Application Performance Modeling on Petascale and Beyond

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Imagine …

- … you're planning to construct a multi-million Dollar Supercomputer …

- … that consumes as much energy as a small [european] town …

- … to solve computational problems at an international scale and advance science to the next level …

- … with "hero-runs" of [insert verb here] scientific applications that cost $10k and more per run …

… and all you have (now) is …

- … then you better plan ahead! (same for Exascale)

What is Performance Modeling?

- Understand the resource usage of an application on a particular architecture
  - We focus mostly on time as a resource
  - Generate analytic expressions to estimate runtime
- Closely related to "Performance Engineering"
  - Often builds on empirical techniques
- Also cutting into complexity theory
  - More pragmatic (asymptotes often insufficient)
  - Complex (low-order terms cannot be dropped)

Execution-Time Modeling - Basics

- Set of performance-critical input variables
  - $X = \{x_1, x_2, \ldots, x_n\}$
  - e.g., size of the system, number of CPUs
- Application requirements model
  - Vector of requirements: $P(X) = f(x_1, x_2, \ldots, x_n)$
- System model
  - Vector of performance characteristics $C = \{c_1, c_2, \ldots, c_m\}$
    - Problematic if not all are independent (e.g., superscalar arch.)
- Performance Prediction
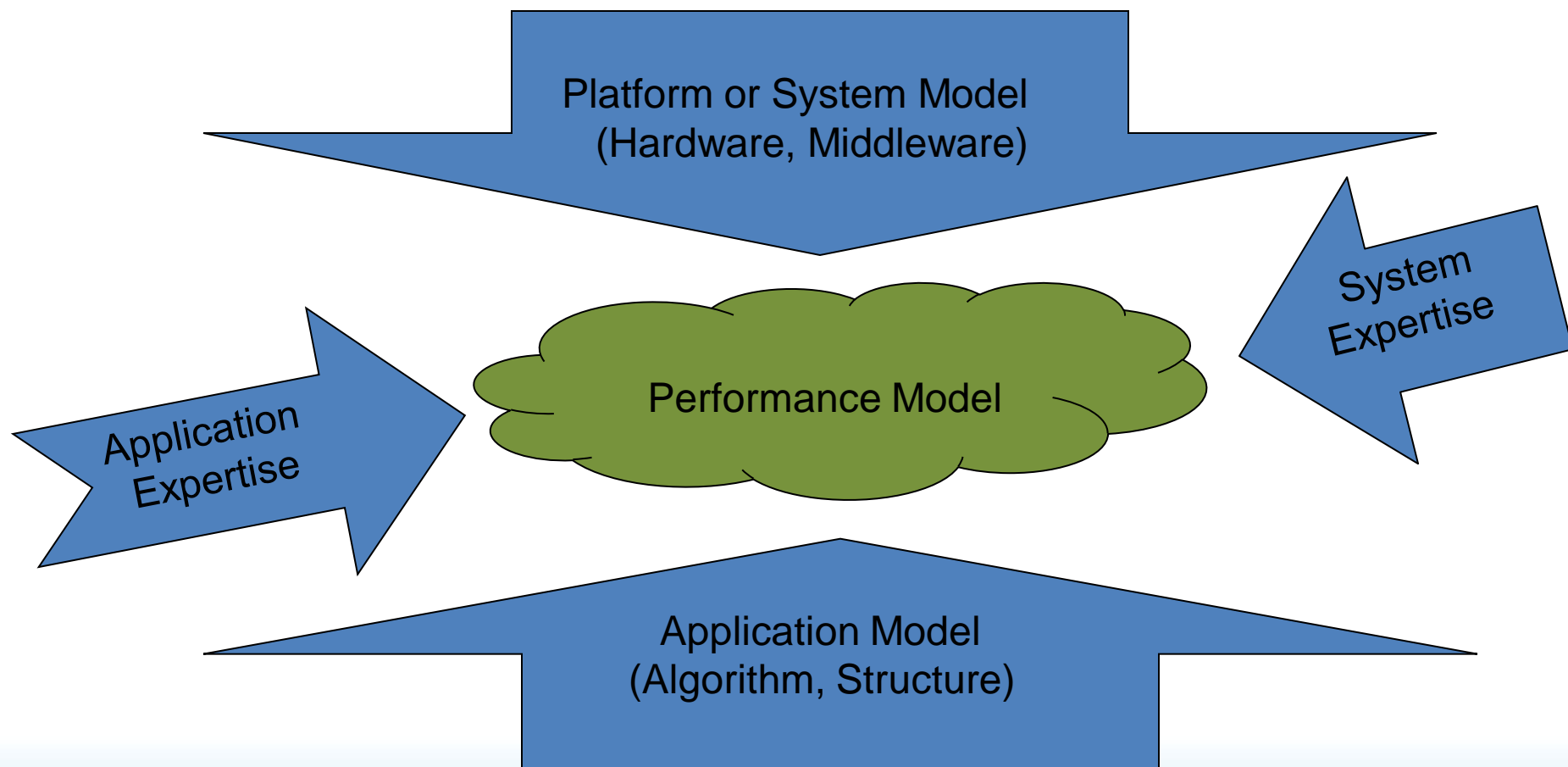 - $T(X,C) = \min_{i=1..|C|}(p_i(X) * c_i)$

