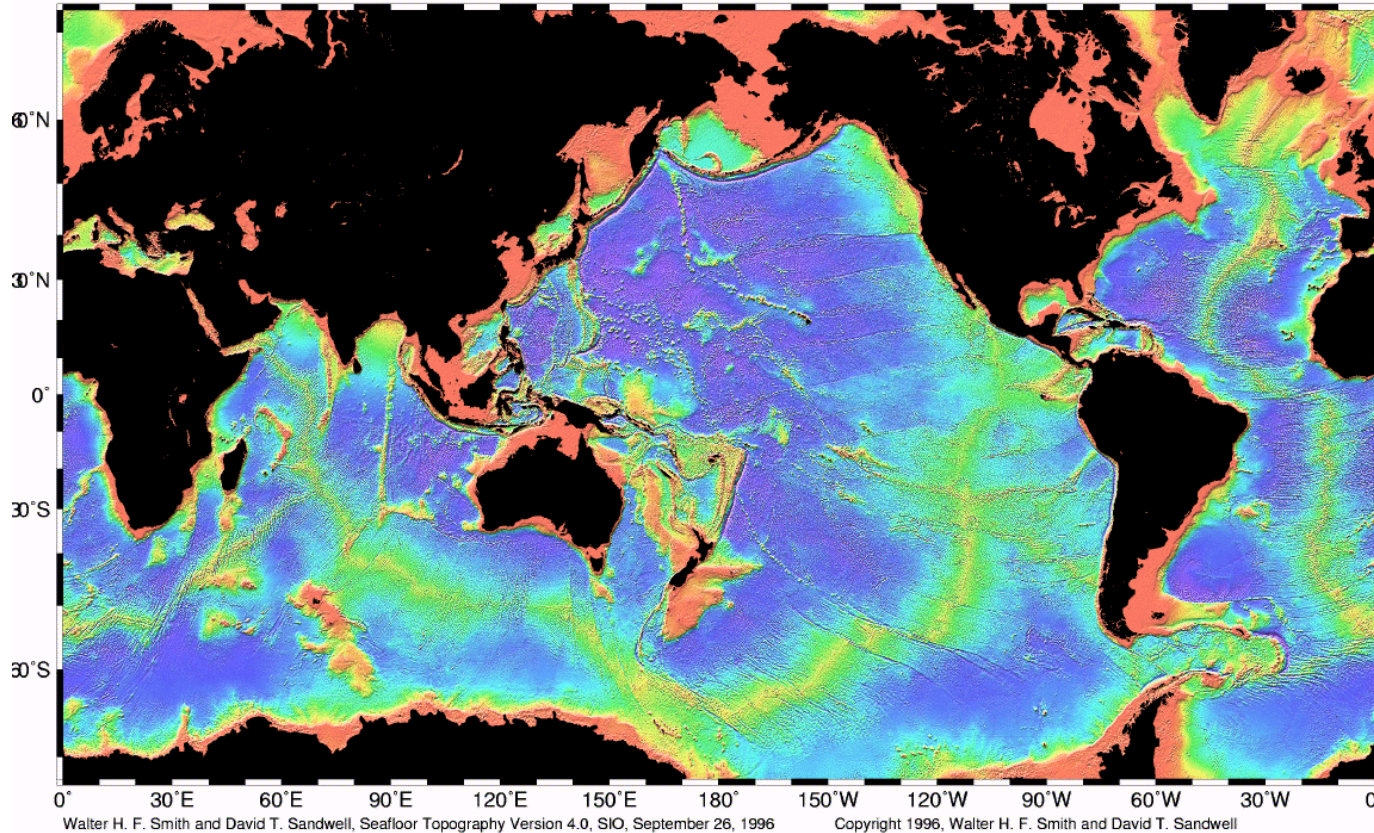


# Atmospheric General Circulation Model

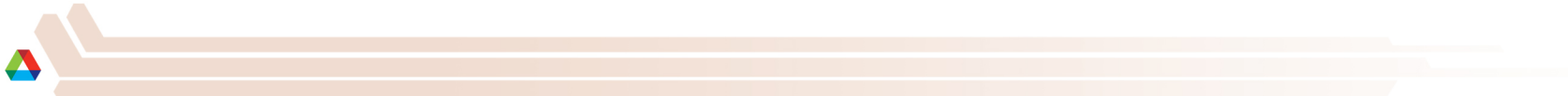
- Algorithms to solve the primitive equations called “the dynamics”; “dynamical core” “dycore”
- Forcing terms:  $\mathbf{F}(\mathbf{t}, \mathbf{u}, \mathbf{v}, \phi)$ 
  - *Change in temperature due to radiative transfer*
  - *Effect of clouds on radiative transfer*
  - *Change in moisture due to cloud, rain formation*
  - *Change in temperature due to sensible heat transport through the boundary layer*
  - *Change in temperature due to release of latent heat*
  - *Change in momentum due to friction with surface.*
- Algorithms for the above called “the physics” or “column physics”.
- Major groupings: longwave radiation, shortwave radiation, boundary layer, deep convection, cloud fraction, gravity wave drag.
- ***Can take as much or more computer time as the dynamics and also dominate the source code.***



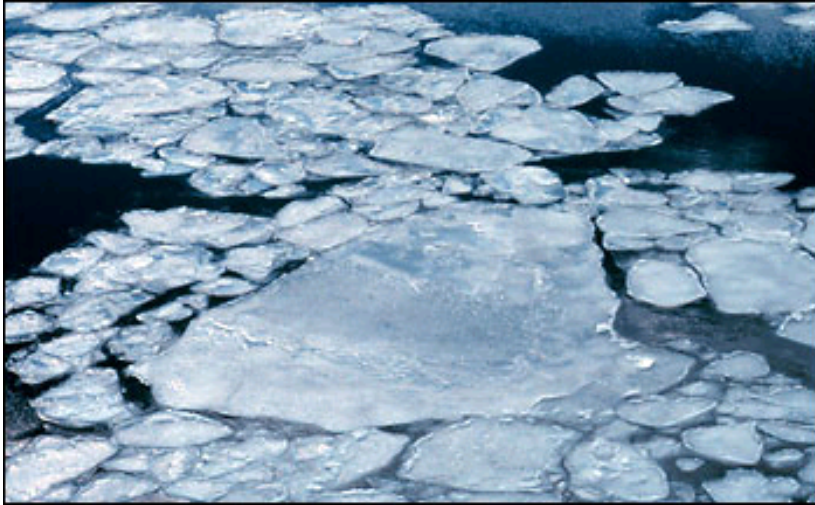
# Ocean General Circulation Model



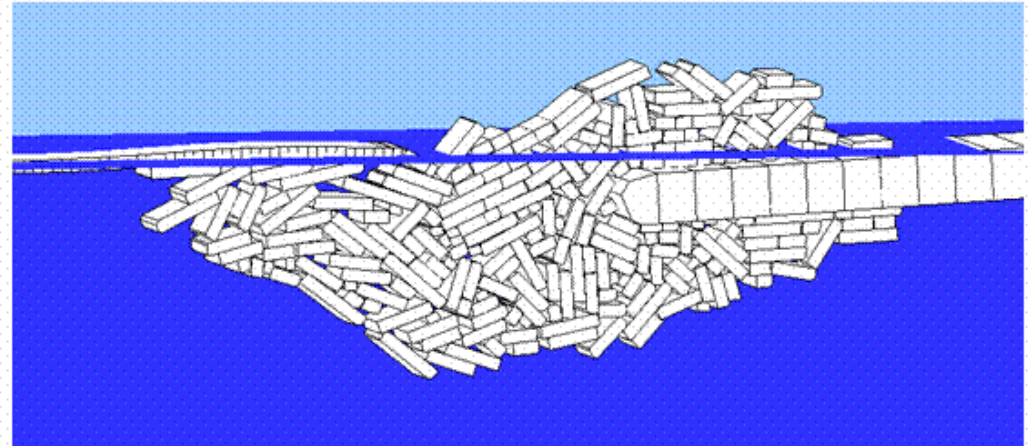
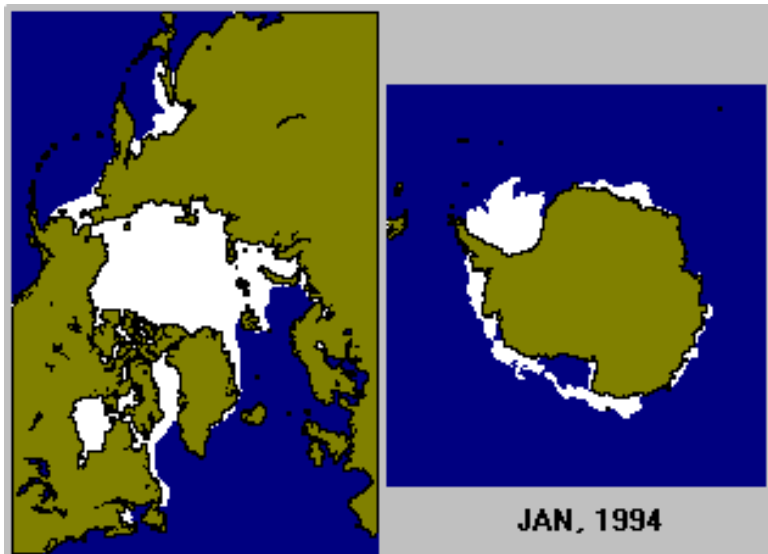
- Very Similar to AGCM except:
  - Presence of side boundaries. Nearly all OGCM's are FD with z-coordinates.
  - Not as much “physics”
  - Motions are slower. Length scales are shorter.
  - Much higher heat capacity. The memory of the climate system is in the ocean.