Performance Modeling – Quick Review

- Single CPU performance models (Davidson et al.)
  - Limited to (specific) relatively simple architectures
  - Investigate quality of compilers
- Cache models (Ding et al.)
  - Based on reuse-distance, good for BOE analysis
- Prediction based on convolution (Snavely et al.)
  - Model-driven - faster than detailed simulation
  - Less insight than analytic models

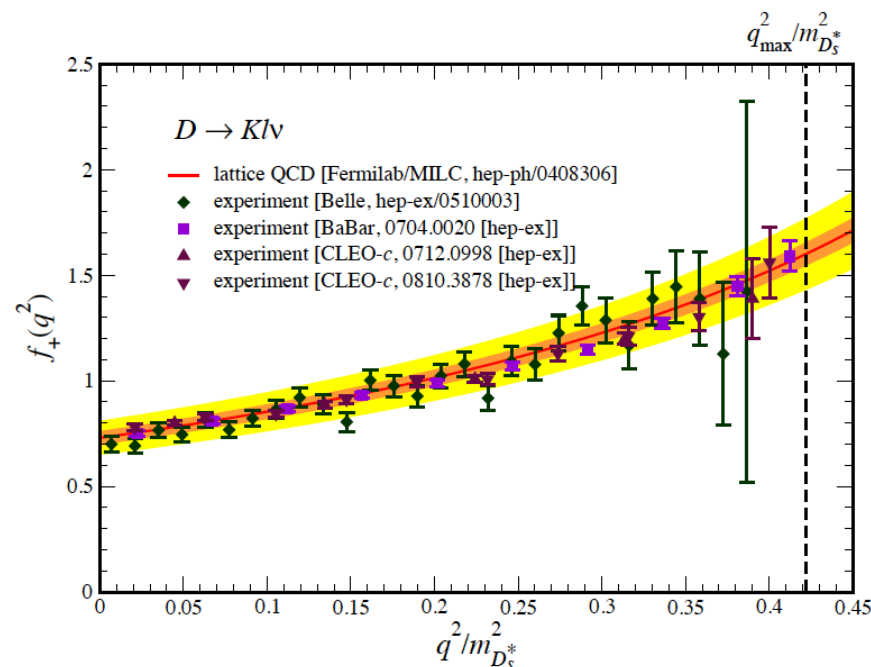# Modeling Parallel Applications – Quick Review

- Classification-based modeling (Schulz et al.)
  - Neural networks
  - Does not allow for extrapolation
- Regression-based (Lowenthal, Schulz, de Supinsky)
  - Least-squares fitting of low-order polynomials
    - Or fitting on a log-scale
- Manual application modeling (Kerbyson et al.)
  - Requires deep understanding of applications

Manual Performance Modeling from 10.000 Feet

Platform or System Model
(Hardware, Middleware)

System Expertise

Application Expertise

Performance Model

Application Model
(Algorithm, Structure)

An Application Modeling Example: MILC

- MIMD Lattice Computation
  - Gains deeper insights in fundamental laws of physics
  - Determine the predictions of lattice field theories (QCD & Beyond Standard Model)
  - Major NSF application
- Challenge:
  - High accuracy (computationally intensive) required for comparison with results from experimental programs in high energy & nuclear physics
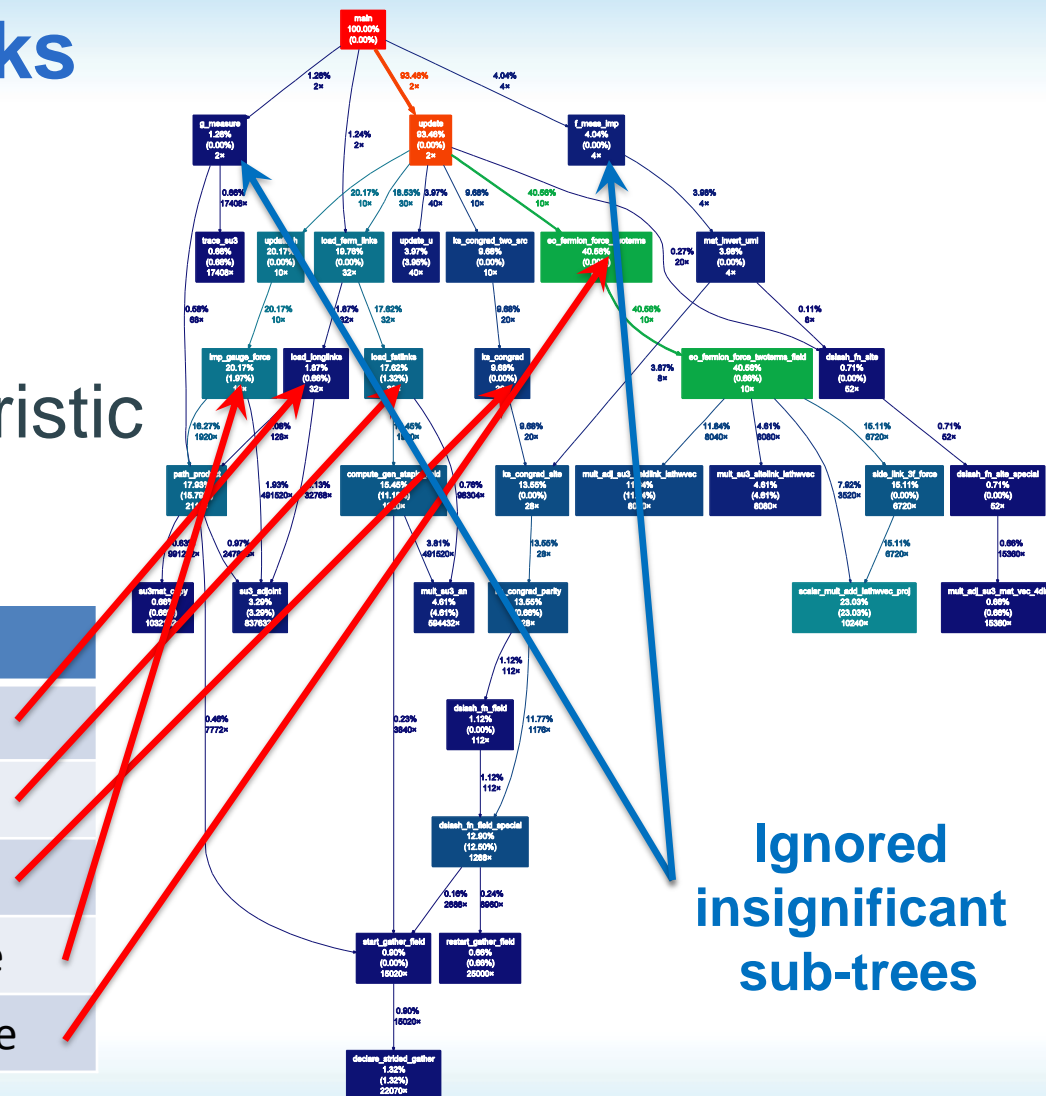
MILC - Performance-critical Parameters

Name	simple	complex	comment
P	X		Number of processes
nx, ny, nz, nt	X		Lattice size in x,y,z,t
warms, trajecs	X		Warmup rounds and trajectories
traj_between_meas	X		Number of "steps" in each trajectory
beta, mass1, mass2, error_for_propagator		X	Physical parameters – influence convergence of conjugate gradient
max_cg_iterations		X	Limits CG iterations per step

- If parameters are more complex (e.g., input files) then the user has to distill them into singletons (domain specific)

MILC – Critical Blocks

- Identify sub-trees in call-graph with same performance characteristic
- Five blocks in MILC