## Sea Ice Models

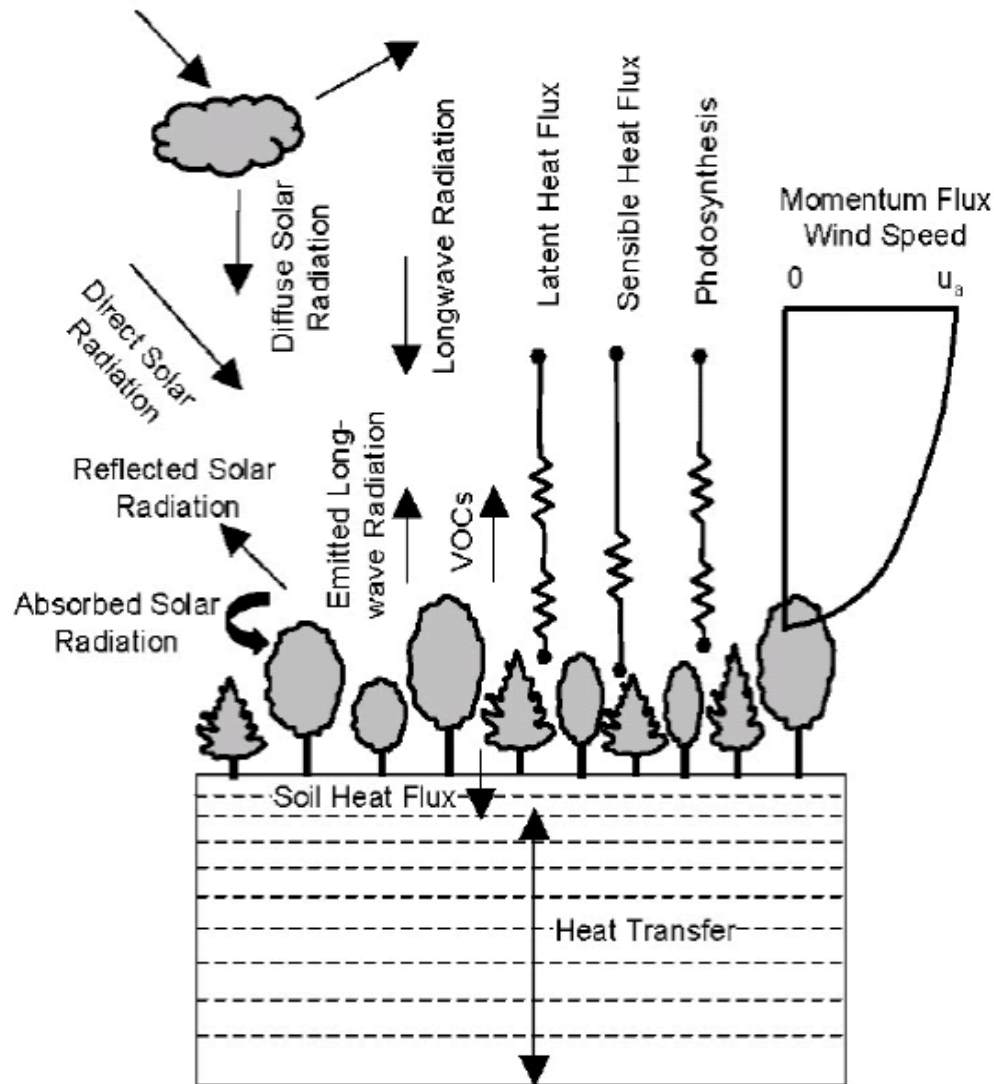


- Thermodynamics: formation, growth, melting, **albedo**, melt ponds.
- Dynamics: transport, internal stress, ridging



Showing a scene from a pressure ridge simulation. The thin ice is 0.5 m thick and the thick floe is 2 m thick.

# Land Surface Models



- Nearly all “physics”:
  - Vegetation composition, structure
  - Vertical heat transfer in soil.
  - Heat, radiation transfer between ground, canopy and free atmosphere
  - Hydrology of canopy, snow, soil moisture
  - River runoff
- Historically, was part of column physics in the atmosphere model.





# Modeling the Climate System

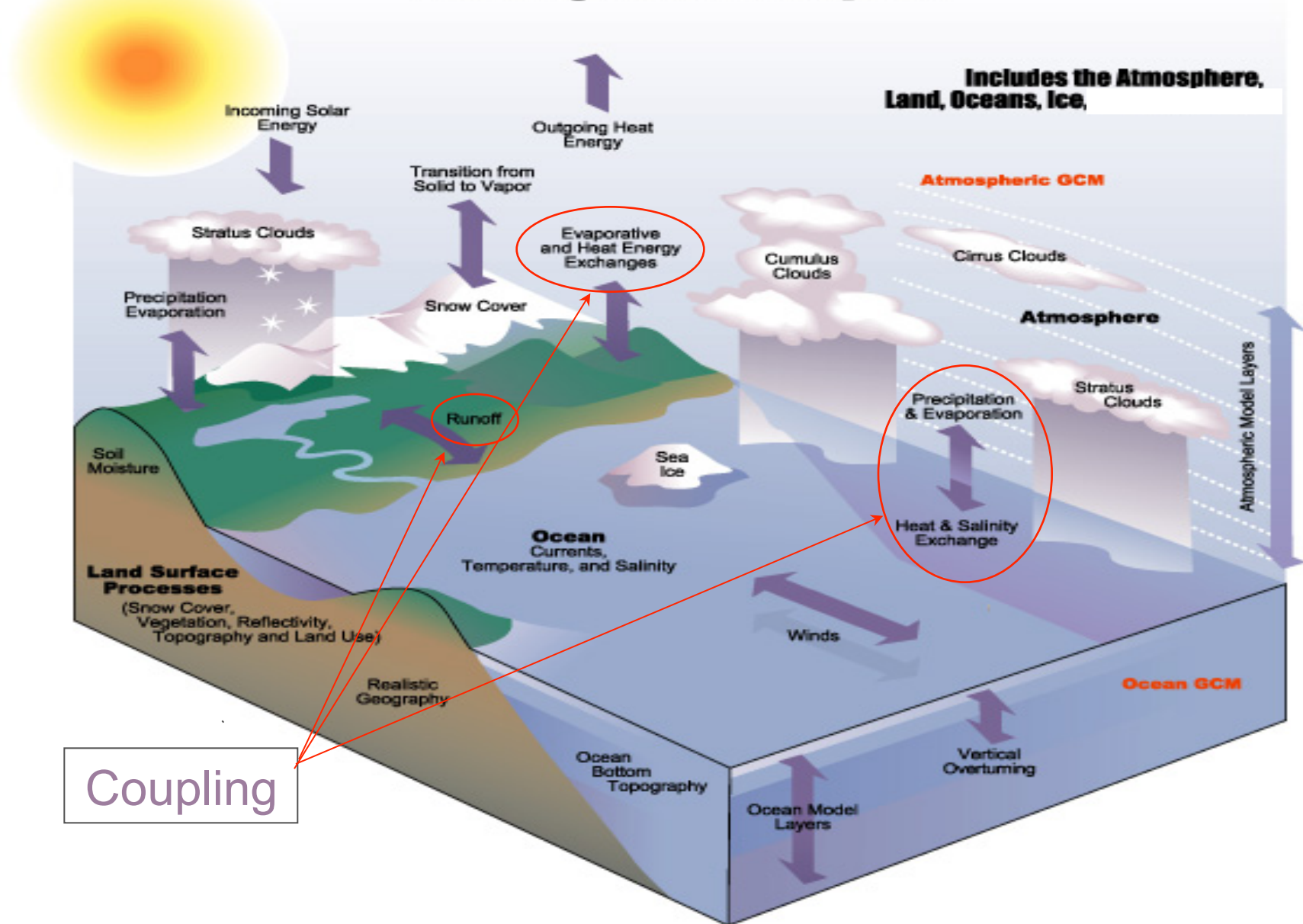
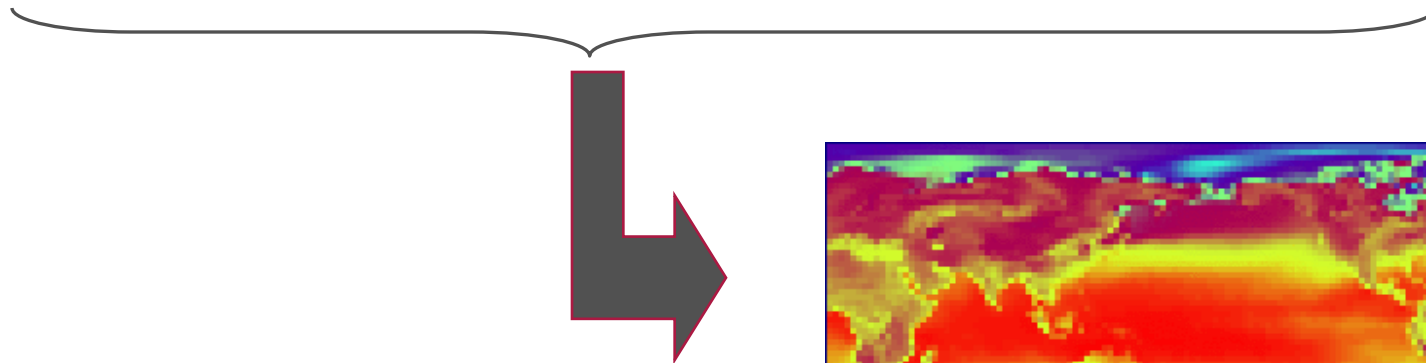
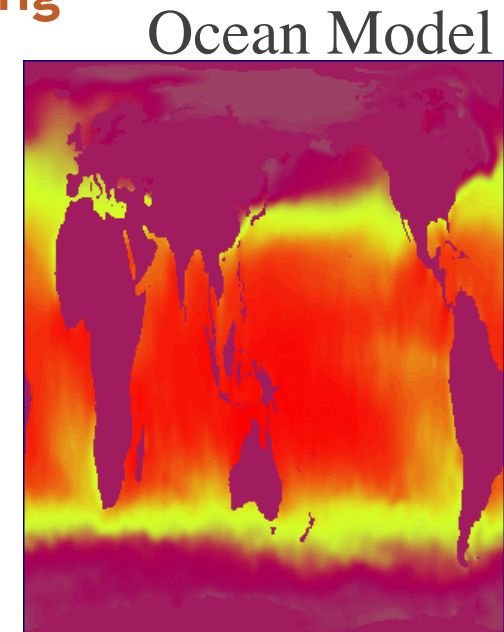
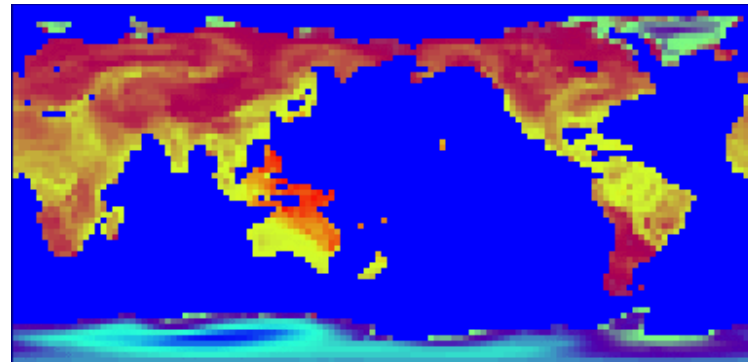
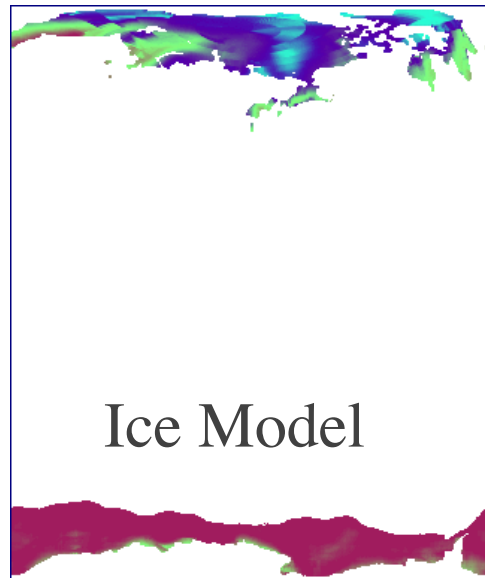
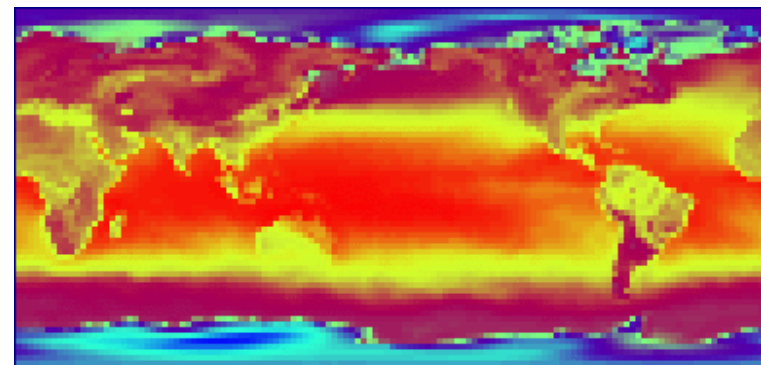