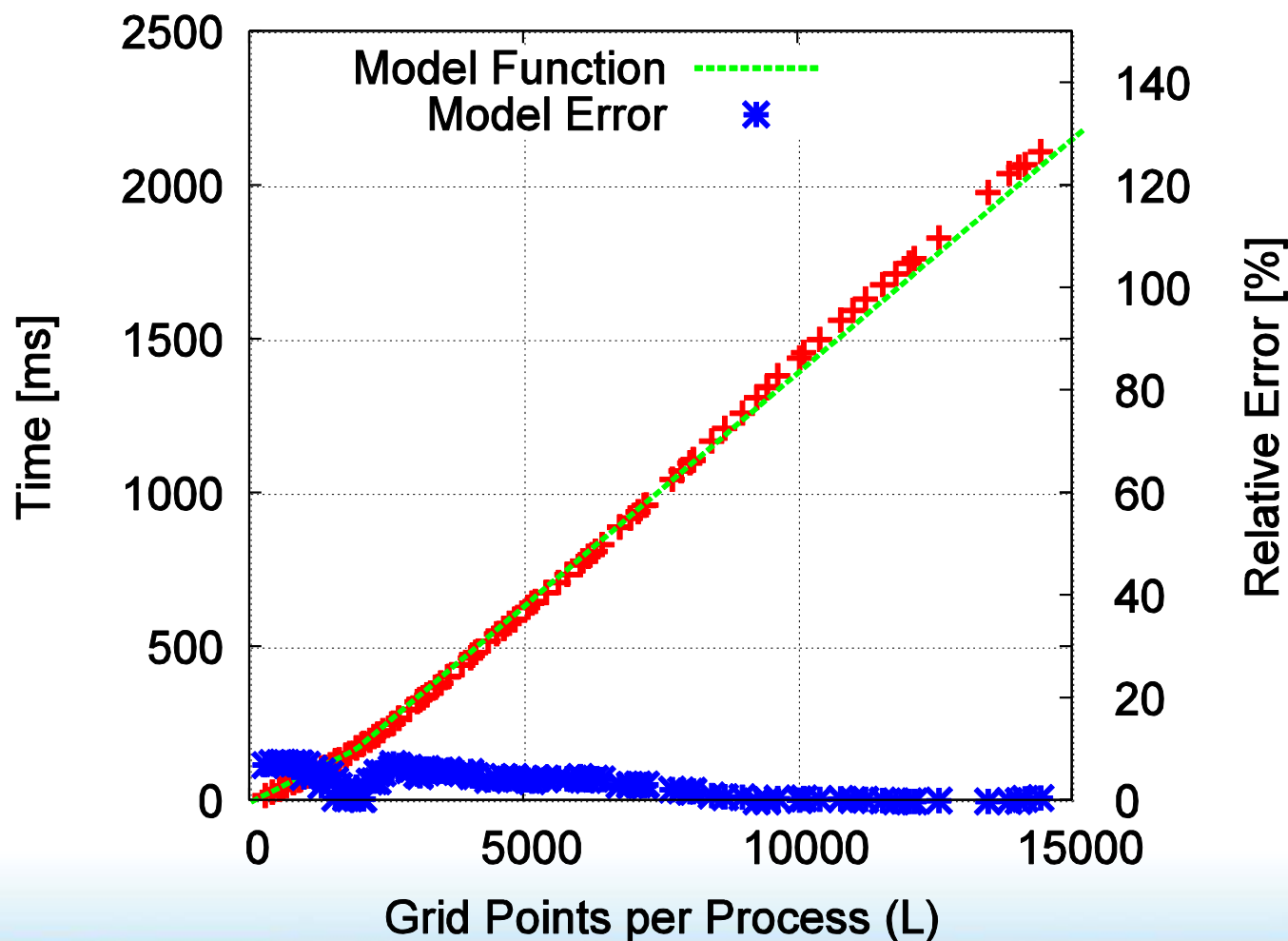| Name	Function
LL	load_longlinks
FL	load_fatlinks
CG	ks_congrad
GF	imp_gauge_force
FF	eo_fermion_force

Ignored insignificant sub-trees

Single CPU Model

- Analytic modeling is rather complex
  - We approximate a serial model with fitting a piecewise linear function
  - Volume V = nx*ny*nz*nt; Type B = {LL, FL, GF, CG, FF}
  - Cache holds s(B) data elements

$$T(\mathcal{B}, V) = t_1(\mathcal{B}) \cdot min\{s(\mathcal{B}), V\} + t_2(\mathcal{B}) \cdot max\{0, V - s(\mathcal{B})\}$$

$\mathcal{B}$	$t_1(\mathcal{B})[\mu s]$	$t_2(\mathcal{B})[\mu s]$	$s(\mathcal{B})$
FF	255	326	2500
GF	88	157	1900
LL	1.3	2.2	2500
FL	30	56	2000
CG	0.425	0.483	1200

$\mathcal{B}$	$t_1(\mathcal{B})[\mu s]$	$t_2(\mathcal{B})[\mu s]$	$s(\mathcal{B})$
FF	62.4	92	3000
GF	27.8	48	4000
LL	0.425	0.68	4000
FL	11.4	20	3500
CG	0.239	-	∞

Example block: GF

Overall Serial (composed) MILC Model

$$T_{serial}(V) = (\texttt{trajecs} + \texttt{warms}) \cdot \texttt{steps} \cdot [T(FF,V) + T(GF,V) + 3(T(LL,V) + T(FL,V))] +$$

$$\left\lfloor \frac{\texttt{trajecs}}{\texttt{meas}} \right\rfloor [T(LL,V) + T(FL,V)] + \texttt{niters} \cdot T(CG,V)$$

Composing a Parallel Model

- First approximation
  - $T_{parallel} = T_{serial}(V/P) + T_{comm}(V/P)$
- Reality
  - Need to consider overlap ($-T_{overlap}$?)
  - Need to consider network congestion
    - Communication pattern
    - Collective operation times
  - Need to consider process-to-node mapping
  - Load imbalance and system noise
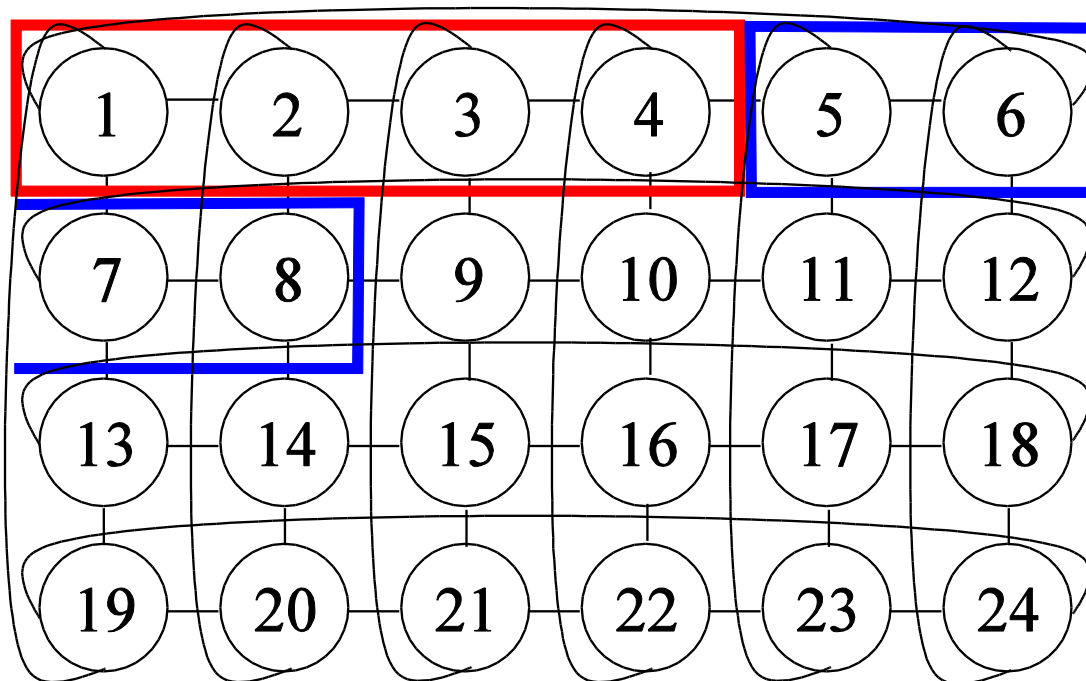
Application Communication Pattern

- Four-dimensional p2p communication topology
  - Prime-factor decomposition of P ($\rightarrow$ square)
- Total number of p2p messages

Type	Number of Messages
FF	(trajecs + warms) · steps · 1616
GF	... (for LL, FL, CG)

  - Counted manually (profiling tools and source)
- Collective Communication
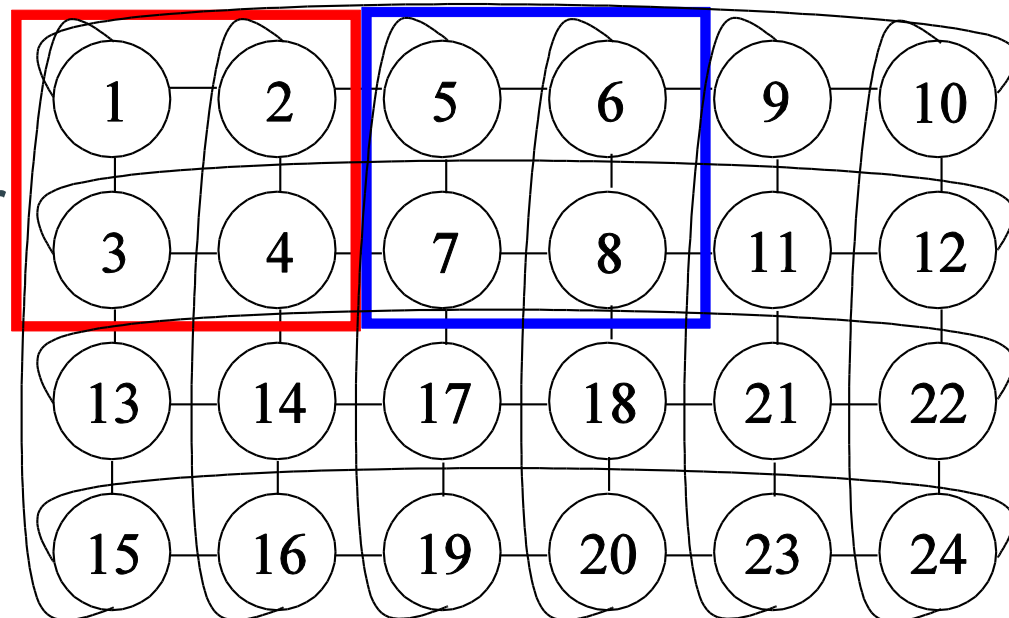 - Single MPI_Allreduce per CG iteration