Figure: U.S. Global Change Research Program

## One role of the coupler: merging



Atmosphere Model





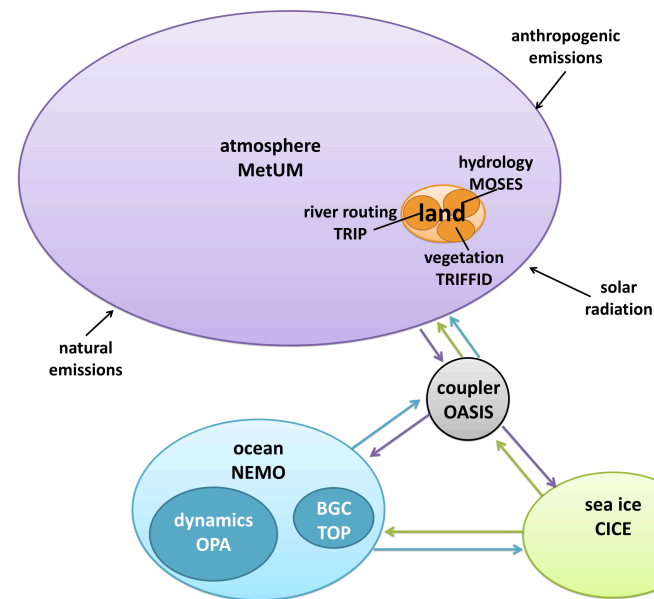
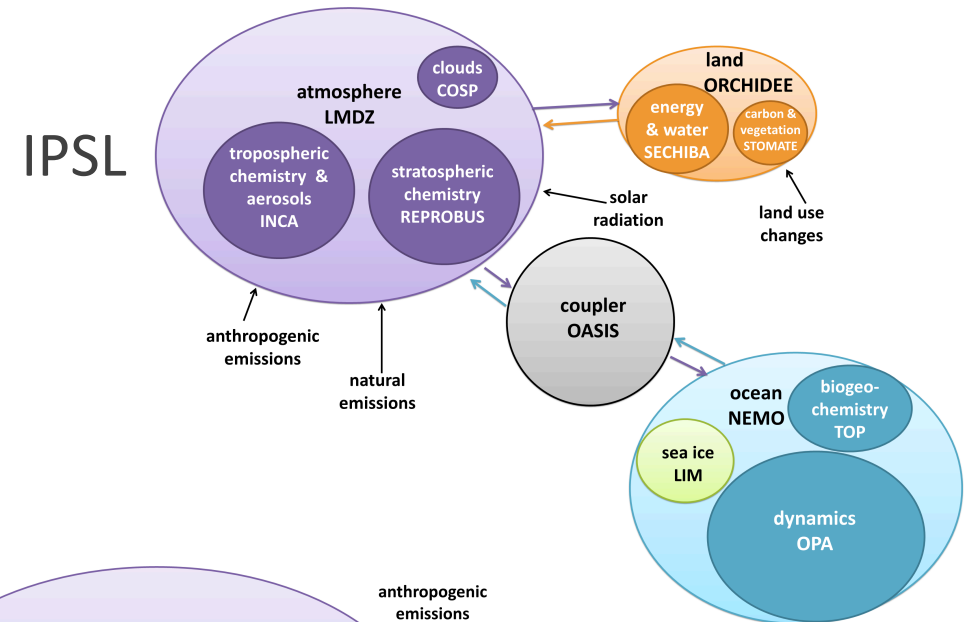
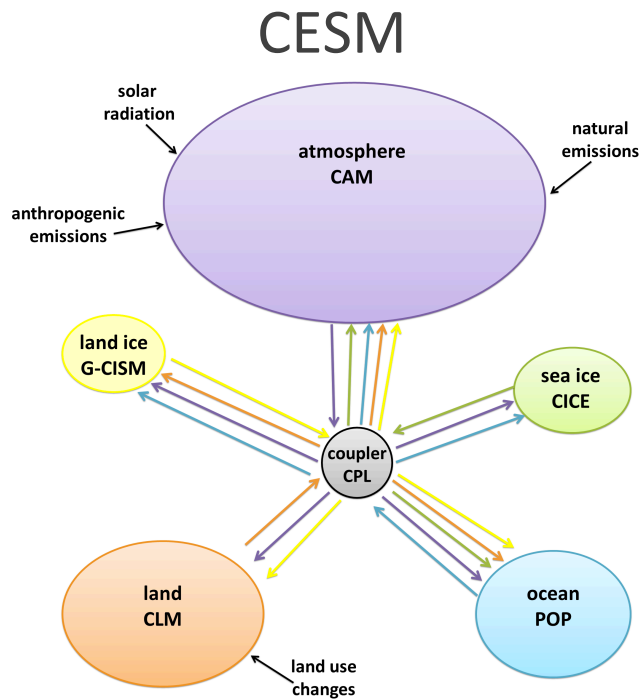


## The Model Coupling Toolkit: Software for building gridded multi-physics models.

- Main coupling framework in the NSF/DOE **Community Earth System Model**
- Developed at Argonne
- OASIS-MCT - released in August! Informal collaboration with CERFACS.