Process-to-Node Mapping – 2D Example

- Trivial linear default mapping
- With 4 processes per node:
  - 6 internal edges
  - 10 remote edges
- Wrap-around
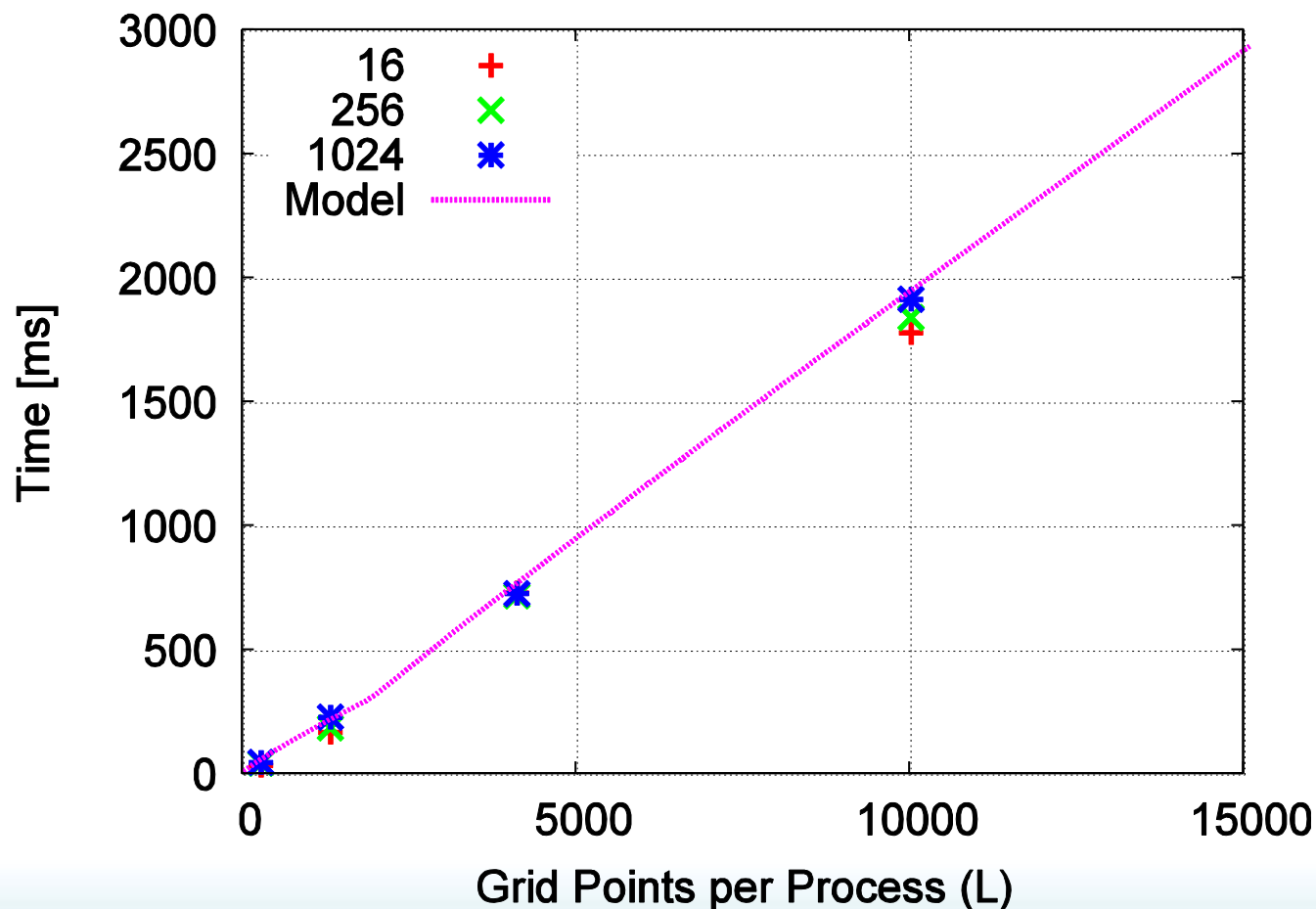 - Looses two internal edges
  - Unbalanced communication

Optimized Process-to-Node Mapping

- Optimal mapping
  - cf. Lagrange multiplier
  - ~~6~~ 8 internal edges
  - ~~10~~ 8 remote edges

- Similar for 4d mapping
  - 16 cores, optimal sub-block: $\sqrt[4]{16} = 2 \cdot 2 \cdot 2 \cdot 2$
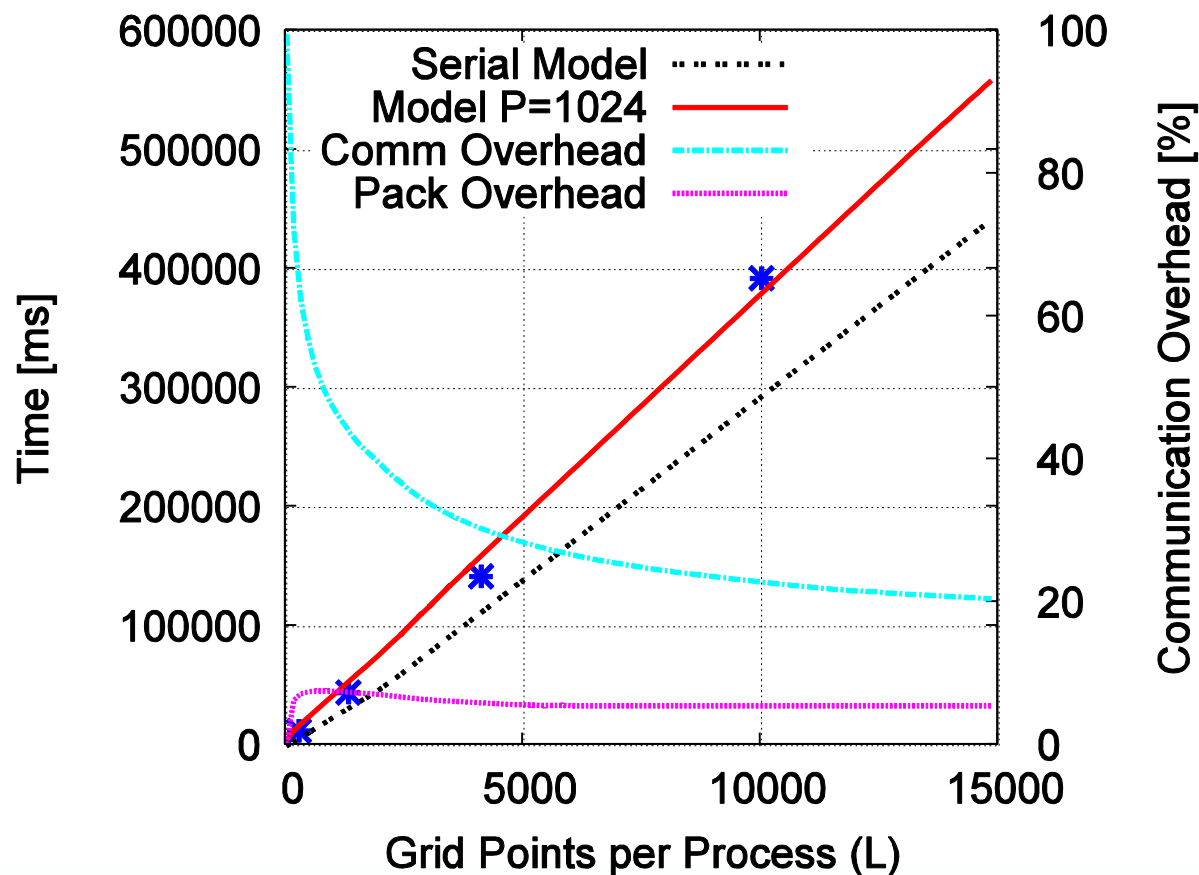 - ½ remote edges
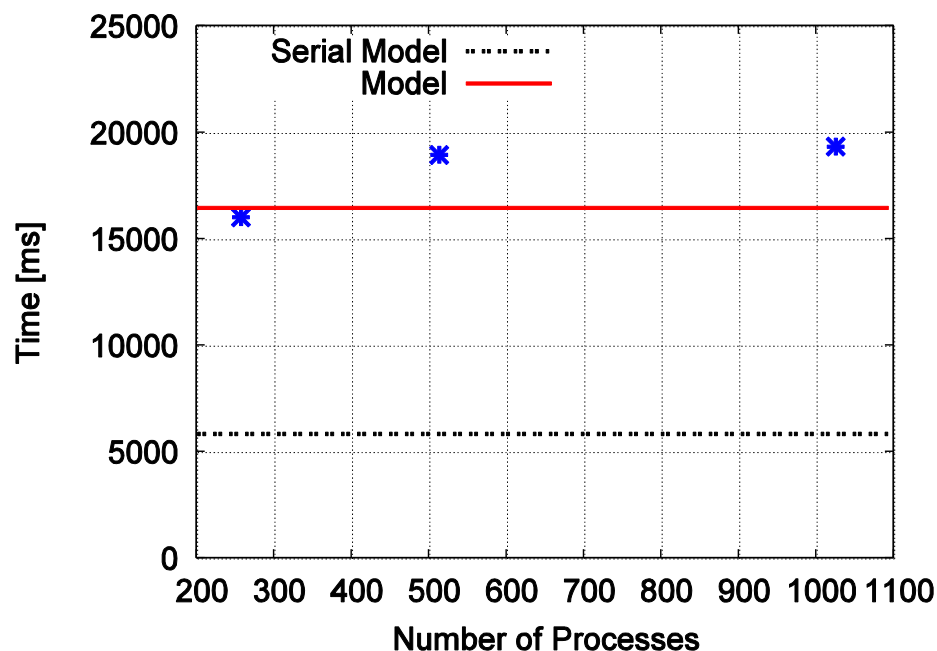
Parallel Performance Example: GF