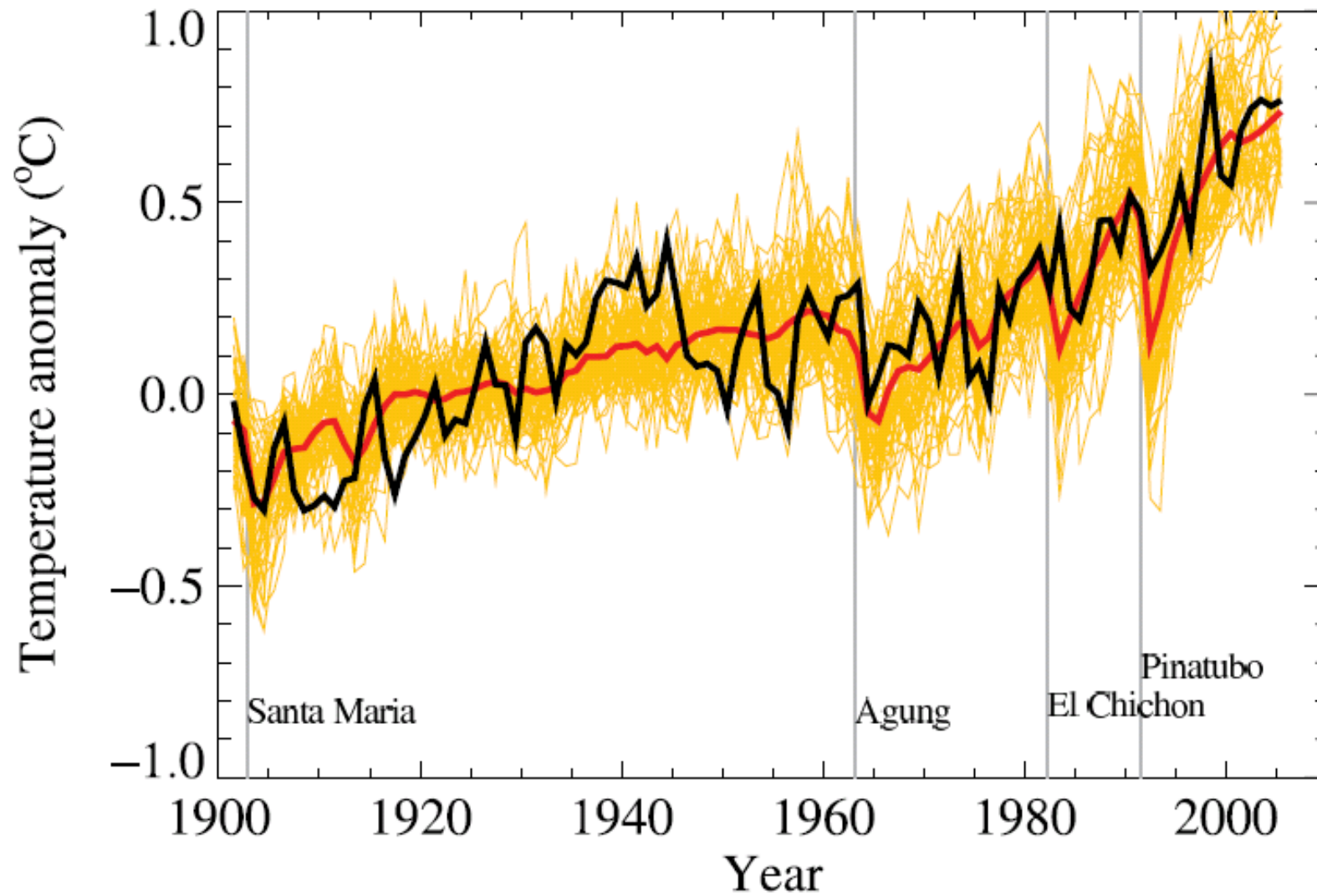
# Climate model construction



Figures from Kaitlin Alexander and Steve Easterbrook. Ovals proportional to code size.