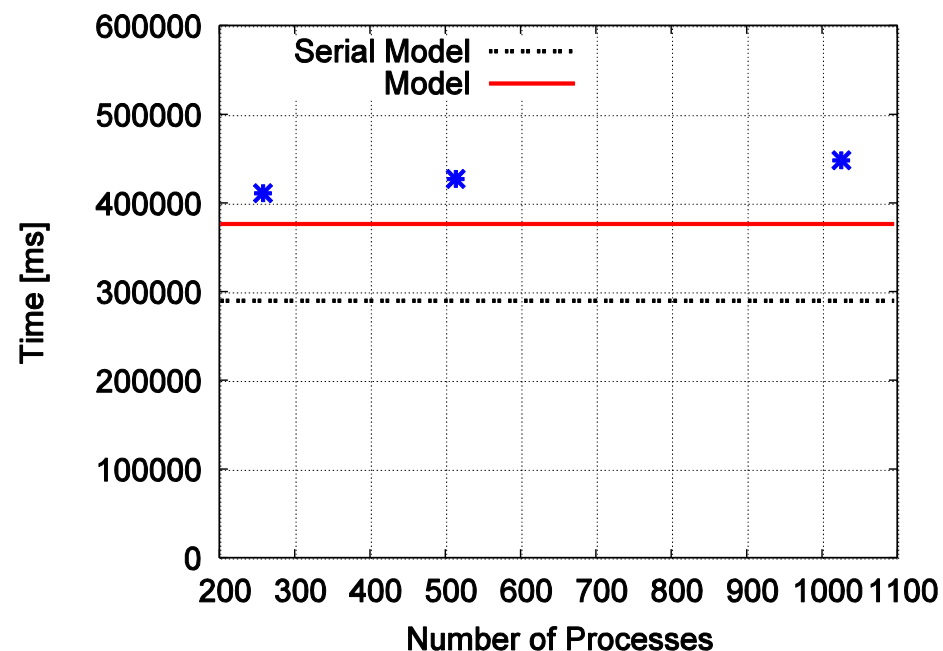# Parallel Performance Model

- ## Example:
  quantify maximum benefit of MPI datatypes!
  - cf. EuroMPI'10

Scaling with the Number of Processes

$V=6^4$

$V=10^4$

A Quick (Pre)View of Current Work on FFT

- Is IBM's single-core FFT (bandwidth) optimal?
  - Cf. Gropp's work on sparse solvers, Hong&Kung bounds
- Develop (bandwidth) optimal parallel FFT
  - Needs (at least) two-layer hybrid implementation
  - Requires optimal comp/comm overlap
  - Goal is to accurately model global behavior using LogGP
- Seeking for collaborations
  - Multiple implementations exist
  - Need to understand detailed performance characteristics

A Specific Example – 2D FFT

- Assuming 1D decomposed FFT of size N^2
  - $T_{FFT} = T_{comm} + T_{comp} + T_{trans}$
- Each process communicates $N^2(P-1)/P^2$ points
  - Linear alltoall: $T_{comm}= L+(P-1)\max\{g,o\}+(N^2(P-1)/P^2)G$
    - Is g, G, or L the dominating term?
    - BW global alltoall peak bandwidth: 0.8 PB/s
- We assume $T_{comm} > T_{comp}$ and g > o
  - i.e., $T_{FFT} = L+(P-1)g+(N^2(P-1)/P^2)G + T_{trans}$
  - Goal: minimize T_{FFT} and T_{trans} (and show optimality?)

Ideas for Automation/Collaboration – Tool support

- Model each function as a critical block
  - Automatic decomposition might lead to more blocks
  - User needs to provide asymptotic scaling function
    - e.g., $T \sim nx*ny*nz*nt$,
  - Statistical runs could automatically fit the parameters (could model cache linearly)
  - Similar techniques can be used for message counting
- Should investigate tool support for this!

More Ideas for Improvement and Collaboration

- Model-driven topology optimizations
    - Mapping (optimal?)
    - Renumbering (optimal?)
- Develop serial model
    - Reuse distance etc. (optimal?)
- Analytical model for system noise sensitivity
- Analytic modeling of irregular applications
    - AMR, load imbalance, etc.
    - Fully data-driven applications (e.g., graph-searches)

Acknowledgments & Discussion

- ## Performance Modeling should become routine!

  - Modeling during application and system design

  - Needs tool support

    - Existing, needs glue

- All ideas are influenced by

  - Marc Snir, Bill Gropp, Bill Kramer, and all aforementioned publications