## Multi-model simulations of the 20<sup>th</sup> Century (IPCC AR4)

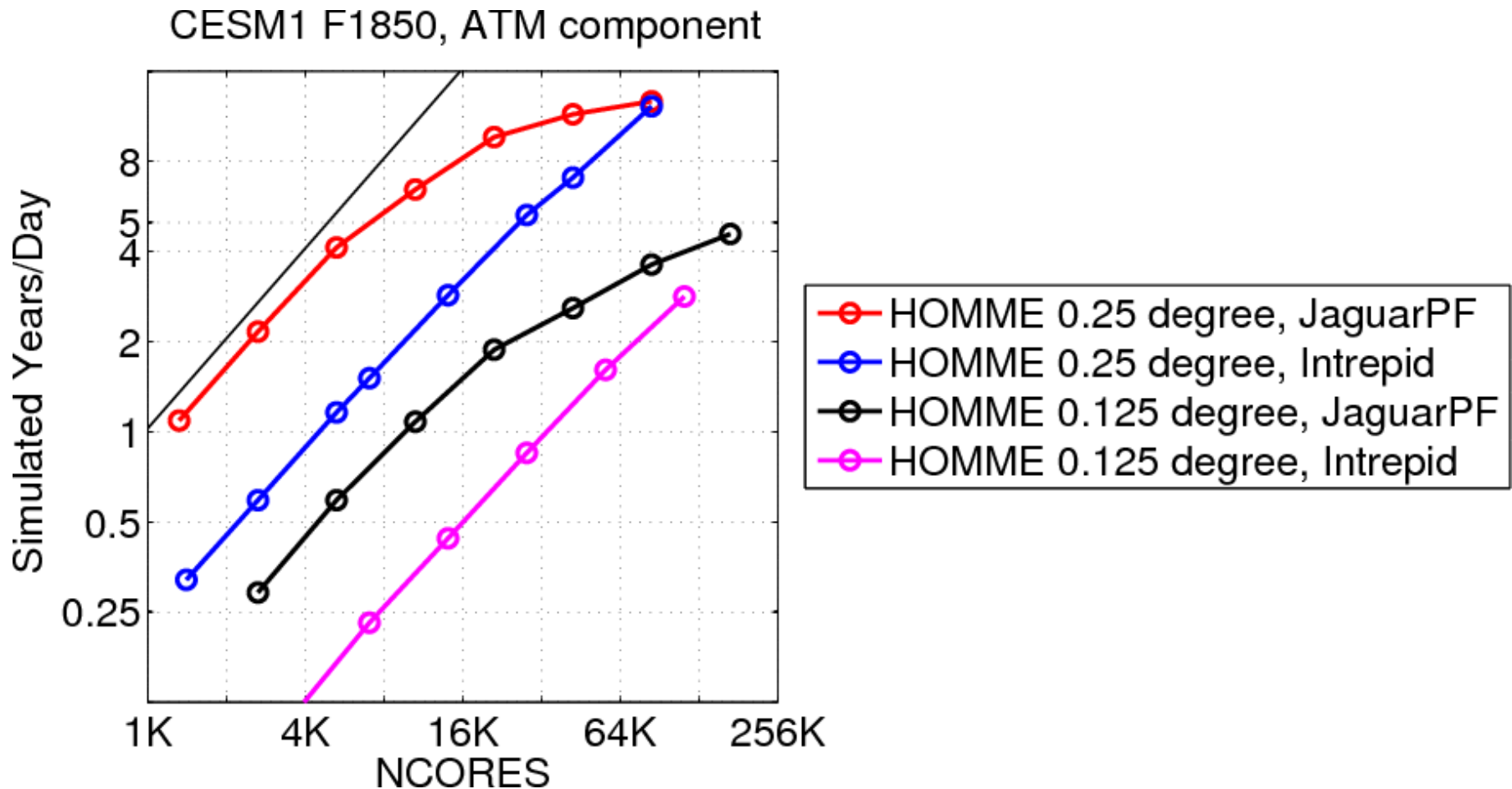




# Challenges for Climate Modeling at Exascale



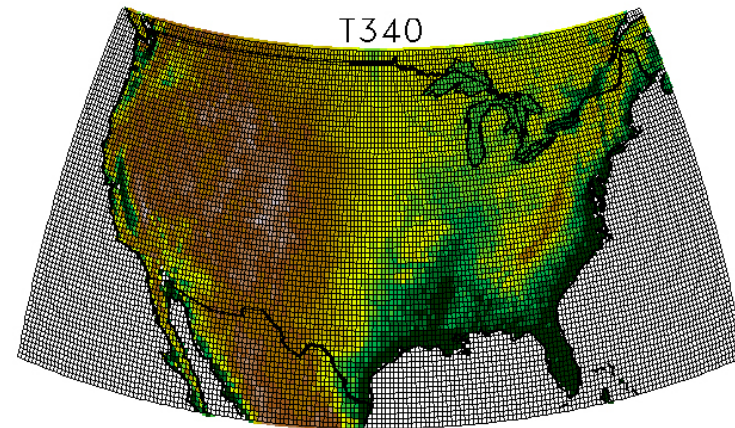
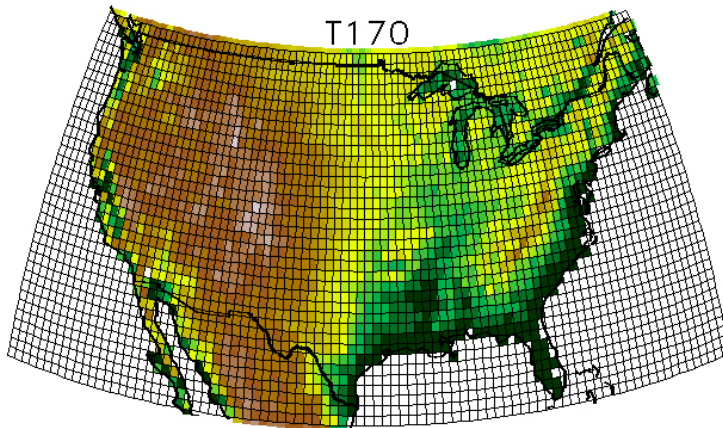
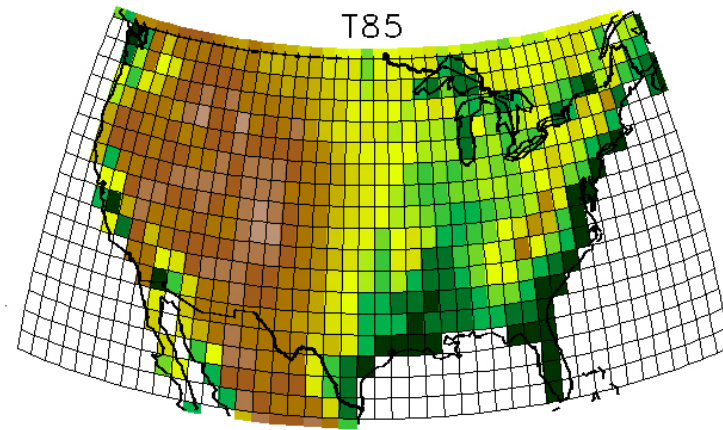
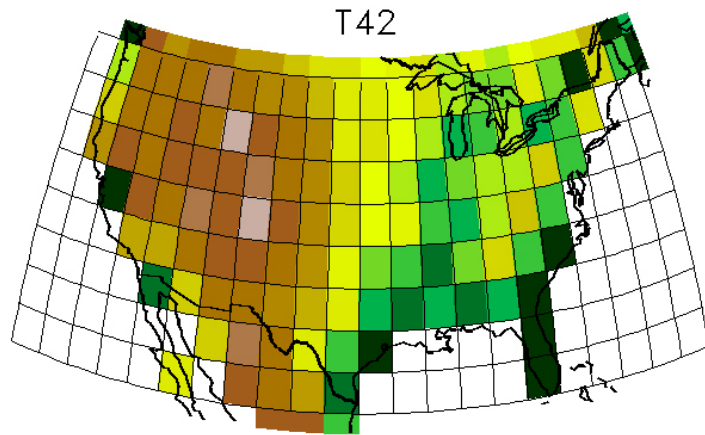
## We can run climate model components on 100K cores. How to we get to 1 Billion?



From Mark Taylor, SNL



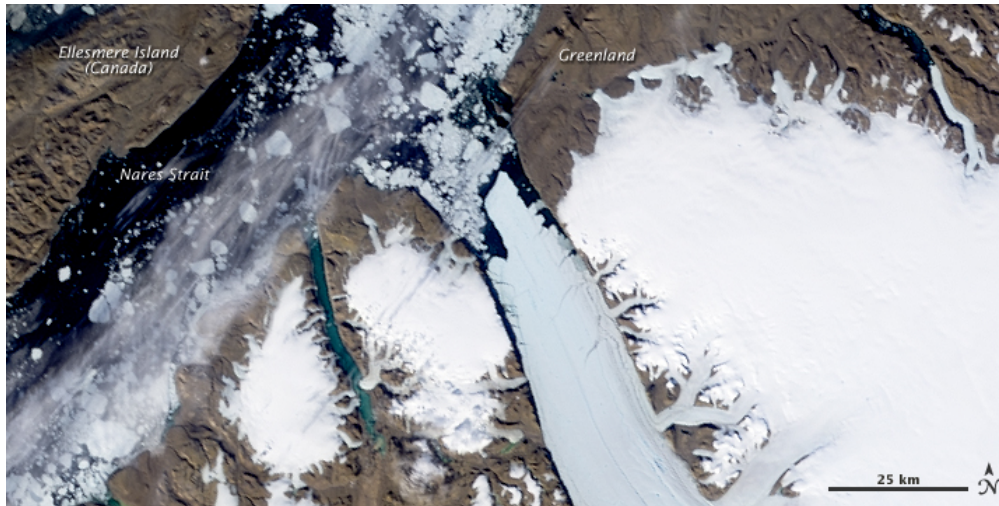
# Increase the resolution...





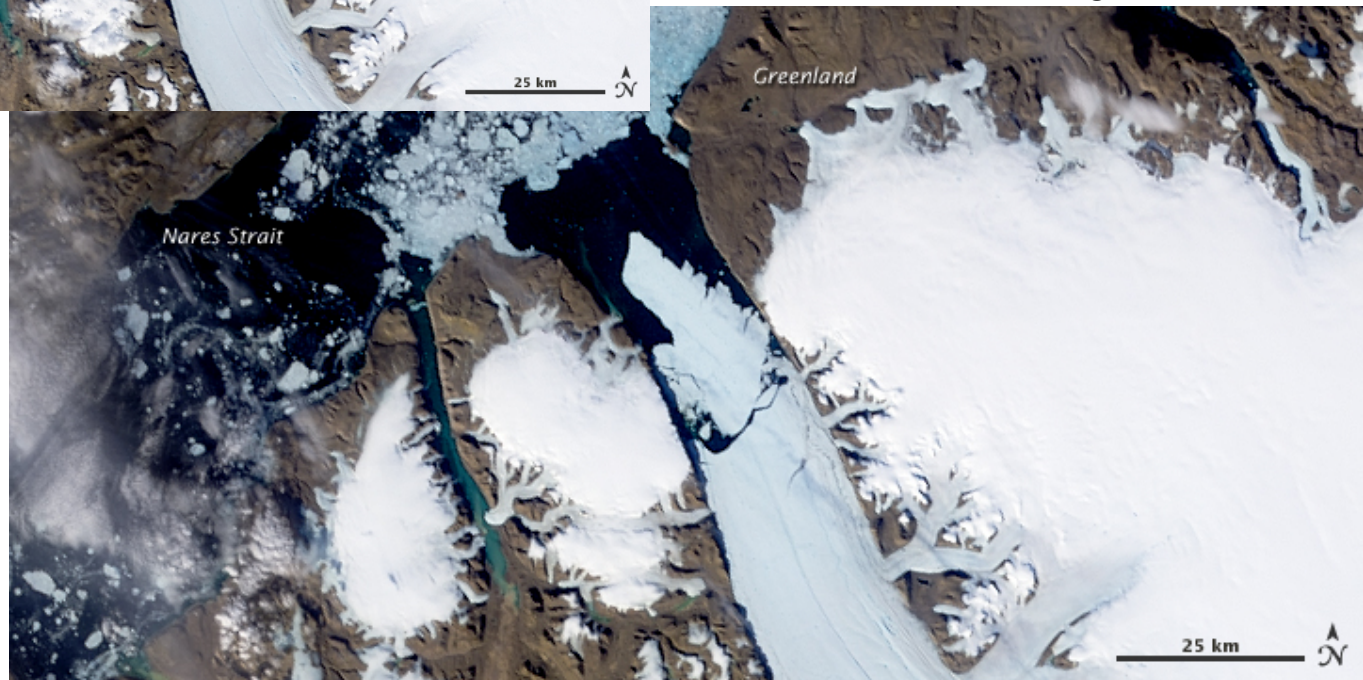
# Very small scale features can have global consequences.

July 28, 2010

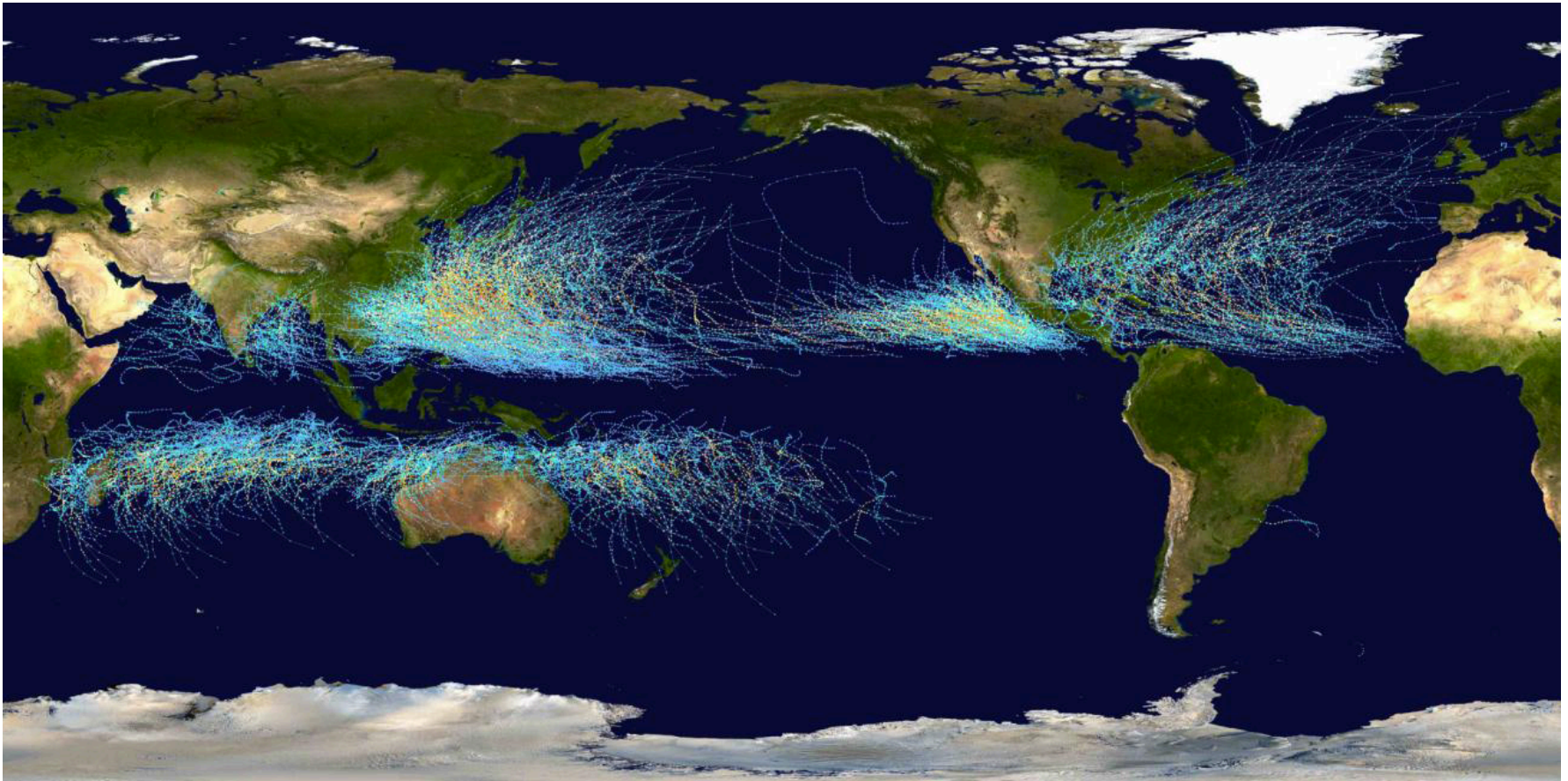


Peterman Glacier, Greenland

August 5, 2010



Need high resolution for hurricanes - a vital part of the climate system.

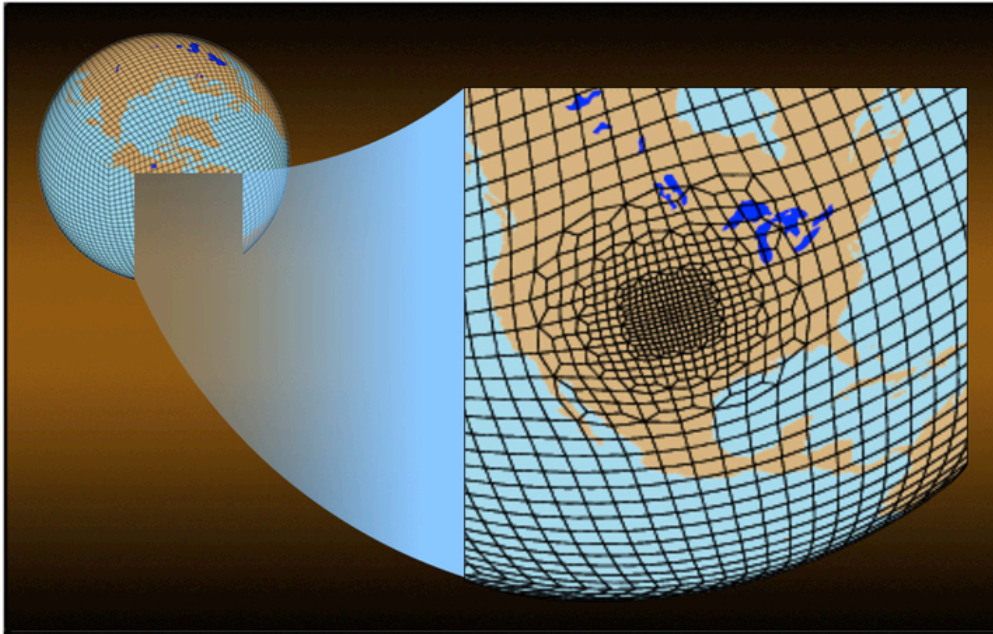


All tropical cyclone tracks 1985-2005. Tracks colored by max wind speed from weak (blue) to red (strong)

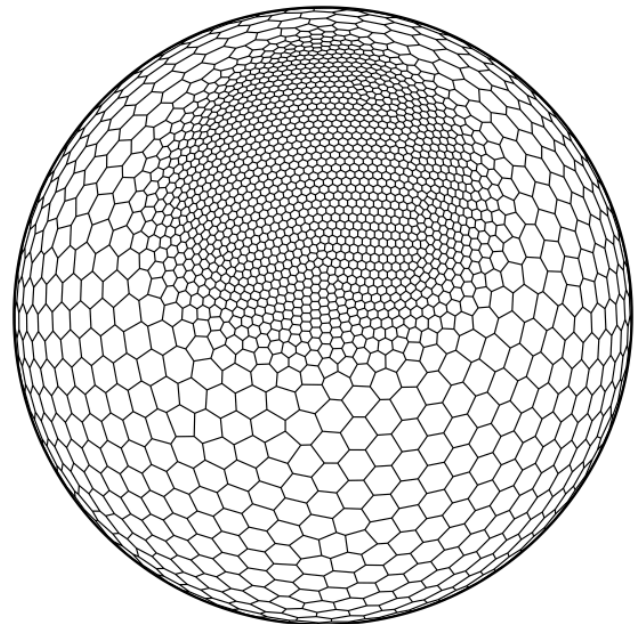




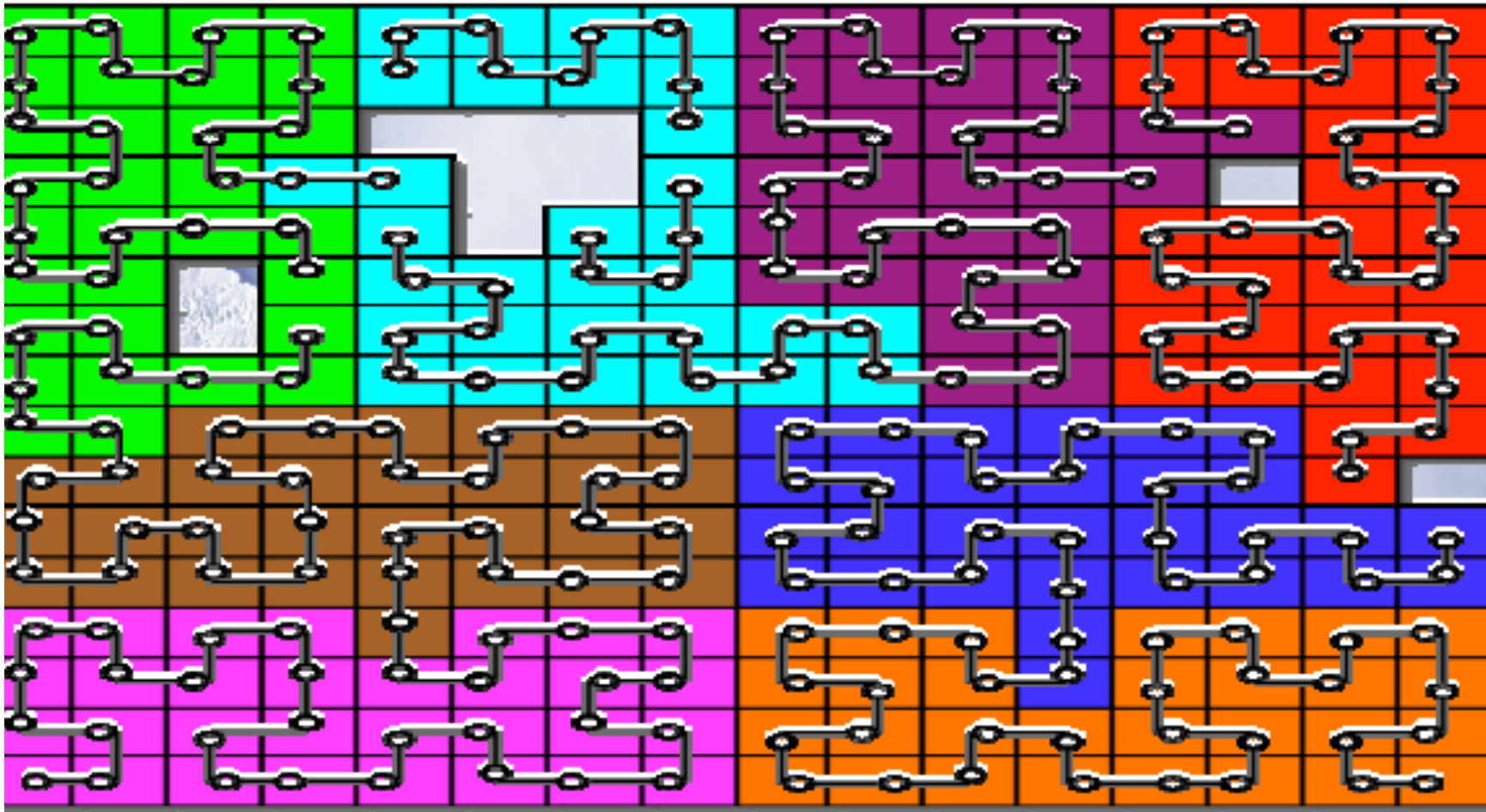
## Higher Resolution: Regionally refined grids



Same dynamics throughout



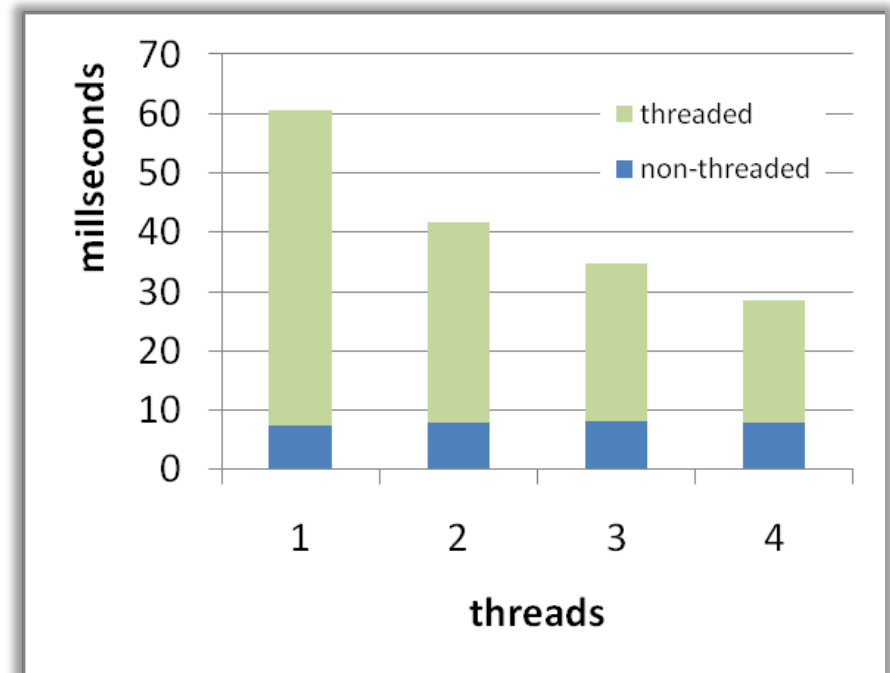
But still limited parallelism if only horizontal  
(which is what all climate models do.)



Ocean model space-filling curve decomposition

# Exploiting parallelism in the vertical dimension

- Problems with vertical parallelism
  - Dynamics generally dependence-free except for implicit solver for W-winds
  - Physics has many vertical dependencies
    - Reductions
    - Recurrences
    - Searches
    - All-to-all dependencies
  - Hopeless?
- Cloud microphysics
  - Computationally expensive
  - Principal source of load imbalance
  - Dependencies
    - Calculating internal time step is a reduction
    - Computing fall speeds is recurrent
  - *The rest is dependency-free in vertical*
  - Initial attempt shows 2.3x on 4 threads



Threading vertical dimension of WSM5 cloud microphysics  
(S. Y. Hong et al. Yongsei University)  
Dual quad-core Intel 5570 2.93 GHz  
Various KMP\_AFFINITY granularity settings

Slide from J. Michalakes, NREL



## The Data Problem:

- Take your coupled global climate model and calculate evolution of global weather for 100 years, 20 minutes at a time.
  - CCSM3 (150km): 1 quadrillion operations/simulated year.
- After 100 quadrillion operations, what do you know about the climate?

NOTHING!

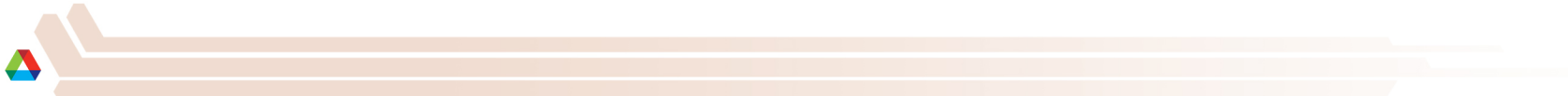


# Climate is revealed by calculating statistics on “climate” model output

- Averages over time and space.
- Other moments
- More sophisticated analysis: CCA, PCA, etc.

# Climate model output practices

- Since running a model is very expensive AND
- Since the science comes from analyzing the output.
- Output everything!
  - Prognostic state variables
  - Derived quantities
  - Approximately 100 different variables. 25% 3D, rest 2D or 1D.
- ....But don't save everything for all times
  - Monthly output of all variables.
  - Daily or 4-hourly output of some of the same variables.



# With typical climate model data sizes, not a problem.

- Atmosphere Model (single output file of all variables, one time step)
  - 1 degree: 233MB
  - 0.5 degree: 821MB
- Ocean Model
  - 3 degree: 20 MB
  - 1 degree: 1.1 GB
- Sea Ice Model
  - 1 degree: 69 MB
- Land Model
  - 1 degree: 86 MB

# Near future climate model data sizes

## CAM-SE 0.125 degrees

single 3D variable	616MB (real*8)
single 2D variable	25MB (real*8)
total grid points per 3D variable:	3110402 x 26 (80M points)
single history file	24GB
1 year:	392 GB
100 years:	39.2 TB

## POP 0.1 degrees

single 3D variable	1.45 GB (4 byte reals)
single history file	18.94 GB
single restart file	24.19 GB
1 year:	227 GB
100 years:	22.7 TB

# The Global Cloud Resolving Model (GCRM) Output Tsunami

4 km, 100 levels, hourly data

~1 TB / simulated hour

~24 TB / simulated day

~9 PB / simulated year

2 km, 100 levels, hourly data

~4 TB / simulated hour

~100 TB / simulated day

~35 PB / simulated year





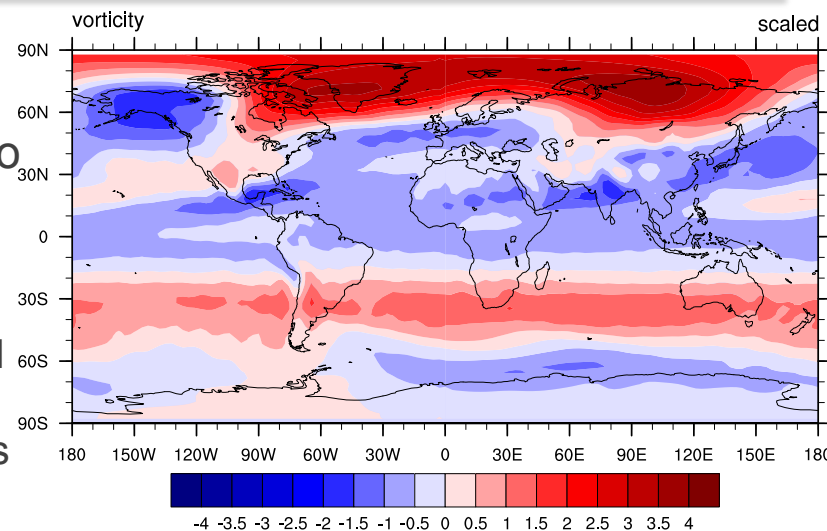
## Parallel Analysis Tools and New Visualization Techniques for Ultra-Large Climate Data Sets

**Objective:** *Speed up* the production of standard 2D plots of climate model output and allow application to *ultra-large data sets* and *native grids*

- Speed up current diagnostics (e.g the CESM-CAM atmospheric model diagnostics) with **task parallelism**
- Create a **data-parallel version** of the NCAR Command Language (NCL) analysis and visualization package.
- Build a new library: ParGAL – Parallel Gridded Analysis Library.
- Use existing software technology (MOAB, PnetCDF, Intrepid).
- **ParNCL** (built with ParGAL) will allow users to run their NCL scripts unaltered.
- Explore new ways of doing 3D visualization of climate data

Also anticipate **future hardware landscape** for climate analysis

- Introduce compression within NetCDF to cope with relatively small disk sizes.
- Building MapReduce-based climate analysis tools for cloud-based platforms.



### Recent Accomplishments:

- 3x to 4x speedup of CAM and POP diagnostics. Released to community.
- Data parallel time averaging, vorticity (see above) and divergence calculations implemented.
- ParNCL interface to ParGAL working with simple scripts.
- Developed 2x – 3x lossless compression for smooth climate data

See <http://trac.mcs.anl.gov/projects/parvis>



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# Possible strategies for output at Exascale.

- Still save everything but:
  - Save it compressed
  - One file per variable, append in time up to X years. Better for storage hierarchy.
- Vastly reduce the number of variables saved.
  - Everyone has a favorite.
- In-situ analysis is not necessarily a solution:
  - Calculating averages costs more memory
  - Always need to compare with other climate simulations/observations.

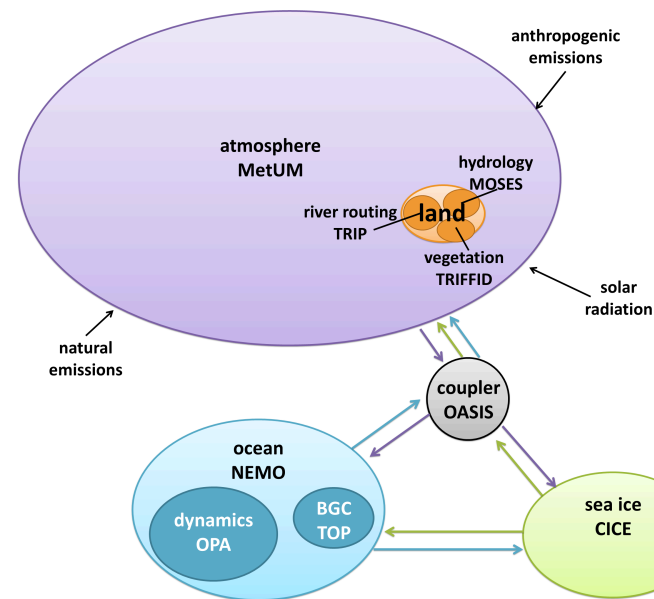
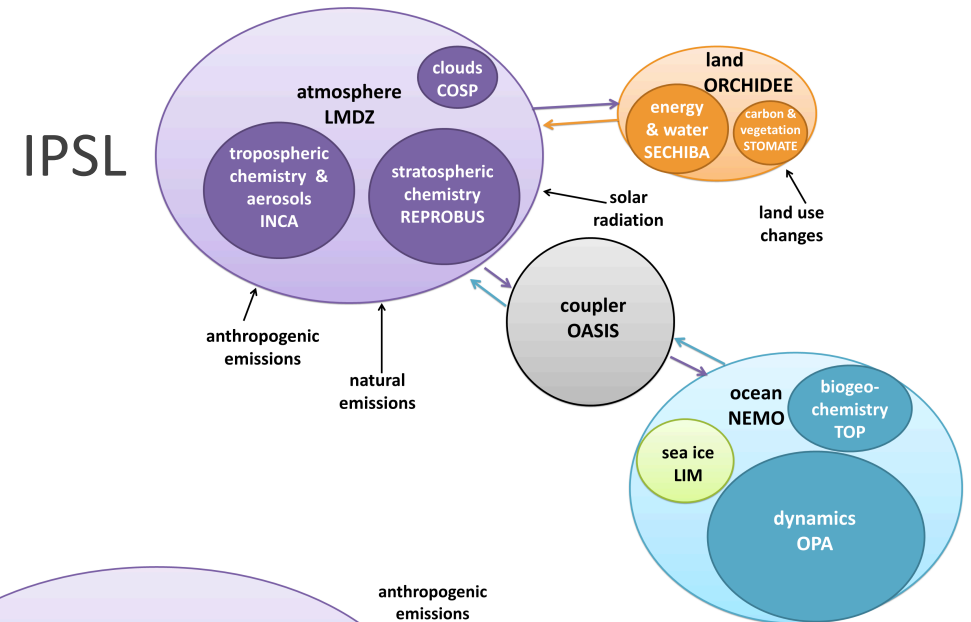
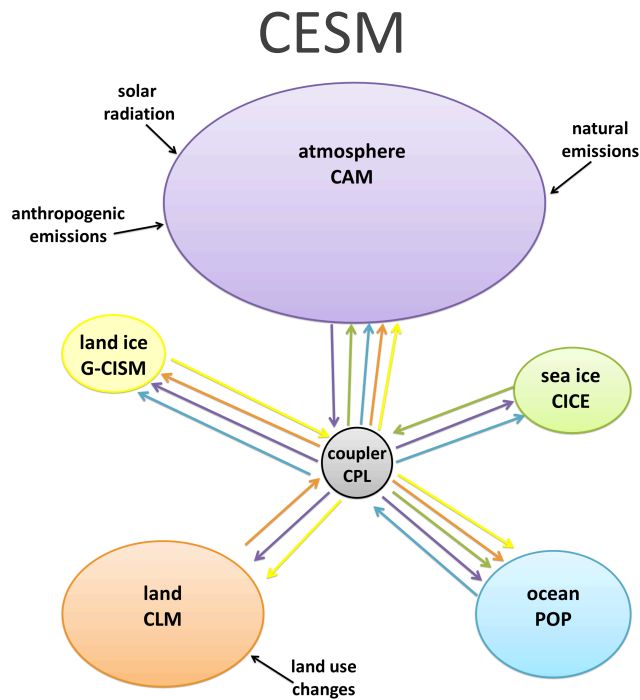


## Coupler at the Exascale: Problems

- Coupler is almost entirely 2D
  - Limited amount of parallelism
  - But not a huge number of flops compared to full model
- Coupler does lots of memory movement (which is expensive)
  - Moving data between model's native data type and coupler data type.
  - Moving data from one model's processors to another's.

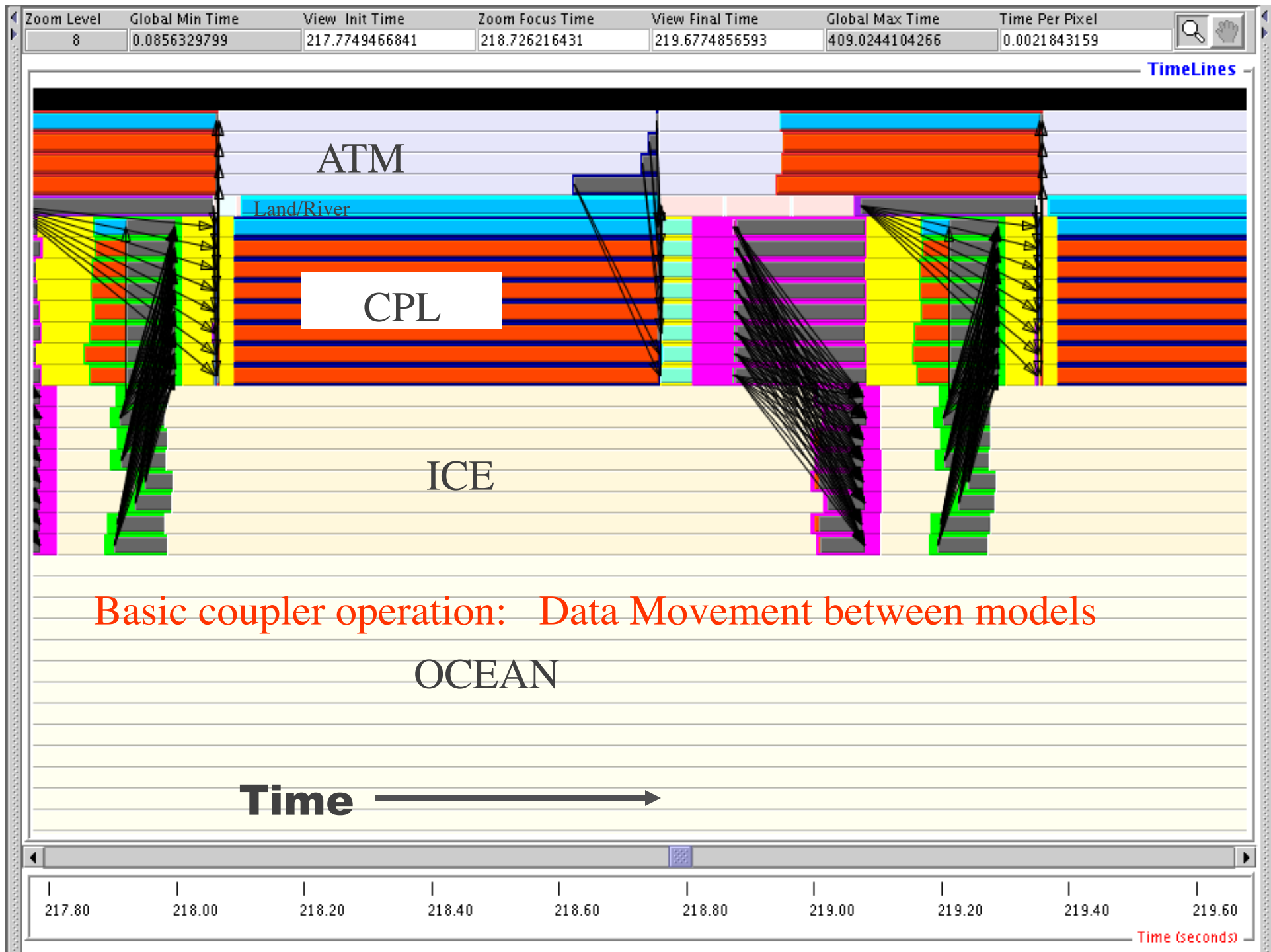


# Climate model construction



Figures from Kaitlin Alexander and Steve Easterbrook. Ovals proportional to code size.





# Coupling at the Exascale: solutions

- More parallelism through more components executing concurrently
  - Ensembles
  - Different models
- Reduce memory movement
  - One data type across all model components?
  - Co-located decompositions.

